Simons Institute workshop, December 3rd 2014

The Laplacian World Championships

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We already know that:

- 1. We can solve Laplacian linear systems really fast
- 2. Fast Laplacian solvers imply fast solvers for other important problems (max flow, some finite element problems, image processing, ...)

We want to reap the benefits!

- Fast applications based on fast Laplacian linear solvers
- The "Laplacian Revolution"?
- Think of the impact of the FFT

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- Fast applications based on fast Laplacian linear solvers
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but,

We already know that:

- We can solve Laplacian linear systems really fast mostly in theory
- 2. Fast Laplacian solvers imply fast solvers for other important problems (max flow, some finite element problems, image processing, ...)

Achieving Impact

- Innovative ideas
- Theory to explain them
- Fast implementations



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$ideas \rightarrow technology$



Competition → Fast Solvers → Impact

We plan to set up a competition/challenge to motivate, inspire, and incentivize the implementation of fast Laplacian Solvers:

The Laplacian World Championships

How, Where, When, Etc

what follows is just a proposal give us feedback!

Overall Structure

You implement We measure

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You implement We measure

For fairness, completeness, and ease of comparisons; you can measure too & publish your measurements

Many Events to Compete In (1)

Families of Laplacians

- → 2D, 3D meshes
- → Networks, scale-free graphs
- → Images with HDR edges
- Ill-conditioned expanders
- → Laplacians & SDD
- Community contributions

Many Events to Compete In (2)

- Serial code
- Shared-memory parallelism
- Jistributed-memory parallelism
- Fastest (absolute time; you specify #cores as a function of n)
- Most efficient (#cores × time)



Many Events to Compete In (3)

- Matrices will be random (identical)
- Problem sizes will be random (identical and exponentially increasing, with time limits)
- Possibly also specific instances from applications

Many Events to Compete In (4)

Do we need to also include

Single/multiple right-hand sides?
Anything else?

Assembling Your Team

Organic Teams

You and your existing collaborators/ students/ postdocs etc



Teaming Up to Win

- Teams with both strong theoreticians and strong HPC experts are likely to do well
- Consider teaming up and/or recruiting talents



Matchmaking

- Want to compete in a team but don't know others with complementary skills?
- Talk to us
- We'll find something for you

Software-Archeology Virtual Teams

- There's already a bit of software out there that can solve large sparse linear systems
- Will participate even if the developers don't enter

Software-Archeology Virtual Teams

- Sparse direct solvers
- Algebraic multigrid solvers
- Conventionally preconditioned CG
- (did we forget anything?)

Timeline

training, qualifying, competing, awards ceremony

- → Team up & code while we ...
- > Prepare & release matrix generators
- → Test & optimize
- → Qualifying runs: we test, you get results, total anonymity (no embarrassments)
- → Optimize again
- Competition
- Everybody meets to honor the champions and to learn from each other
- → We (and you) publish the results

The Venue



Now for Serious Stuff

- Training, competing, etc all online
- But, we also plan to hold a workshop to discuss the results
- and we plan to publish a volume of papers on the competition and solvers

Papers

The organizers publish a description of the setup (matrices, hardware, etc) and the results Every team publishes a paper describing the implementation and explaining their results

Where (to Publish and to Meet)?

- JIMACS (as a DIMACS challenge)?
- Simons?
- Special issue in a journal?
- Dagstuhl?

Your input on this is crucial!

we will only have an impact if you participate

nobody is excused

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