

Compositionality in Cybersecurity

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Compositionality

Dec 8, 2016

- we consider the problem of optimal cybersecurity planning
- it is an adversarial problem so natural framework is game theory
- the state space in our real world case study has 10^{15} “pure” strategic behaviours
- we show how we can efficiently (under 1 second) find optimal solutions (equilibria) on this space by reasoning compositionally over security controls

- started in 2013 considering stochastic games, abstract interpretation and interactions between game theory and game semantics
- moved to Stackelberg games (security games) and affine transformation of zero sum games in 2014
- introduced multi-objective, multiple choice binary knapsack (2015)
- Mixed Integer Linear Programming MILP (2016) = Subgame Perfect Nash Equilibria, so Stackelberg solutions

Definition

A **Cyber-Security Plan** is a set of **defensive measures** (a.k.a., **controls**) that are applied **across an enterprise** to improve its overall state of security.

- There are **many** security controls and each can be implemented at different **intensity levels**.

Examples of controls: encryption, access control, firewall, patching, secure OS configuration, pen testing, password policy, etc

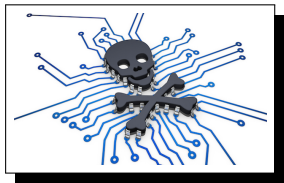
- Each **cyber-security control** addresses a specific **set of vulnerabilities**
⇒ A cyber-security plan should be composed of a combination of the measures to provide a well-rounded defense.

However, an **exhaustive** implementation of controls at **maximum intensity** is neither economically feasible nor managerially desirable for a SME.

Beside the overall **security risk**, must also be wary of:

- Aggregate **Direct (Monetary)** Costs: e.g. **limited cyber-security budget**
- Aggregate **Indirect (Usability)** Costs: e.g.: **a low-budget but undesirable plan:**
 - force-install every patch upon release
 - min 16-char high-ent pwd, to be changed weekly
 - minimal whitelisting
 - maximal blacklisting
 - minimal privileges, ...

Challenge I: Multi-Objective Optimization



Security Costs (Risk)



Direct Costs



Indirect Costs

- **Question:** Why not simply minimize a **weighted combination**?
 - These costs are of **heterogeneous nature**.
 - e.g. probabilistic and in-future vs deterministic and at-present
 - hard budgetary limit vs soft tolerance for usability costs
 - Require an **a-priori** vague determination of the weights:
 - e.g. if a small increase in one cost can improve the others significantly, one may relax her a-priori preference
- Solution Concept: **Pareto-Optimality**

Challenge II: Cyber-Security Risk depends on Threat Type



Passive



Reactive



APT

- **Challenge:** implementation a security plan → changes the vulnerability profile → attack profile may adapt accordingly.
- Classical “Risk Management” approaches assume the threat profile is *passive*.
 - e.g. the probability of occurrence and intensity of natural disasters do not change based on defensive measures. But security is essentially adversarial (reactive)

Challenge III: Composing Security Controls

- **Efficacy of an individual security control:** The reduction in the success probability of exploitation attempts per each vulnerability when only that control is implemented (stand-alone).

Question: Often, the same vulnerability can be (partially) mitigated by more than one security measure, then what is the *combined efficacy*?

- **Additive:** assumes complementary defense mechanisms \Rightarrow overestimates, mildly non linear
- **Multiplicative:** assumes “independent” defense mechanisms \rightarrow may still be an overestimation, also highly non linear
- **Best-of:** (per each vulnerability) the combined efficacy := (only) the highest efficacy among the implemented controls
 - captures positive “correlations” in defensive mechanisms, but non linear

- Converting the Non-Linear Multi-Objective Optimizations into **MILP: Mixed Integer Linear Programming** for all 6 different settings.
 - E.g.: In our case-study, 10^{15} possible plans: state-of-the-art (Genetic Algorithms) will take **weeks** with **no guarantee of optimality**, but our MILPs return the **exact** Pareto-Front in **seconds!** in seconds.
 - Conducted the largest numerical evaluation to date
 - 37 most common vulnerabilities,
 - 27 distinct controls, each with multiple levels of implementation leading to 10^{15} distinct plans.

- \mathcal{C} : set of (cyber-security) *controls*
- $\mathcal{L}_c = \{1, \dots, L_c\}$ to denote the set of available implementation levels of control c .

Definition

A *cyber-security plan*, or a cyber-security investment portfolio $\mathbf{x} = (x_c)$ is a vector in $\mathcal{X} := \times_{c \in \mathcal{C}} (\{0\} \cup \mathcal{L}_c)$

- $B \in \mathbb{R}^+$ total cyber-security *budget*
- $D, I, R : \mathcal{X} \rightarrow \mathbb{R}^+$ respectively denote the (total) *direct cost*, (total) *indirect cost*, and the (aggregate) “*security risk*”

Problem Statement:

$$\min_{\mathbf{x} \in \mathcal{X}} (D(\mathbf{x}), I(\mathbf{x}), R(\mathbf{x}))$$

$$\text{s.t.: } D(\mathbf{x}) \leq B$$

Aggregate Direct and Indirect Costs:

$$D(\mathbf{x}) = \sum_{c \in \mathcal{C}} d_c(x_c),$$

$$I(\mathbf{x}) = \sum_{c \in \mathcal{C}} i_c(x_c)$$

Success Rate of Attempts on Vulnerability v :

Additive:
$$S_V(\mathbf{x}) = \left(1 - \sum_{c \in \mathcal{C}_v} e_{cv}(x_c)\right)^+$$

Multiplicative:
$$S_V(\mathbf{x}) = \prod_{c \in \mathcal{C}_v} s_{cv}(x_c)$$

Best-of:
$$S_V(\mathbf{x}) = \min_{c \in \mathcal{C}_v} s_{cv}(x_c)$$

Security Risk:

Passive:

$$R(x) = \sum_{v \in \mathcal{V}} P(v) S_v(x) \lambda_v$$

Reactive:

$$R(x) = \max_{v \in \mathcal{V}} (S_v(x) \lambda_v)$$

Connection to Game Theory:

Proposition

Any strategy of the enterprise (the leader) in a Subgame Perfect Nash Equilibrium (SPNE) of the above non-zero-sum sequential two player game with “perfect information” is a Pareto-optimal solution to the multi-objective problem where the security cost is according to the “reactive threat” model. Conversely each point on the Pareto front is a SPNE in the game defined by that point direct and indirect costs.

Solving the Multi-Objective Optimization (MOOP)

Scalarization - I:

$$\min_{\mathbf{x} \in \mathcal{X}} [w_d D(\mathbf{x}) + w_i I(\mathbf{x}) + w_r R(\mathbf{x})] \quad \text{s.t.: } D(\mathbf{x}) \leq B.$$

Scalarization - II

$$\min_{\mathbf{x} \in \mathcal{X}} R(\mathbf{x}) \quad \text{s.t.: } I(\mathbf{x}) \leq \epsilon, \quad D(\mathbf{x}) \leq B.$$

Still, highly non-linear optimizations \rightarrow Tricks to convert them to MILPs (details in the paper).

Example: MILP formulation of best-of reactive optimization

main trick: use “flow variables” y_{vcl} to linearize the problem

$$\min_{(x_{cl}, y_{cvl})} \left[z + \delta_0 \sum_{v \in \mathcal{V}} P_v \lambda_v \sum_{\substack{c \in \mathcal{C}_v \cup \{0\} \\ l \in \mathcal{L}_c}} y_{vcl} s_{cv}(l) \right] \quad \text{s. t.:} \quad \left(\sum_{l \in \mathcal{L}_c} x_{cl} \leq 1, \forall c \in \mathcal{C} \right),$$

$$(x_{cl} \in \{0, 1\}, \forall l \in \mathcal{L}_c, \forall c \in \mathcal{C}), \quad \sum_{c \in \mathcal{C}} \sum_{l \in \mathcal{L}_c} d_c(l) x_{cl} \leq \epsilon_D,$$

$$\sum_{c \in \mathcal{C}} \sum_{l \in \mathcal{L}_c} i_c(l) x_{cl} \leq \epsilon_I, \quad (0 \leq y_{vcl} \leq x_{cl}, \forall v \in \mathcal{V}, \forall c \in \mathcal{C}_v, \forall l \in \mathcal{L}_c),$$

$$\left(\sum_{c \in \mathcal{C}_v \cup \{0\}, l \in \mathcal{L}_c} y_{vcl} = 1, \forall v \in \mathcal{V} \right),$$

$$\left(z \geq \lambda_v \sum_{c \in \mathcal{C}_v \cup \{0\}, l \in \mathcal{L}_c} y_{vcl} s_{cv}(l), \forall v \in \mathcal{V} \right).$$

- Compositionality and linearization allows us to solve complex strategic problems efficiently.
- We can linearize multiplicative, best-of composition of controls and their custom mixtures.
- The best-of reactive model is “validated” by comparing our tool solutions with official recommendations from GCHQ and SANS.
- Not clear what other compositionality principles are relevant.
- Is there a general theory of flow variables?