# Deciding Probabilistic Bisimilarity Distance One for Labelled Markov Chains

### Franck van Breugel

Joint work with Qiyi Tang



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### Overview

- Probabilistic bisimilarity
- Probabilistic bisimilarity distances
- Algorithm to compute distances
- Deciding distance one
- 2 Details

## Labelled Markov Chain



fair coin







probabilistic bisimilarity



probabilistic bisimilarity



Each state has distance zero to itself. All other distances are one.

#### Theorem

States are probabilistic bisimilar if and only if their probabilistic bisimilarity distance is zero.



Desharnais, Gupta, Jagadeesan and Panangaden. CONCUR 1999.

Franck van Breugel. Probabilistic bisimilarity distances. SIGLOG News, 4(4):33–51, October 2017.

O Decide probabilistic bisimilarity in  $O(m \lg n)$ 



Derisavi, Hermanns and Sanders. IPL 2003.

**2** Policy iteration in  $\Omega(2^n)$ 









Bacci, Bacci, Larsen and Mardare. TACAS 2013

#### Theorem

Distance one can be decided in  $O(n^2 + m^2)$ .

- Decide distance zero in  $O(m \lg n)$
- 2 Decide distance one in  $O(n^2 + m^2)$
- **Output** Policy iteration in  $\Omega(2^n)$







Labelled Markov chain with 26 states and 36 transitions

DHS + B<sup>2</sup>LM algorithm: 4.753 seconds

Labelled Markov chain with 26 states and 36 transitions

DHS + B<sup>2</sup>LM algorithm: 4.753 seconds Our algorithm: 0.237 seconds

Labelled Markov chain with 147 states and 210 transitions

DHS + B<sup>2</sup>LM algorithm: 49 hours

Labelled Markov chain with 147 states and 210 transitions

DHS + B<sup>2</sup>LM algorithm: 49 hours Our algorithm: 0.013 seconds

- Decide distance zero in  $O(m \lg n)$
- 2 Decide distance one in  $O(n^2 + m^2)$

Labelled Markov chain with 12400 states and 16495 transitions

Labelled Markov chain with 12400 states and 16495 transitions

Our algorithm: 2971.244 seconds

## Compute Distances smaller than $\epsilon$

- Decide distance zero
- 2 Decide distance one
- **③** Compute  $\Delta(d)$  where

$$d(s,t) = \begin{cases} 1 & \text{if distance of } s \text{ and } t \text{ is one} \\ 0 & \text{otherwise} \end{cases}$$

Partial policy iteration for

$$\{\,(\boldsymbol{s},t)\in \boldsymbol{S} imes \boldsymbol{S}\mid \Delta(\boldsymbol{d})(\boldsymbol{s},t)\leq\epsilon\,\}$$

Labelled Markov chain with 26 states and 36 transitions

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Labelled Markov chain with 26 states and 36 transitions

DHS + B<sup>2</sup>LM algorithm: 4.753 seconds Our algorithm: 0.237 seconds Our algorithm with  $\epsilon = 0.2$ : 0.076 seconds

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### Overview

- 2 Details
  - Probabilistic bisimilarity distances
  - Distance zero
  - Distance one

A labelled Markov chain is a tuple  $\langle S, L, \tau, \ell \rangle$  consisting of

- a nonempty finite set S of states,
- a nonempty finite set of *L* of labels,
- a transition function  $\tau : S \rightarrow Distr(S)$  and
- a labelling function  $\ell : S \to L$ .

The probability of transitioning from state *s* to state *t* is  $\tau(s)(t)$ .

### Definition

The function  $\Delta : [0, 1]^{S \times S} \to [0, 1]^{S \times S}$  is defined as follows. Let  $d : S \times S \to [0, 1]$  and  $s, t \in S$ .

• If  $\ell(s) \neq \ell(t)$  then

 $\Delta(d)(s,t)=1.$ 

• If 
$$\ell(s) = \ell(t)$$
 then

$$\Delta(d)(s,t) = \min_{c \in \mathcal{C}(\tau(s),\tau(t))} \sum_{u,v \in S} c(u,v) d(u,v).$$

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### Proposition

 $\Delta$  is a monotone function from the complete lattice  $[0, 1]^{S \times S}$  to itself.

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 $\Delta$  is a monotone function from the complete lattice  $[0,1]^{\mathcal{S}\times\mathcal{S}}$  to itself.

#### Corollary

 $\Delta$  has a least fixed point, denoted lfp( $\Delta$ ).



- d(u, v) : cost to transport one unit between u and v
- c(u, v) : amount transported between u and v









$$\begin{array}{rcl} S_0^2 &=& \{\,({\pmb s},t)\in S^2\mid {\pmb s}\sim t\,\} \\ S_1^2 &=& \{\,({\pmb s},t)\in S^2\mid \ell({\pmb s})\neq \ell(t)\,\} \\ S_?^2 &=& S^2\setminus (S_0^2\cup S_1^2) \end{array}$$

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fair coin

biased coin





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The set  $S^2 = S \times S$  is partitioned:

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### Theorem (DGJP 1999)

$$S_0^2 = D_0 = \{ (s, t) \in S^2 \mid \mathsf{lfp}(\Delta)(s, t) = 0 \}.$$

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### Proposition

$$\mathcal{S}_1^2 \subseteq \mathcal{D}_1 = \{ \, (\boldsymbol{s},t) \in \mathcal{S}^2 \mid \mathsf{lfp}(\Delta)(\boldsymbol{s},t) = 1 \, \}.$$

The function  $\Gamma: 2^{\mathcal{S} \times \mathcal{S}} \to 2^{\mathcal{S} \times \mathcal{S}}$  is defined by

$$\Gamma(X) = S_1^2 \cup \{ (s, t) \in S_?^2 \mid \forall c \in \mathcal{C}(\tau(s), \tau(t)) : \text{support}(c) \subseteq X \}.$$

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 $\Gamma$  has a greatest fixed point, denoted gfp( $\Gamma$ ).

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#### Theorem

 $D_1 = \operatorname{gfp}(\Gamma).$ 

#### Definition

The function  $L: 2^{\mathcal{S} \times \mathcal{S}} \to 2^{\mathcal{S} \times \mathcal{S}}$  is defined by

$$\begin{aligned} & = S^2 \setminus \Gamma(S^2 \setminus X) \\ &= S_0^2 \cup \{ (s,t) \in S_7^2 \mid \exists c \in \mathcal{C}(\tau(s),\tau(t)) : \text{support}(c) \not\subseteq S^2 \setminus X \} \\ &= S_0^2 \cup \{ (s,t) \in S_7^2 \mid \exists c \in \mathcal{C}(\tau(s),\tau(t)) : \text{support}(c) \cap X \neq \emptyset \}. \end{aligned}$$

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 $gfp(\Gamma) = \mathcal{S}^2 \setminus lfp(L).$ 

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#### Proposition

$$\exists c \in \mathcal{C}(\tau(s), \tau(t)) : \text{support}(c) \cap X \neq \emptyset$$
  
iff  
 $\exists (u, v) \in X : \tau(s)(u) > 0 \land \tau(t)(v) > 0.$ 

### Definition

The directed graph  $G = \langle V, E \rangle$  is defined by

• 
$$V = S^2$$
 and

• 
$$E = \{ \langle (s, t), (u, v) \rangle \mid \tau(s)(u) > 0 \land \tau(t)(v) > 0 \}.$$

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If  $p(L) = \{ (u, v) | (u, v) \text{ is reachable from } (s, t) \text{ with } s \sim t \text{ in } G \}.$ 

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If p(L) can be computed in  $O(n^2 + m^2)$ .

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#### Proof

*G* has  $n^2$  vertices and  $m^2$  edges. Breadth first search, with the queue initially containing  $S_0^2$ , traverses all vertices in lfp(L) and takes  $O(n^2 + m^2)$ .

Distance one can be decided in  $O(n^2 + m^2)$ .

- New algorithm to compute distances.
- New polynomial time algorithm to decide if there are any non-trivial distances.
- New algorithm to compute all distances smaller than a given  $\epsilon$ .