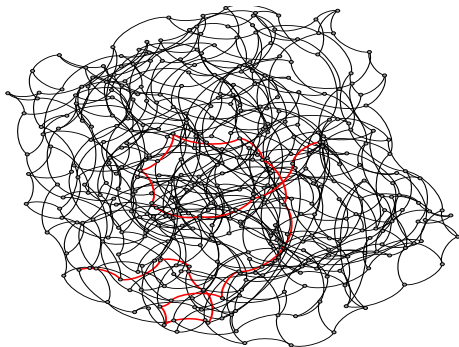


The cutoff phenomenon for random walk on random directed graphs

JUSTIN SALEZ



JOINT WORK WITH C. BORDENAVE AND P. CAPUTO

Outline of the talk

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1. The cutoff phenomenon for Markov chains

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▷ **Mixing times** ($0 < \varepsilon < 1$):

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with $\Phi: \mathbb{R} \rightarrow (0, 1)$ decreasing from $\Phi(-\infty) = 1$ to $\Phi(+\infty) = 0$.

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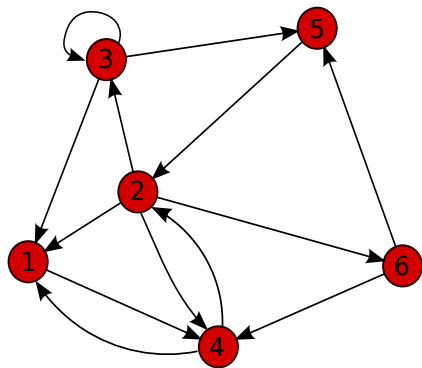
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In particular, very few results outside the **reversible** world...

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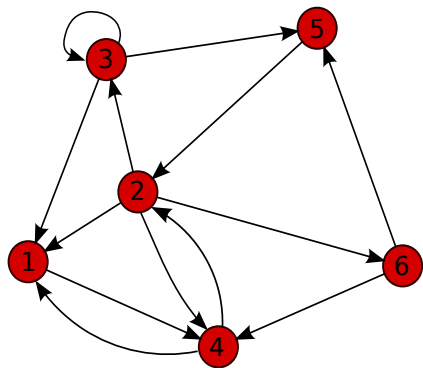
Random walk on a digraph



$$\mathcal{X} = \{1, \dots, 6\}$$

0	0	0	1	0	0
$\frac{1}{4}$	0	$\frac{1}{4}$	$\frac{1}{4}$	0	$\frac{1}{4}$
$\frac{1}{3}$	0	$\frac{1}{3}$	0	$\frac{1}{3}$	0
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0	1	0	0	0	0
0	0	0	$\frac{1}{2}$	$\frac{1}{2}$	0

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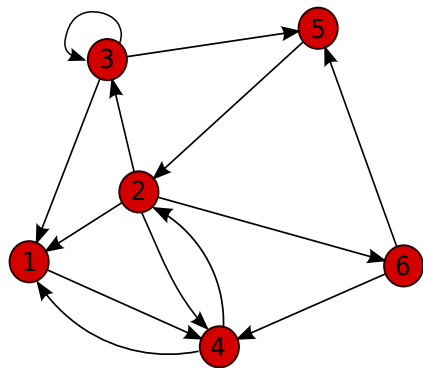


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- ▶ How long does it take for the walk to mix?

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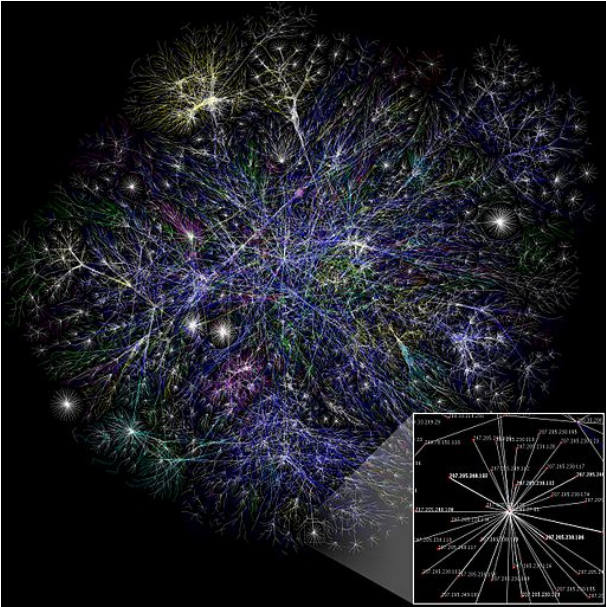


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- ▶ How long does it take for the walk to mix?
- ▶ What does the stationary distribution π look like?

Motivation: ranking algorithms (credit: the opte project)



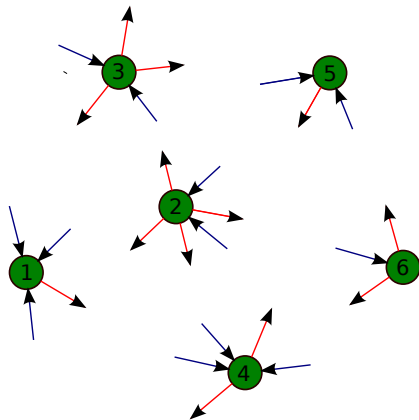
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Goal: generate a random digraph G on $\mathcal{X} = \{1, \dots, n\}$ with given in-degrees $\{d_x^-\}_{x \in \mathcal{X}}$ and out-degrees $\{d_x^+\}_{x \in \mathcal{X}}$ (equal sum m)

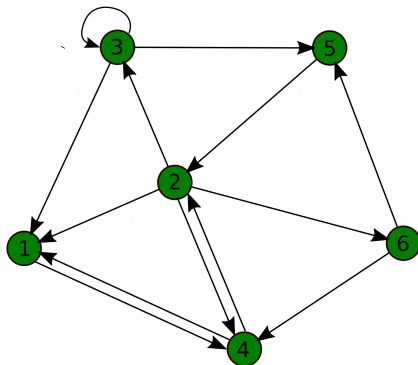
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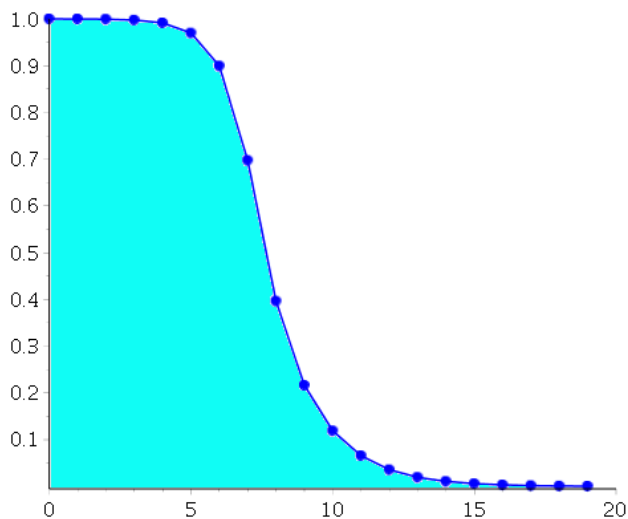
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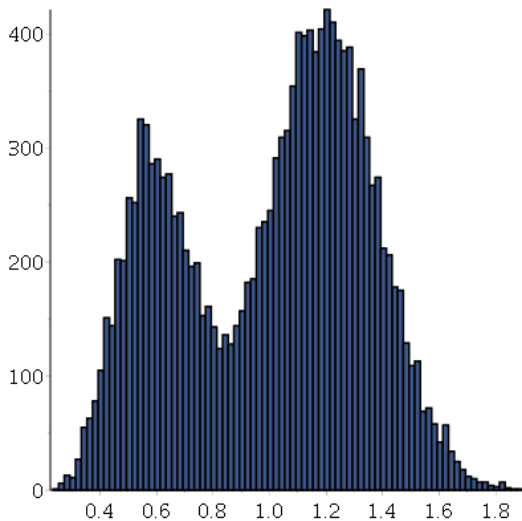
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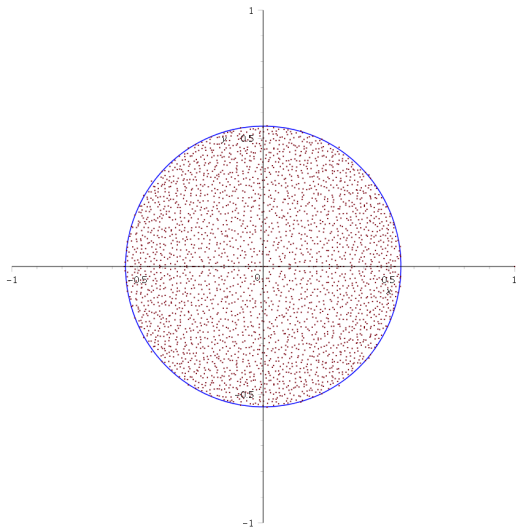


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A glimpse at the eigenvalues



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3. **Main results**

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Corollary: $\pi(x)$ is determined by the local geometry around x only!

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Theorem 5 (asymptotics for the equilibrium masses):

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$\mathcal{L} \in \mathcal{P}_1(\mathbb{R})$ determined by the **recursive distributional equation**

$$\frac{1}{d_{\mathcal{I}}^+} \sum_{k=1}^{d_{\mathcal{I}}^-} X_k \stackrel{\text{law}}{=} X_1,$$

in which $(X_k)_{k \geq 1}$ are i.i.d and independent of \mathcal{I} , $\mathbb{P}(\mathcal{I} = x) = \frac{d_x^+}{m}$.

Thank you!

