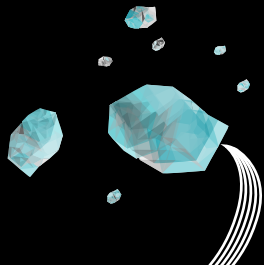
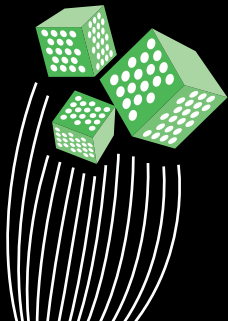



# Scheduling with Uncertain Processing Times

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Berkeley, 2016






# This Talk

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Mixture of

1. (mini) **introductory lecture**, stochastic scheduling
2. along with some **recent results** (unrelated machine scheduling) [Skutella, Sviridenko & U. 2016]



**1** Setting the Scene

2 Stochastic Scheduling

3 Unrelated Machines & Time-indexed LP

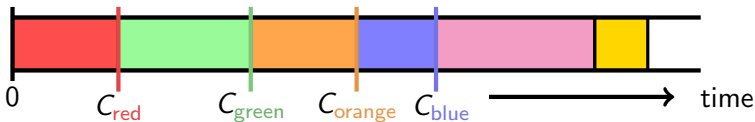
4 Final Remarks

# Single Machine Scheduling

Given:  $n$  jobs  $j$  with weights  $w_j > 0$ , processing times  $p_j \in \mathbb{Z}_{>0}$



Task: sequence jobs on 1 machine; at most one job at a time;



Objective: minimize  $\sum_j w_j C_j$  where  $C_j = j$ 's completion time;

Theorem (Smith 1956)

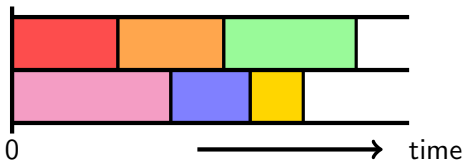
*Smith's rule, sequencing jobs in order  $w_j/p_j \searrow$  is optimal*  $\square$

# Identical Parallel Machine Scheduling

Given:  $n$  jobs as above;  $m$  identical parallel machines



Task: schedule each job on any one machine; minimize  $\sum_j w_j C_j$



## Theorem

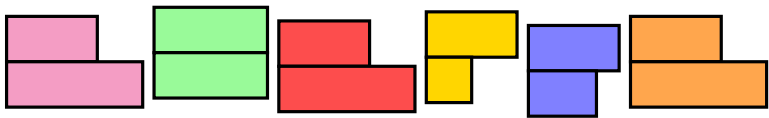
*Problem is strongly NP-hard* [Garey & Johnson, Problem SS13]

*Smith's rule: tight 1.21-approximation* [Kawaguchi & Kyan, 1986]

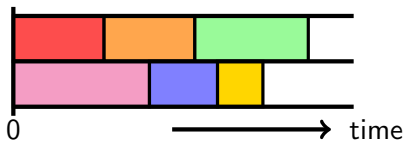
*There exists a PTAS* [Skutella & Woeginger, 2000]

# Unrelated Machine Scheduling

Given:  $m$  machines, machine-dependent processing times  $p_{ij}$



Task: schedule each job on one machine; minimize  $\sum_j w_j C_j$



## Theorem

*Problem is APX-hard*

[Hoogeveen et al., 2002]

*Exists  $(\frac{3}{2} - c)$ -approximation* [Bansal, Srinivasan, Svensson, 2016]

# Main Result

---

Theorem (Skutella, Sviridenko, U. 2016)

**Stochastic unrelated machine scheduling** has a  $(\frac{3+\Delta}{2})$ -approximation.

$\Delta$  = bounds the (squared) coeff. of variation of processing times



1 Setting the Scene

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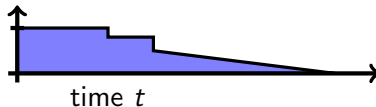
4 Final Remarks



# Stochastic Scheduling

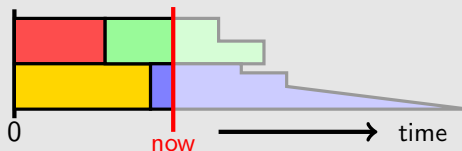
processing time = (independent) random variables  $P_j$  (or  $P_{ij}$ ); all known to us

$$\Pr[P_j \geq t]$$



Solution: Non-anticipatory scheduling policy  $\Pi$

Decisions based on information **up to now** and a priori knowledge about  $P_j$  (or  $P_{ij}$ ); no further information about the future.



# Optimality

---

On instance  $I$  with policy  $\Pi$

$\Pi(I) :=$  cost of policy  $\Pi$  on  $I$ , is a **random variable**

## Definition (Optimal Policy)

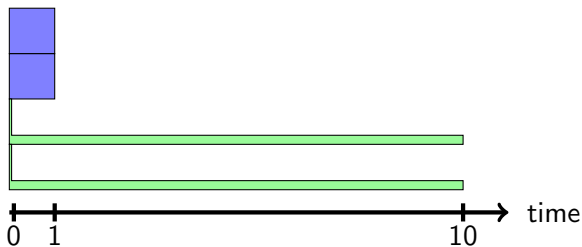
Call  $\Pi^{\text{OPT}}$  optimal if it achieves

$$\inf\{ \mathbb{E}[\Pi(I)] \mid \Pi \text{ non-anticipatory policy} \}$$

Existence follows from [Möhring, Radermacher, Weiss 1985]

# An Example

$n = 4$  jobs, unit weights



blue jobs:  $P_j = 1$

green jobs:  $P_j = \begin{cases} 0 & \text{probability } 4/5 \\ 10 & \text{probability } 1/5 \end{cases}$  (note  $\mathbb{E}[P_j] = 2$ )

# Stochastic World

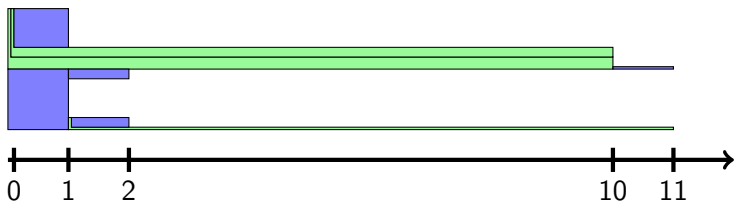
Tradeoff: better to delay

**large  $\mathbb{E}[P_j]$  or large  $\Pr(P_j \text{ "large" })$  (heavy tail) ?**

Claim

Unique 2-machine optimal policy: **green, blue**  $\rightarrow$  **green**  $\rightarrow$  **blue**  
[with  $\Pi(I) = \mathbb{E}[\sum_j C_j] = 6.92$ ].

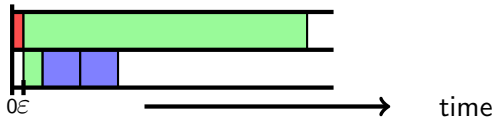
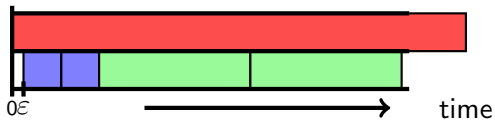
Just work it out □



# Stochastic World: Deliberate Idleness

Theorem (U. 2003)

There are instances where only optimal policy **deliberately leaves machines idle**.



# Approximation Algorithms

## Optimal policies

- intuitively complex, exponential size decision tree; definitely NP(APX)-hard, ...
- only computing  $\mathbb{E}[\Pi(I)]$  can be #P-hard [Hagstrom, 1988]

## Definition (Approximation)

Policy  $\Pi$  has **performance guarantee**  $\alpha \geq 1$ , if for all instances  $I$

$$\mathbb{E}[\Pi(I)] \leq \alpha \mathbb{E}[\Pi^{\text{OPT}}(I)]$$

Our adversary is non-anticipatory, too!

# Approximation Algorithms

---

Möhring, Schulz & U. [JACM, 1999]

First LP-based approximation algorithms

e.g.: Smith's rule has performance guarantee ( $\frac{3+\Delta}{2}$ ).

Skutella & U. [SICOMP, 2005]

Extension to problems w. precedence constraints.

Megow, U. & Vredeveld [MOR, 2006] as well as Chou et al. [2006], Schulz [2008]

Stochastic jobs that arrive online.

All for **identical** machines; use LP lower bound on  $\Pi^{\text{OPT}}$

# LP Relaxation Identical Machines

Core ingredient: stochastic version of **load inequalities**

[Möhring, Schulz & U., 1999]

$$\sum_{j \in S} \mathbb{E}[P_j] \mathbb{E}[C_j^{\uparrow}] \geq \frac{1}{2m} \left( \sum_{j \in S} \mathbb{E}[P_j] \right)^2 + \frac{1}{2} \sum_{j \in S} \mathbb{E}[P_j]^2 - \frac{m-1}{2m} \sum_{j \in S} \text{Var}[P_j] \quad \forall \text{ subsets } S$$

Generalizes LPs used earlier [Wolsey, 1985; Queyranne, 1993 & 1995; Hall, Schulz, Shmoys & Wein 1997]

But: doesn't generalize to **unrelated machines**





1 Setting the Scene

2 Stochastic Scheduling

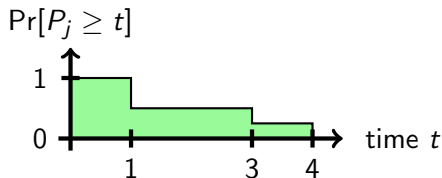
**3** Unrelated Machines & Time-indexed LP

4 Final Remarks

# Structuring The Input

## Theorem

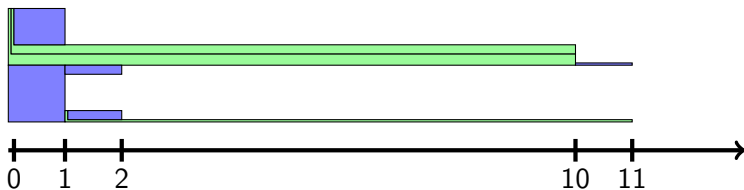
*At a cost of  $(1 + \varepsilon)$ , may assume w.l.o.g. input is integer valued.*



# Time-Indexed LP Relaxation: Intuition

Instance  $I$  and non-anticipatory policy  $\Pi$ , define

$$x_{ijt} := \Pr[\Pi \text{ starts job } j \text{ on machine } i \text{ at time } t \in \mathbb{Z}_{\geq 0}]$$



second blue job,  $j = 4$ , has

$$x_{1,4,0} = 16/25$$

$$x_{2,4,1} = 8/25$$

$$x_{1,4,10} = 1/25$$

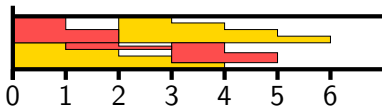
# Time-Indexed LP Relaxation

Instance  $I$  and non-anticipatory policy  $\Pi$

$$x_{ijt} := \Pr[\Pi \text{ starts job } j \text{ on machine } i \text{ at time } t \in \mathbb{Z}_{\geq 0}]$$

Properties of  $x_{ijt}$  ( $\Pi$  non-anticipatory!):

- $\mathbb{E}[C_j] = \sum_{i,t} (t + \mathbb{E}[P_{ij}]) x_{ijt}$
- $\sum_{i,t} x_{ijt} = 1$  for all jobs  $j$
- $\Pr[i \text{ processes } j \text{ in } [s, s+1]] = \sum_{t=0}^s x_{ijt} \Pr[P_{ij} > s-t]$

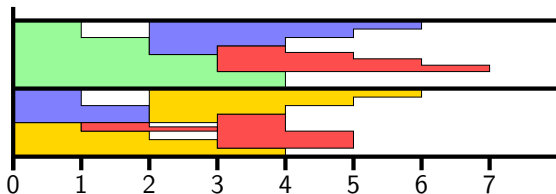


- $\sum_j \sum_{t=0}^s x_{ijt} \Pr[P_{ij} > s-t] \leq 1$  for each machine  $i$  and time  $s$

# Time-Indexed LP Relaxation

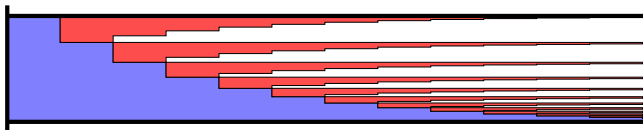
$$\begin{aligned} \min \quad & \sum_{i,j,t} w_j (t + \mathbb{E}[P_{ij}]) x_{ijt} \\ \text{s.t.} \quad & \sum_{i,t} x_{ijt} = 1 \quad \text{jobs } j, \\ & \sum_j \sum_{t=0}^s x_{ijt} \Pr[P_{ij} > s - t] \leq 1 \quad \text{machines } i, \text{ times } s, \\ & x_{ijt} \geq 0 \quad \text{jobs } j, \text{ machines } i, \text{ times } t. \end{aligned}$$

Example:

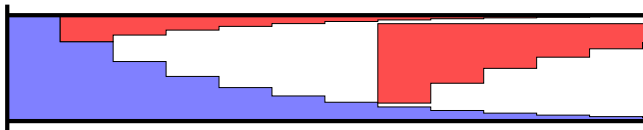


# Technical Detail: Infinite LP Solution?

Two identical jobs with exponentially distributed processing times:



But: There are feasible LP solutions that are finite, e.g.



Theorem

$\exists$  *finite optimal LP solution; LP can be solved efficiently (FPTAS).*

# LP-Based Scheduling Policy

## Algorithm

1. find an optimal (or approximate) LP solution ( $x_{ijt}$ );
2. assign each job  $j$  independently at random to a machine  $i$  with

$$\Pr[j \text{ assigned to } i] = \sum_t x_{ijt} ;$$

3. apply Smith's rule on each machine (that's optimal!);

## Theorem (Skutella, Sviridenko & U. 2014)

*This algorithm is a  $(\frac{3+\Delta}{2})$ -approximation.*

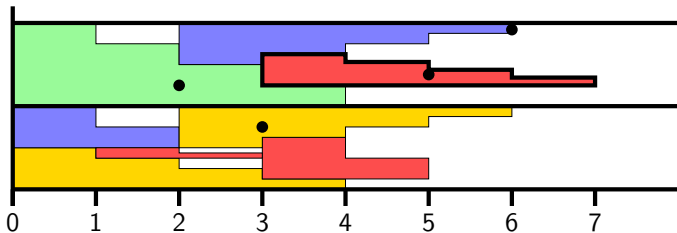
$$\Delta \geq \text{CV}^2[P_{ij}] := \frac{\text{Var}[P_{ij}]}{\mathbb{E}^2[P_{ij}]} \quad \text{for all } P_{ij}$$

# Proof of Performance Ratio

Idea: Analyze more complicated and provably worse algorithm:

1. find an optimal (or approximate) LP solution  $(x_{ijt})$ ;
2. for each job  $j$ 
  - a) choose pair  $(i, t)$  independently at random with probability  $x_{ijt}$ ;
  - b) choose  $r \in \mathbb{Z}_{\geq 0}$  indep. at random with probability  $\frac{\Pr[P_{ij} > r]}{\mathbb{E}[P_{ij}]}$ ;
  - c) set the *tentative start time* of  $j$  to  $s := t + r$ ;
3. on each machine, sequence jobs by incr. tentative start times;

Example:





# Proof of Performance Ratio

## Key Lemma

Total exp. processing before job  $j \rightarrow (i, s) \leq$  tent. start time  $s + \frac{1}{2}$

Which yields

$$\begin{aligned}\mathbb{E}[C_j] &\leq \sum_i \sum_{s \in \mathbb{Z}_{\geq 0}} (s + \frac{1}{2} + \mathbb{E}[P_{ij}]) \Pr[j \rightarrow (i, s)] \\ &\leq \dots \leq \left(\frac{3 + \Delta}{2}\right) C_j^{\text{LP}}\end{aligned}$$

# Lower Bounds

---

Performance bounds are tight ...

Theorem

**Any** "fixed assignment" policy can have optimality gap  $\Delta/2$ .  
[identical machines].

Theorem

*The time-indexed LP can have optimality gap  $\Delta/2$ .*  
[1 machine].



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**4** Final Remarks

# Final Remarks

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To improve, **only adaptivity** is not enough

[Smith's rule, even though adaptive, can be as bad as  $\Omega(\sqrt{\Delta})$ ]

open problems are

1. const. approximation (indep. of  $\Delta$ )?

**Im, Moseley & Pruhs** [STACS 2015] get

$O(\log^2 n + m \log n)$  – approximation

(identical machines); balancing  $\mathbb{E}[P_j]$  vs.  $\Pr[P_j \text{ "large"}]$

2. nontrivial hardness / bounds on approximation ?

# Beating $\Omega(\Delta)$ : Im, Moseley, Pruhs 2015

Which jobs first? we want to **exclude** jobs with...

- $\Pr[P_j = \text{"large"}]$  maximal
- $\mathbb{E}[P_j]$  maximal

if ALG schedules  $k$  jobs  $A$ , OPT schedules  $k$  jobs  $A^*$ , then

## Core Lemma

$$\begin{aligned} & \Pr[\text{ALG}(A) \text{ blocks all machines beyond } \tau] \\ & \leq \Pr[\text{OPT}(A^*) \text{ blocks all machines beyond } \tau/\alpha] \end{aligned}$$

$$\alpha = \Theta(m \log n)$$

# Some Reading

- Approximation in Stochastic Scheduling: . . .  
*J ACM* **46**, 1999
- When Greediness Fails: Examples from Stochastic Scheduling  
*OR Lett* **31**, 2003
- Stochastic Machine Scheduling with Precedence Constraints  
*SIAM Comp* **34**, 2005
- Models and Algorithms for Stochastic Online Scheduling  
*MOR* **31**, 2006
- Unrelated Machine Scheduling with Stochastic Processing Times  
*MOR* **41**, 2016

[w/ Megow, Möhring, Schulz, Skutella, Sviridenko, Vredeveld]

- Stochastic Scheduling of Heavy-Tailed Jobs  
Im, Moseley & Pruhs, *STACS*, 2015