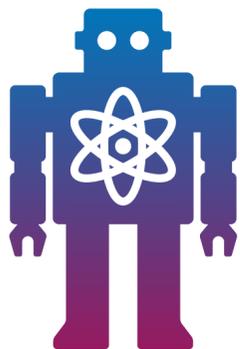


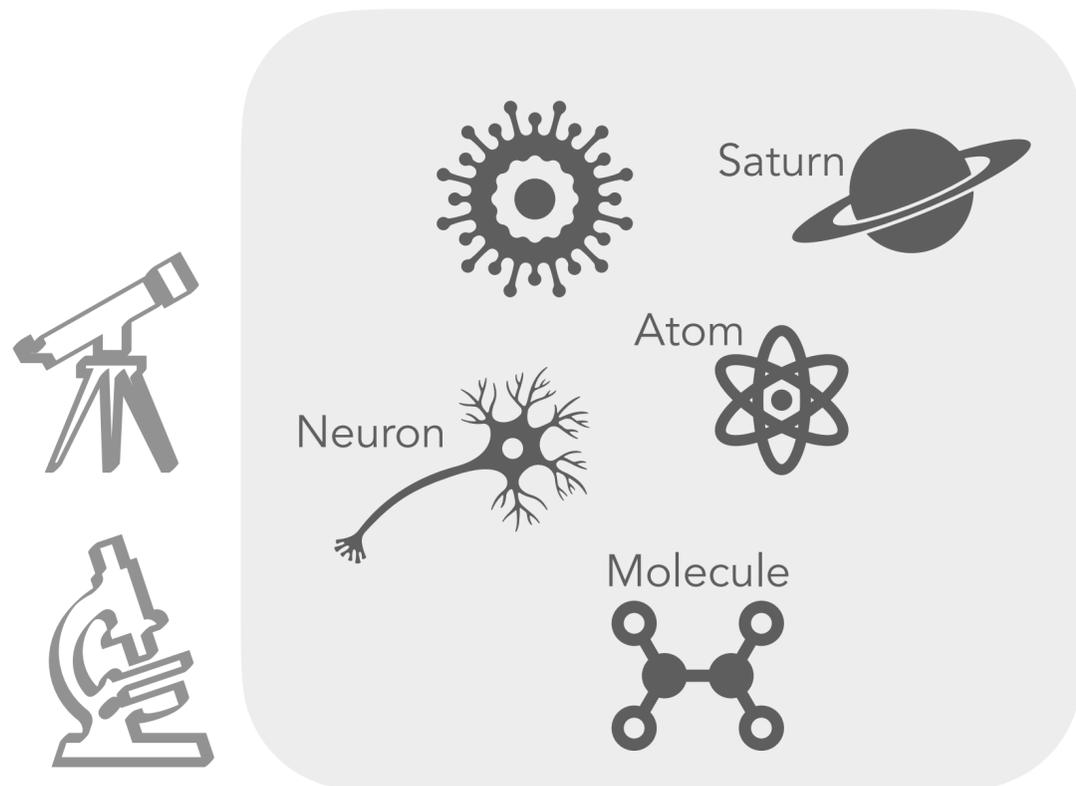
Learning from quantum experiments

Presenter: Hsin-Yuan (Robert) Huang
Caltech

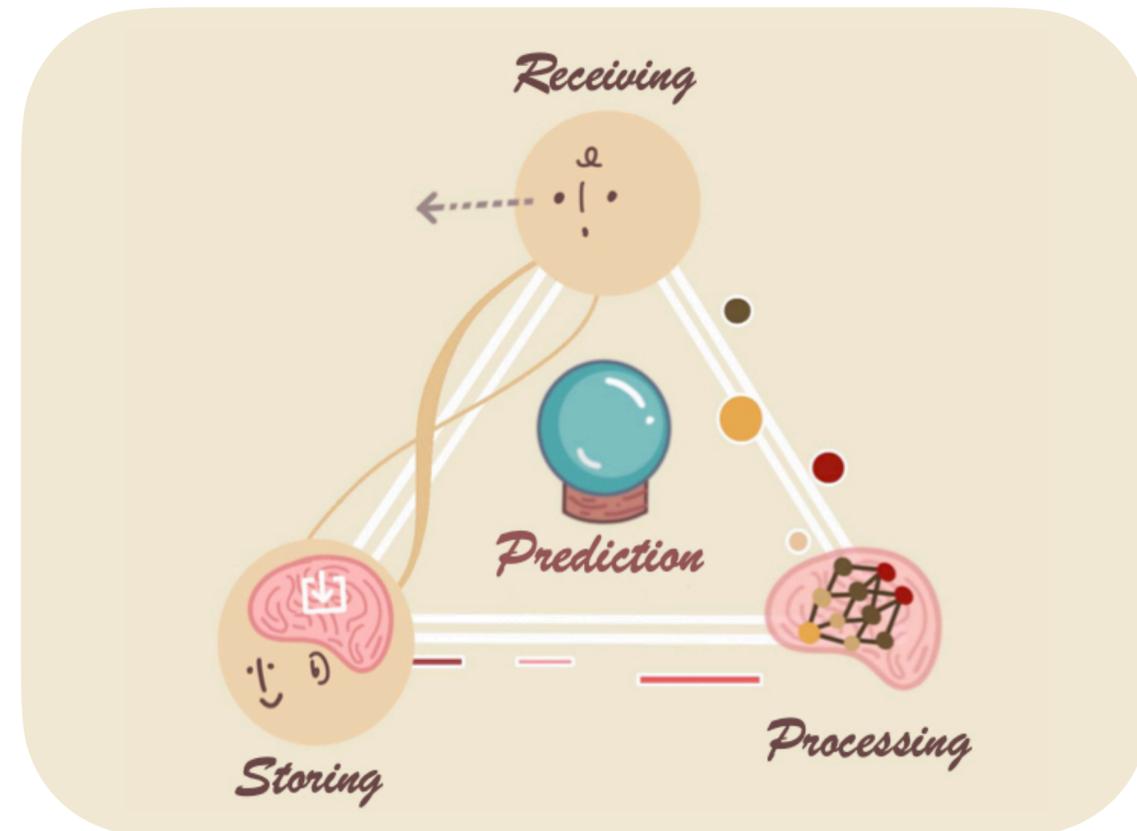


Motivation

- One of the central goals of science is to learn how the physical world operates.
- By performing experiments, humans can **receive information** about the physical world, and **process information** to form predictive models.



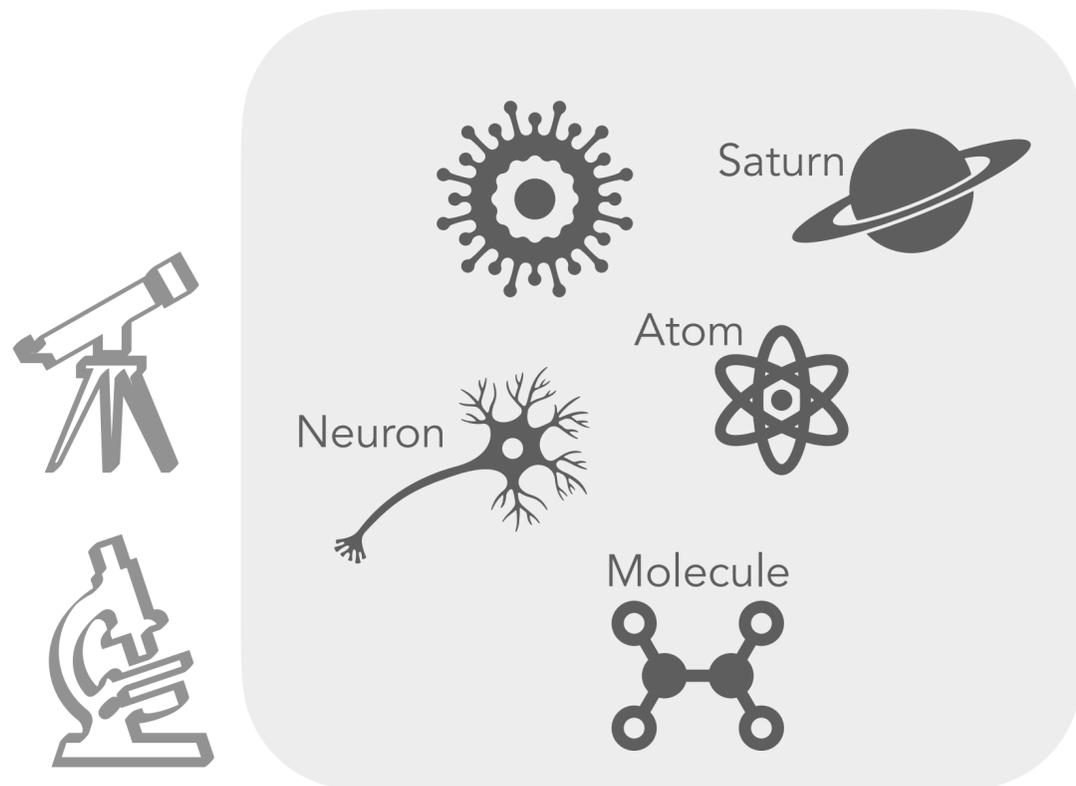
Examples of scientific disciplines



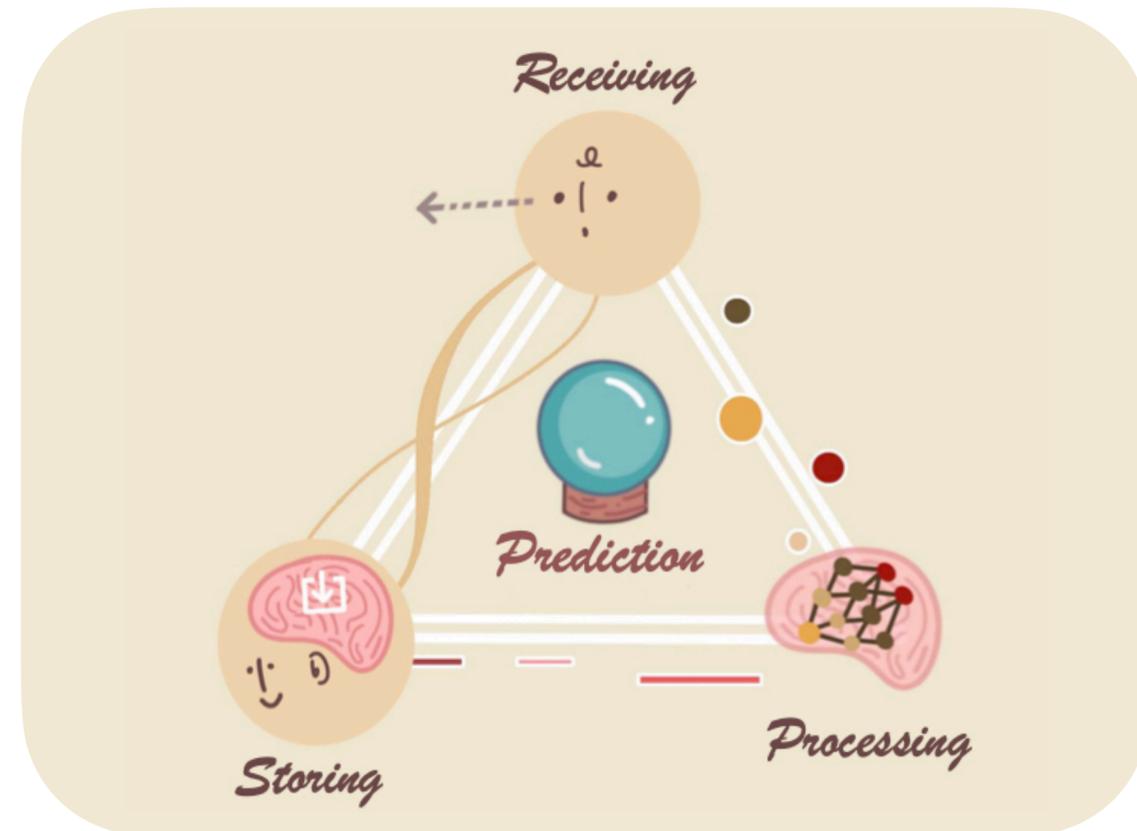
A cartoon depiction of learning

Motivation

- To accelerate and automate scientific development, it is important to understand how to **design better algorithms** to learn from experiments.
- A burgeoning field in QI considers the task of learning from **quantum experiments**.



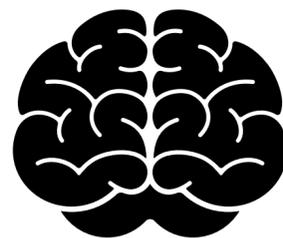
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A cartoon depiction of learning

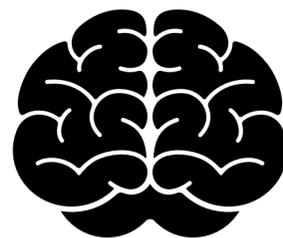
Outline

- Basic setting and examples
- Key ideas:
 - Part I — Designing good learning algorithms
 - Part II — Proving no good learning algorithms exist
- Outlook and open questions



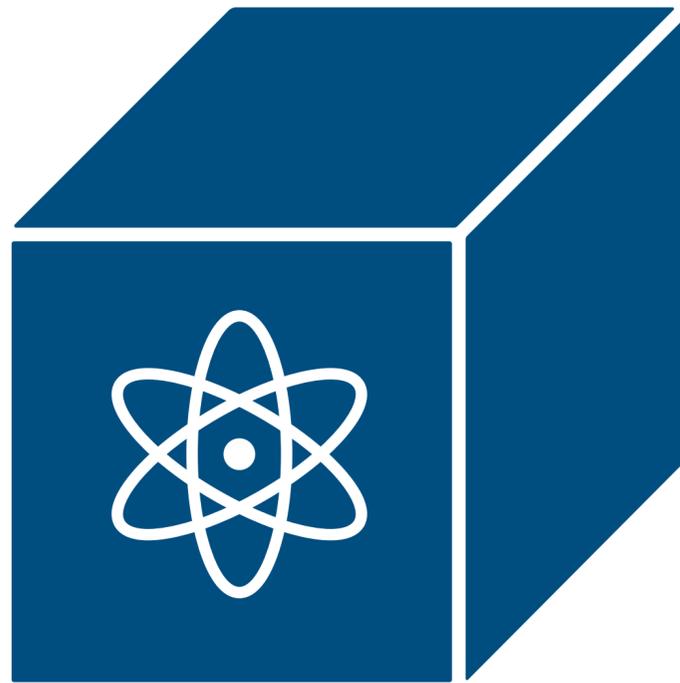
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Basic setting

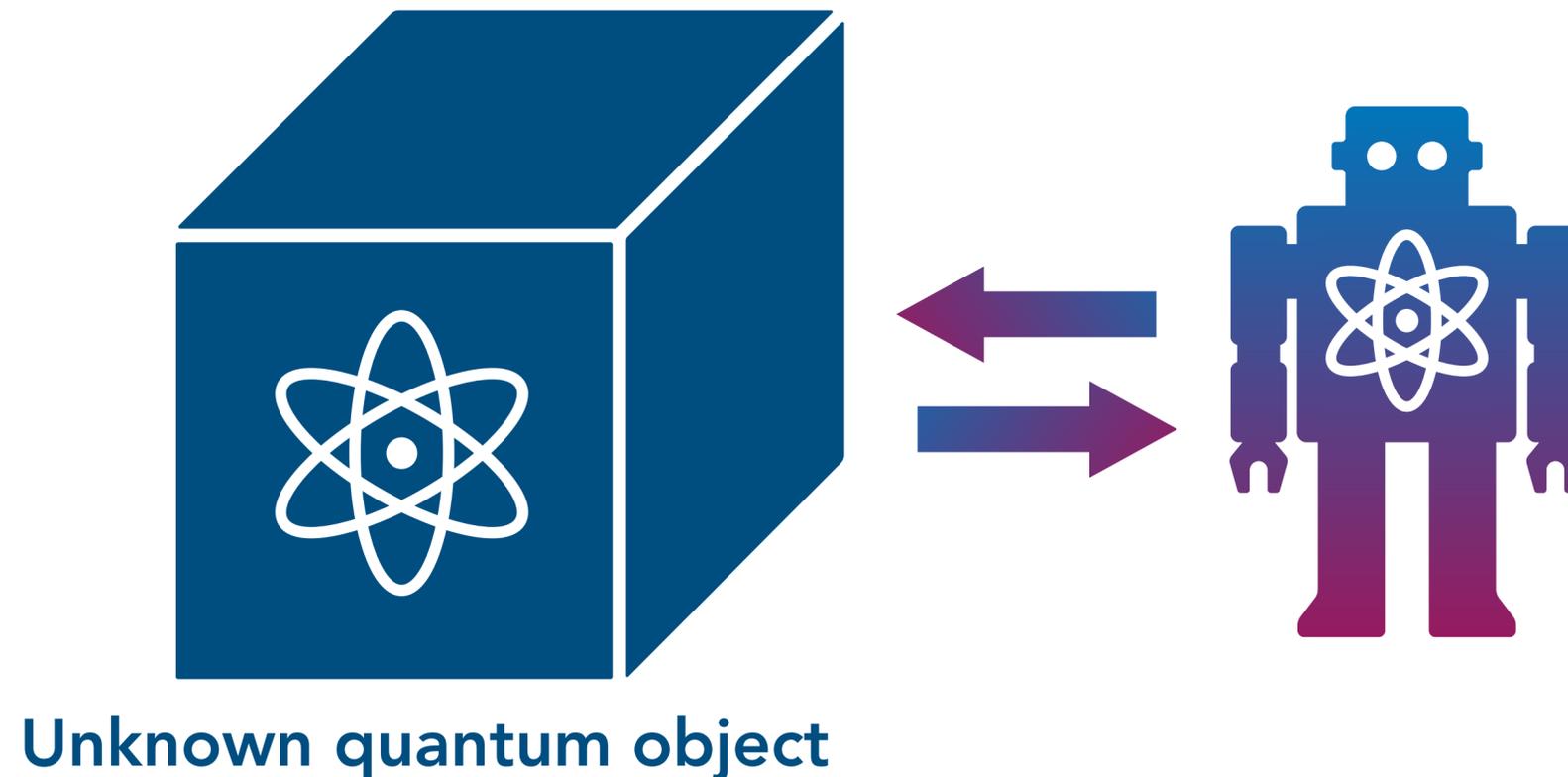
- There is an unknown quantum object (states, processes, entire phase diagram, ...).
- Learn that object from experiments. So it becomes (approximately) known.



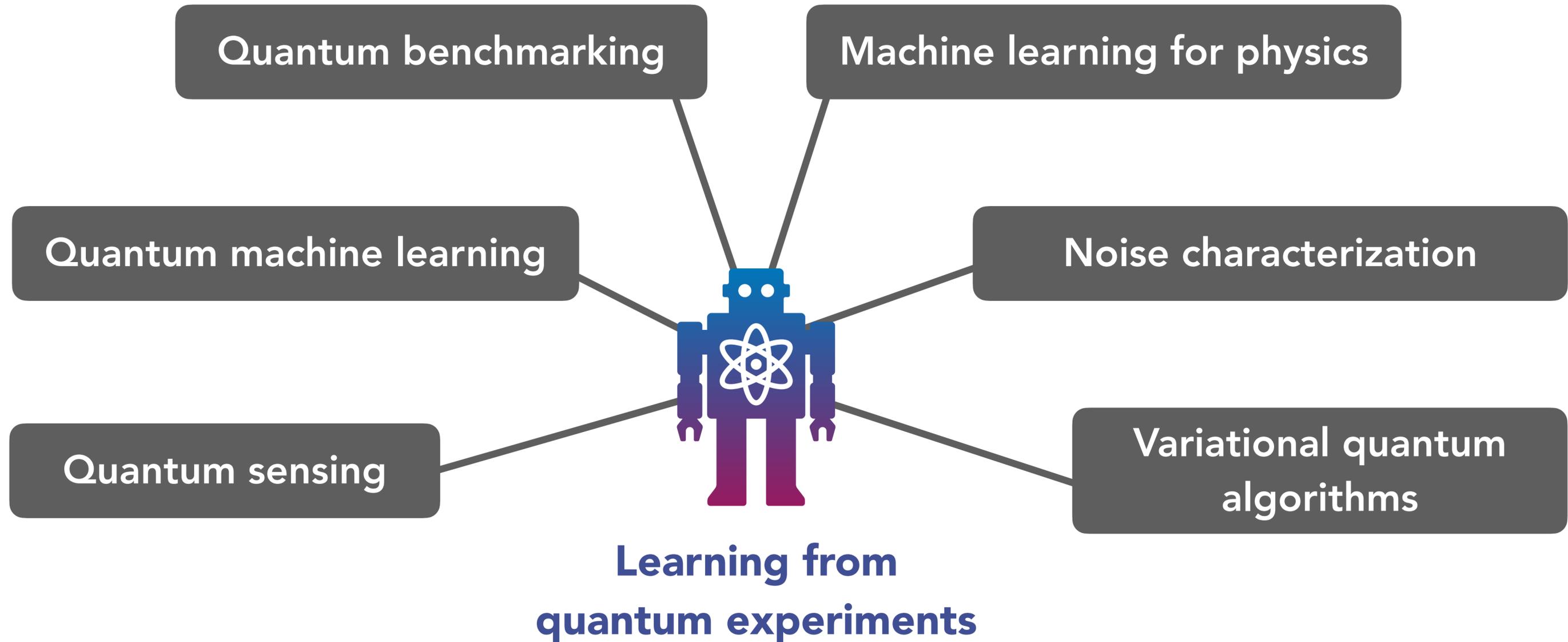
Unknown quantum object

Basic setting

- There is an unknown quantum object (states, processes, entire phase diagram, ...).
- Learn that object from experiments. So it becomes (approximately) known.
- How many experiments are needed? (Sample and query complexity)



Overview



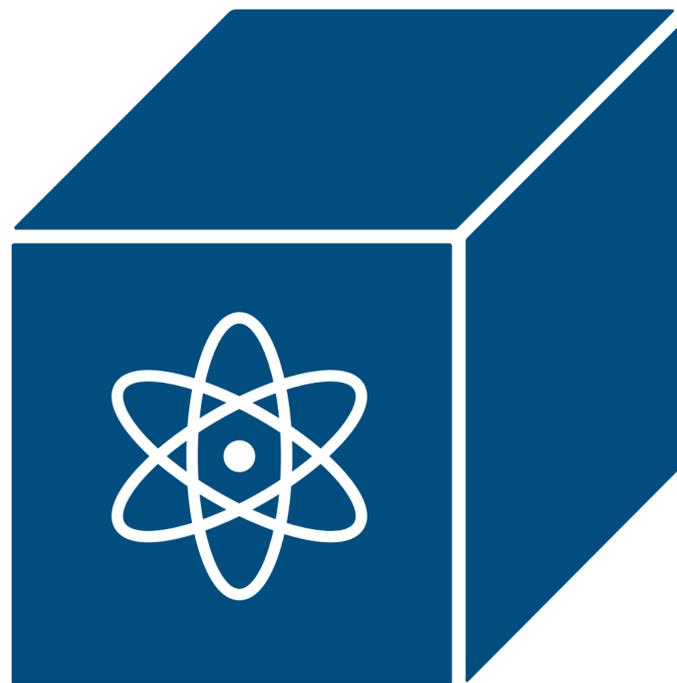
Goal: Provide a learning-theoretic foundation for various applications

Example 1: Quantum state tomography

- There is an unknown n -qubit quantum state described by $\rho \in \mathbb{C}^{2^n \times 2^n}$.
- Learn a classical description $\hat{\rho}$ by performing measurements on copies of ρ .
- After learning, we want $\hat{\rho} \approx \rho$ under trace norm $\|\cdot\|_1$.

Motivations:

- The most basic quantum learning problem



Unknown quantum state

References:

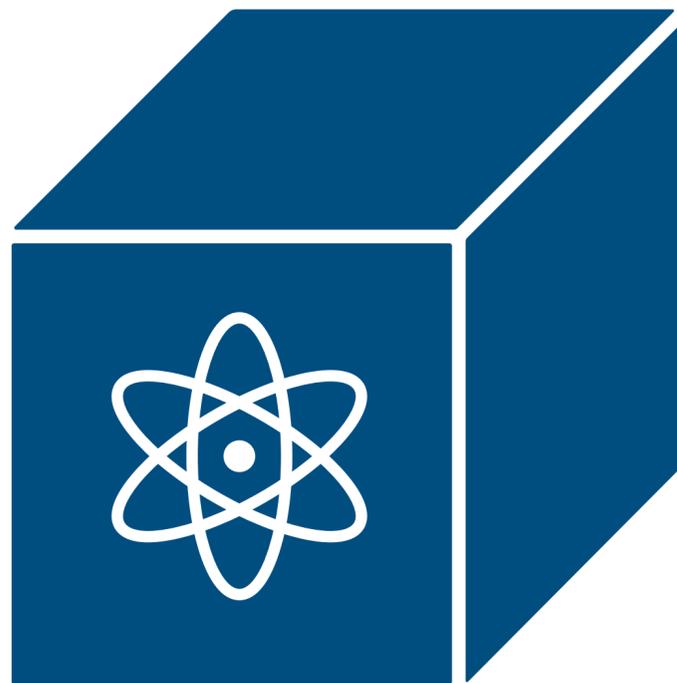
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Motivations:

- The most basic quantum learning problem
- Benchmark quantum systems



Unknown quantum state

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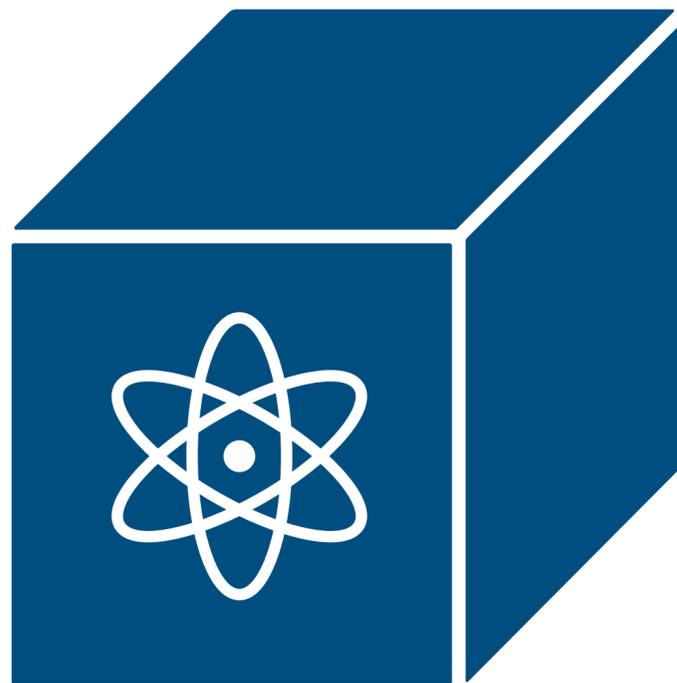
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Unknown quantum state

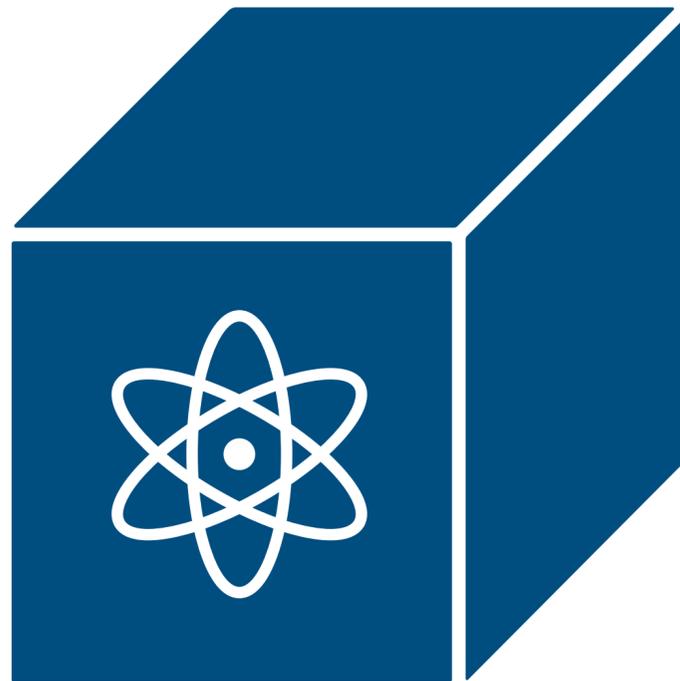
Complexity is
exponential in n

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Unknown quantum state

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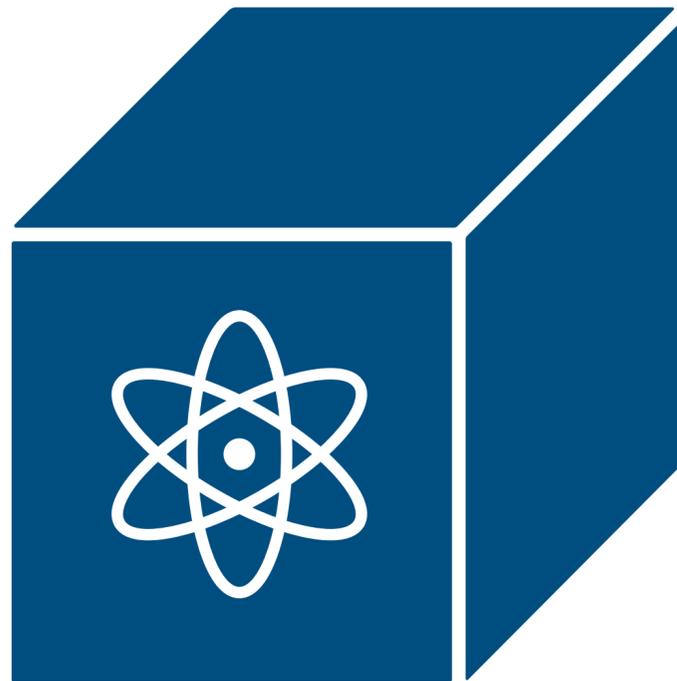
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Motivations:

- 2nd most basic quantum learning problem



Unknown quantum state

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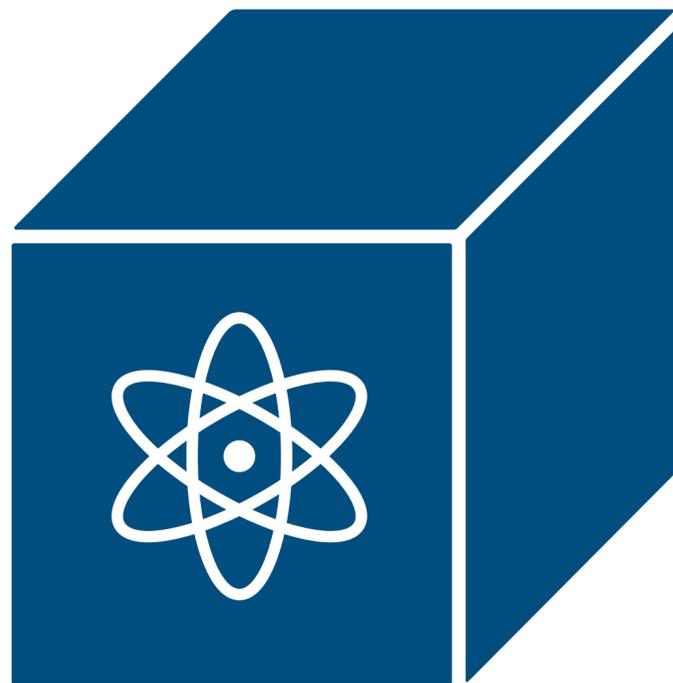
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Motivations:

- 2nd most basic quantum learning problem
- Benchmark quantum systems w/ good scaling in n



Unknown quantum state

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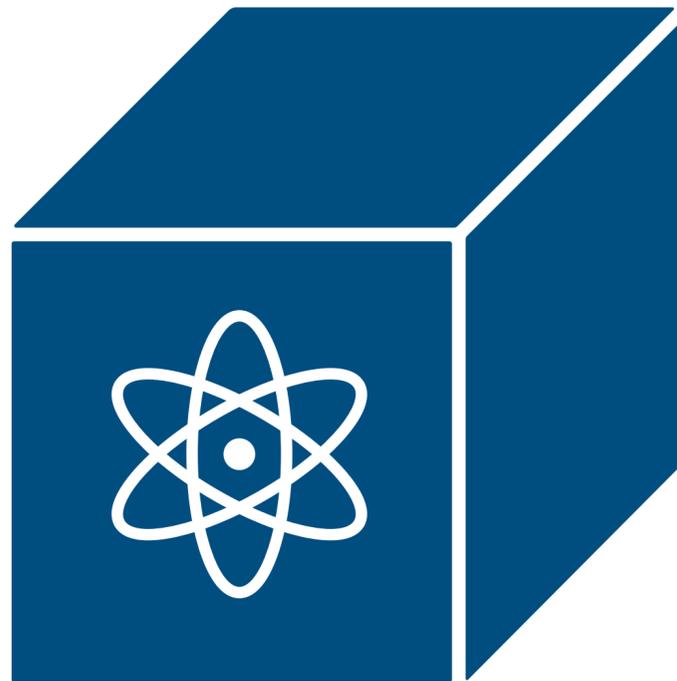
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Motivations:

- 2nd most basic quantum learning problem
- Benchmark quantum systems w/ good scaling in n
- A basic primitive in hybrid quantum/classical algorithms



Unknown quantum state

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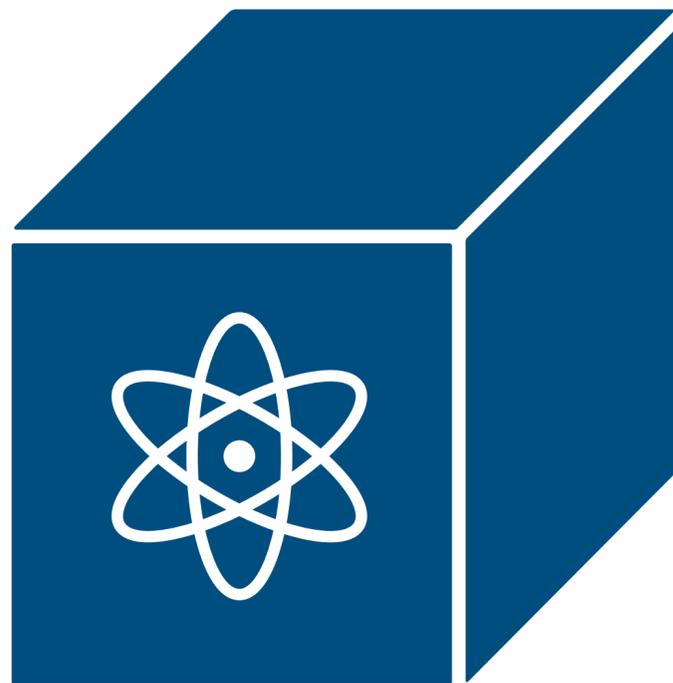
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Unknown quantum state

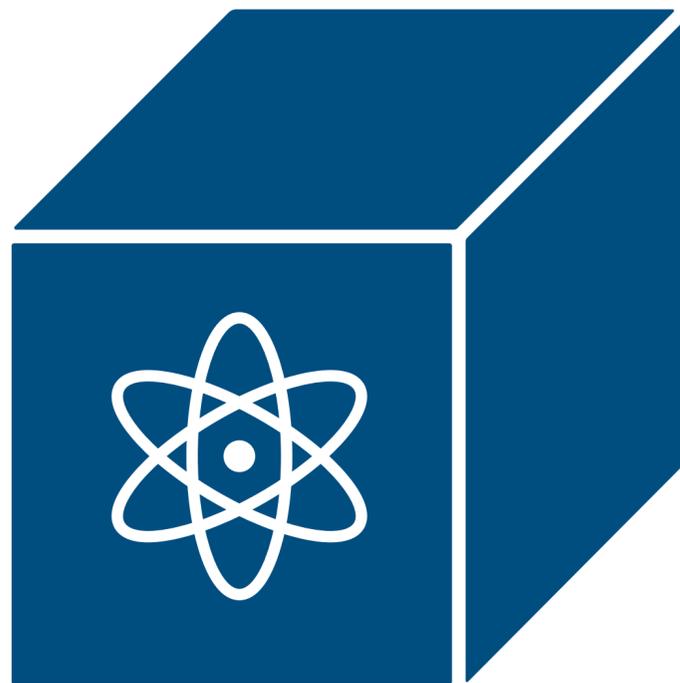
Complexity is linear or independent in n

References:

- [1] Aaronson, Scott. "Shadow tomography of quantum states." *SIAM Journal on Computing* 49.5 (2019): STOC18-368.
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Example 3: Pauli channel tomography

- There is an unknown n -qubit Pauli channel \mathcal{P} .
- Learn $\hat{\mathcal{P}}$ by preparing input states, evolving under \mathcal{P} , and measuring output states.
- After learning, we want $\hat{\mathcal{P}} \approx \mathcal{P}$ under diamond norm.



Unknown Pauli channel

References:

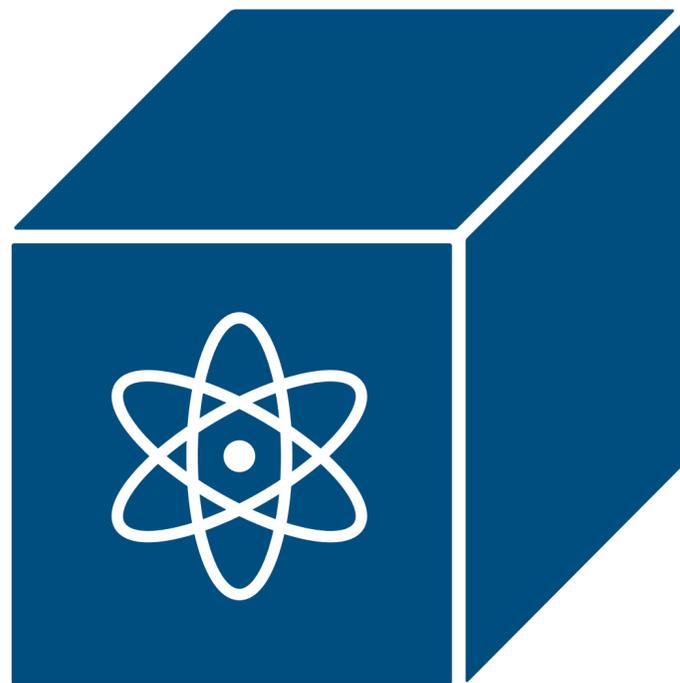
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Motivations:

- Characterize quantum noise
- Useful for quantum error correction, error mitigation



Unknown Pauli channel

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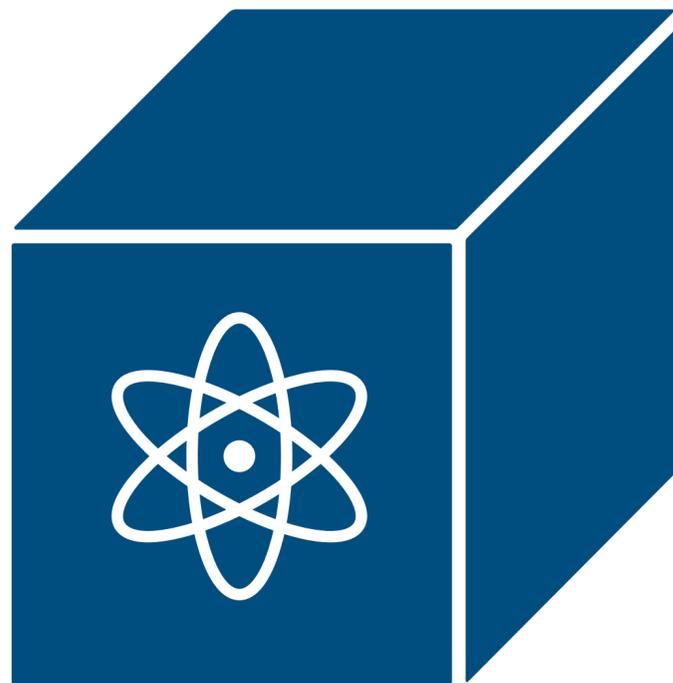
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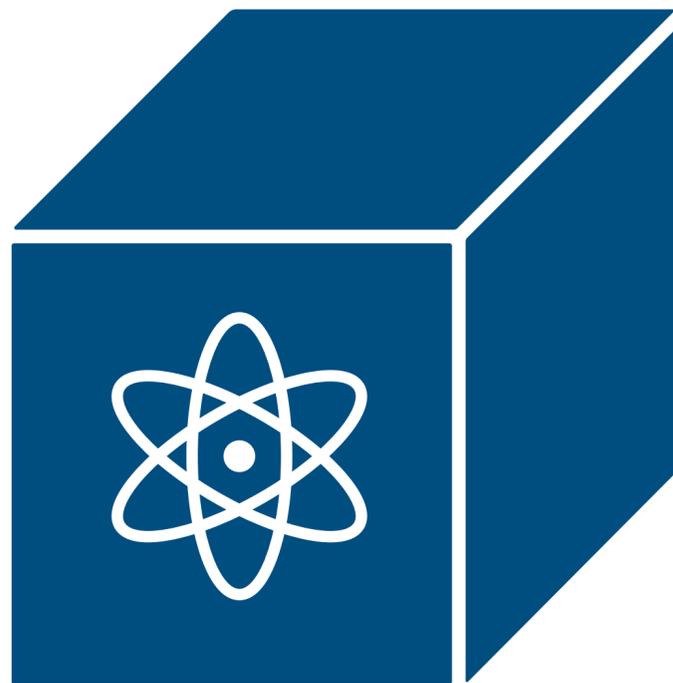
Complexity varies under additional assumptions

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Example 4: Predicting ground states

- There is an unknown $f(x)$ mapping parameter x to the ground state of $H(x)$.
- Learn \hat{f} by preparing ground states under different x 's, and measuring the states.
- After learning, we want $\hat{f}(x) \approx f(x)$ for most of x .



Unknown phase diagram

References:

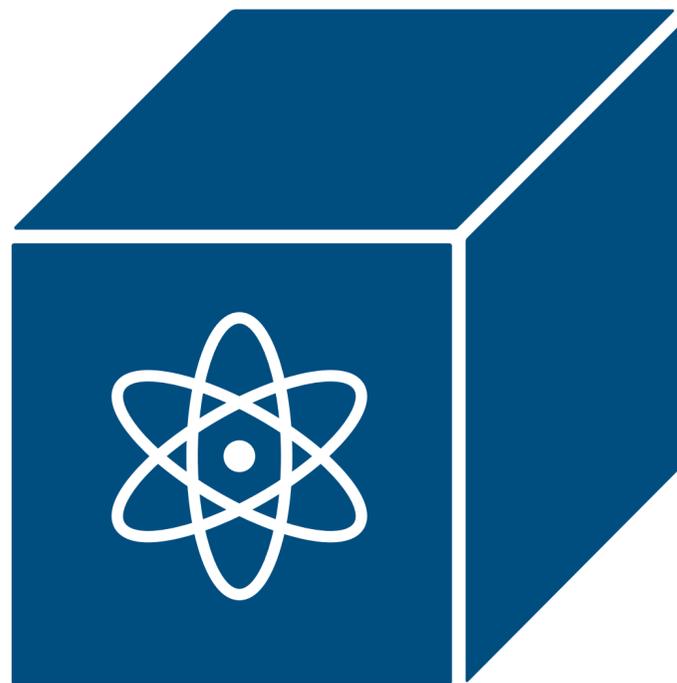
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Motivations:

- Machine learning for quantum chemistry/physics
- Speed up computation with ML



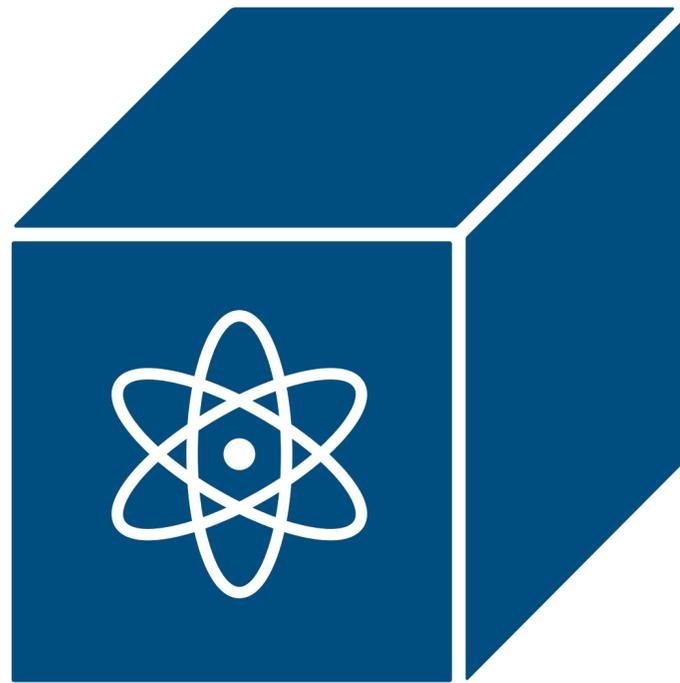
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Type your problem here

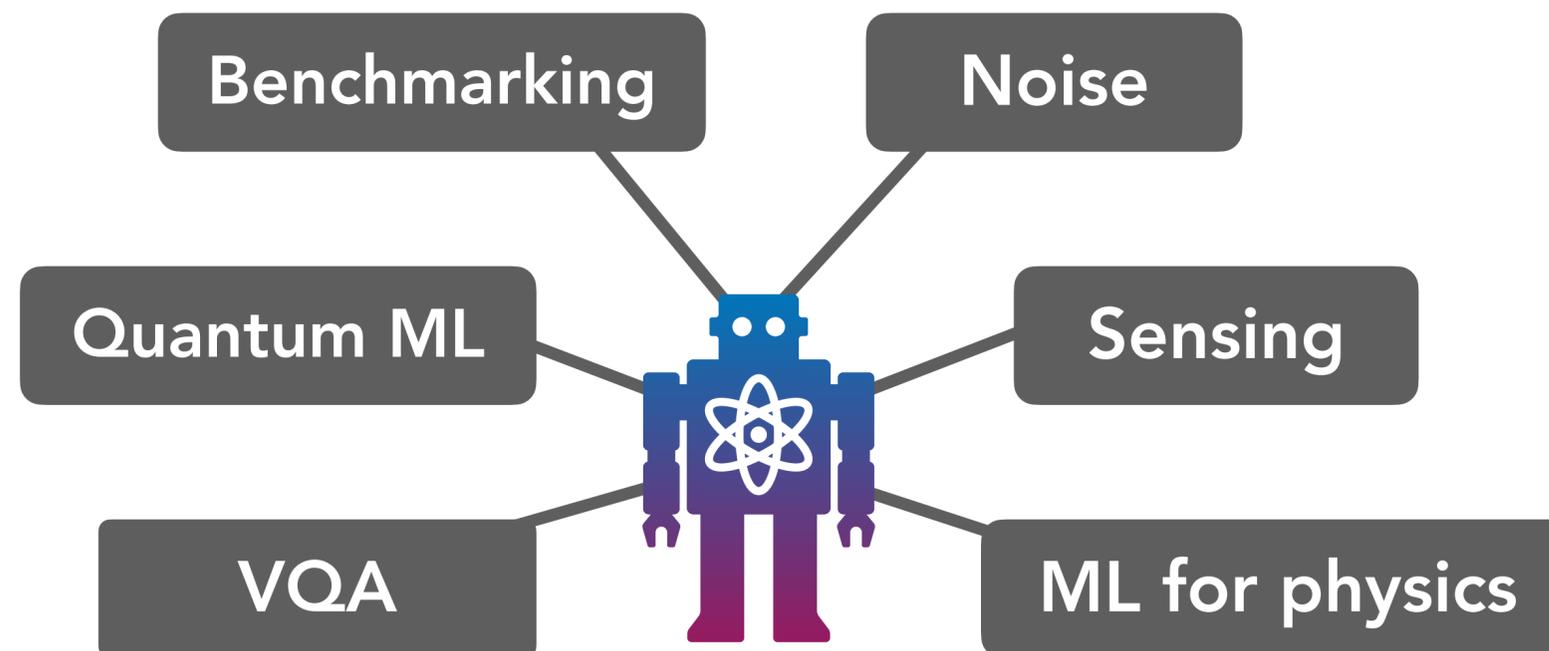
- Almost all problems contain some aspects about learning an unknown object.



Unknown []

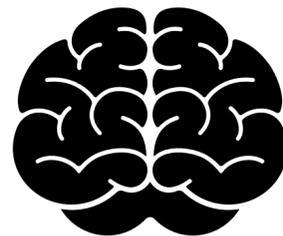
More problems

- What quantum circuits/algorithms can we learn? (QML & VQA)
- What aspects of an unknown quantum machine is learnable? (Benchmarking & Noise)
- How to learn a good quantum sensor given an unknown quantum machine? (Sensing)
- Can a learning algorithm discover “new physics”? (ML for physics)
- The list goes on ...



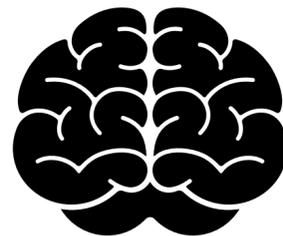
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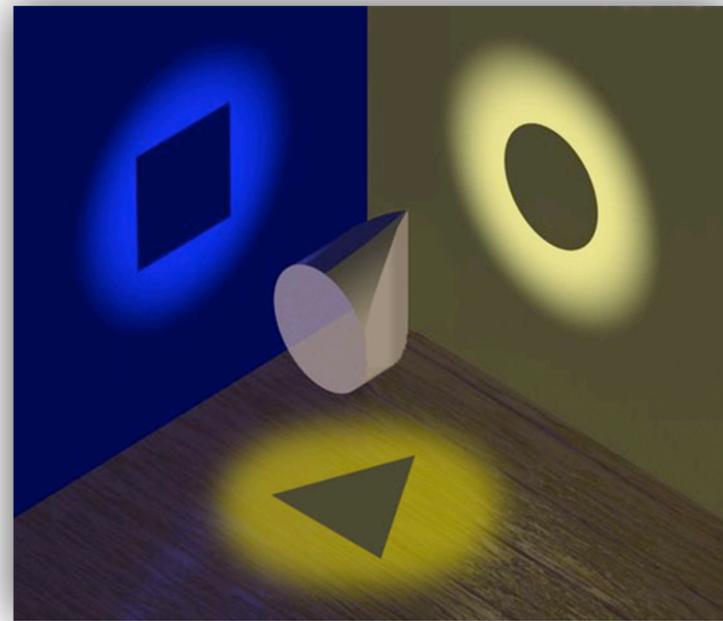
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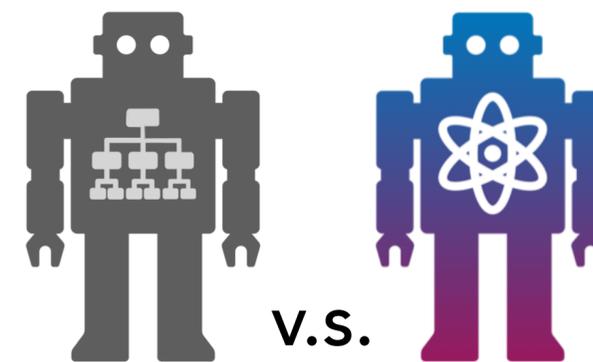
Key Ideas

- Part I focuses on upper bounds (how to design good learning algorithms).
- Part II focuses on lower bounds (how to show that no good algorithms exist).

Part I



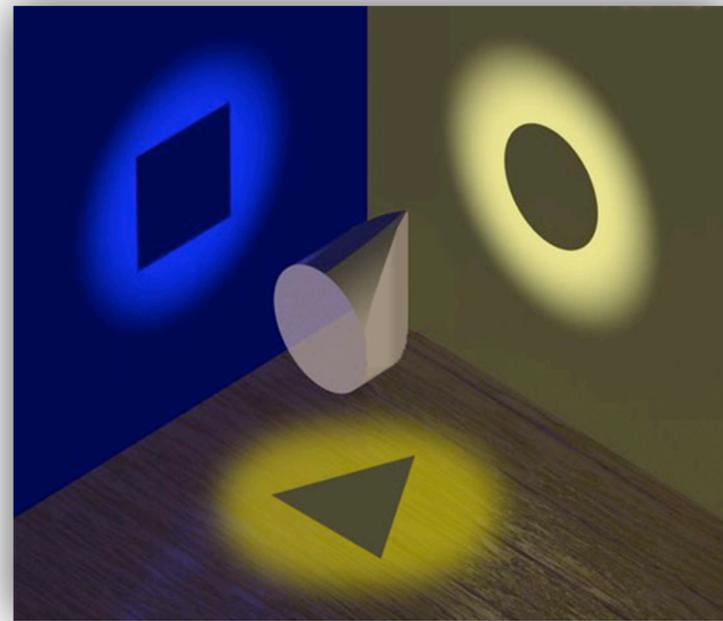
Part II



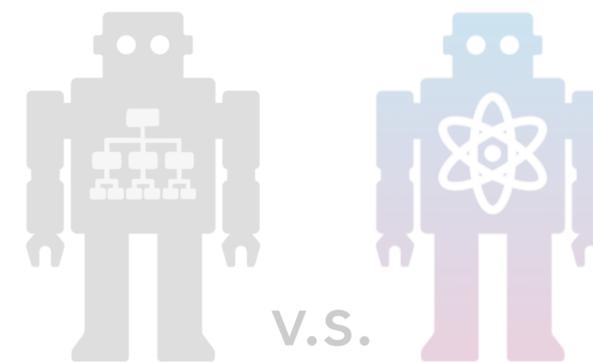
Key Ideas

Algorithmic side: randomized experiments + data processing
Analysis side: geometric analysis + concentration inequality

Part I



Part II

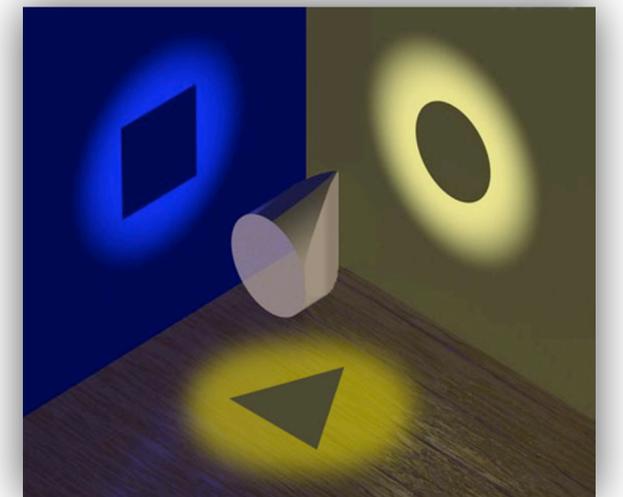


A dive into shadow tomography

Algorithmic side: randomized experiments + data processing
Analysis side: geometric analysis + concentration inequality

Recall the task of shadow tomography:

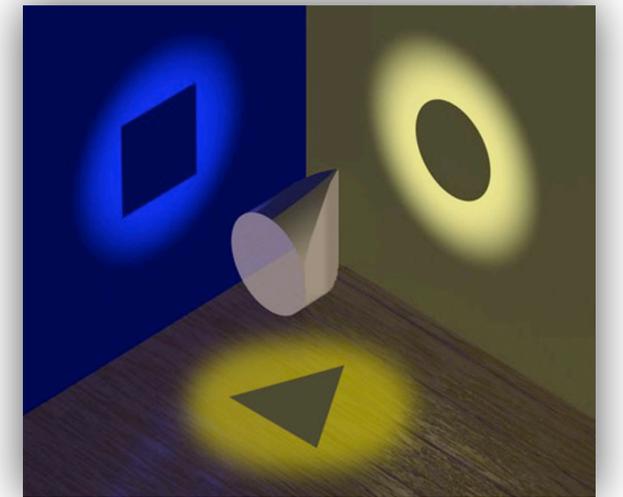
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A dive into shadow tomography

Randomized experiment:

- Sample a random Clifford U_i to rotate the quantum state ρ .
- Measure the state in the computational basis $|b_i\rangle \in \{0,1\}^n$.



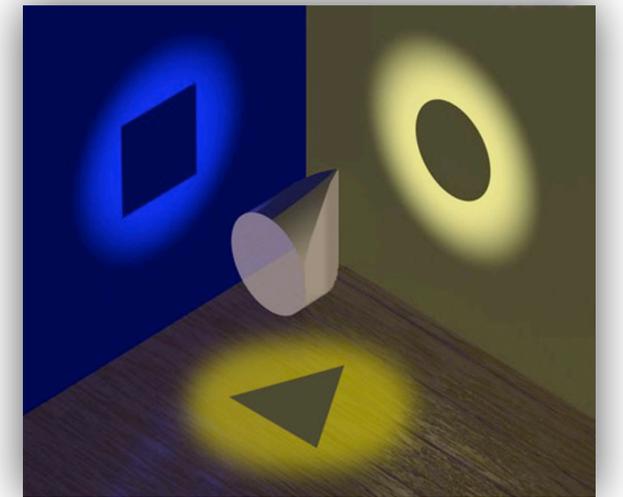
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Data processing:

- Construct $\hat{\rho}_i = \left[(2^n + 1)U_i^\dagger |b_i\rangle\langle b_i| U_i - I \right]$ for each experiment.



A dive into shadow tomography

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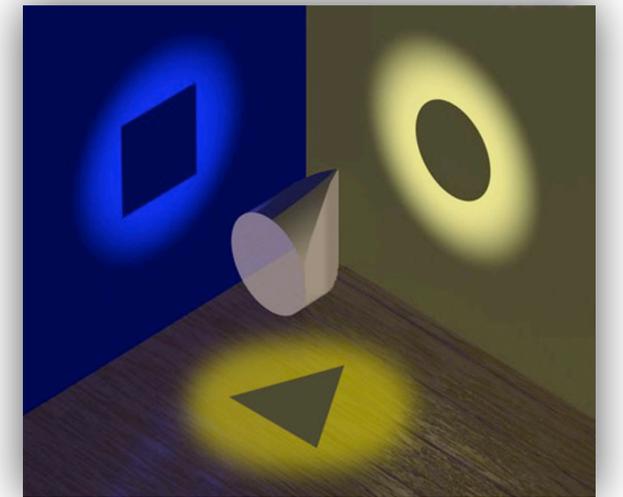
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Geometric analysis:

- The geometry of Clifford unitary says $\mathbb{E}[\text{Tr}(O\hat{\rho}_i)] = \text{Tr}(O\rho)$ and $\text{Var}[\text{Tr}(O\hat{\rho}_i)] \leq 3\text{Tr}(O^2)$.



A dive into shadow tomography

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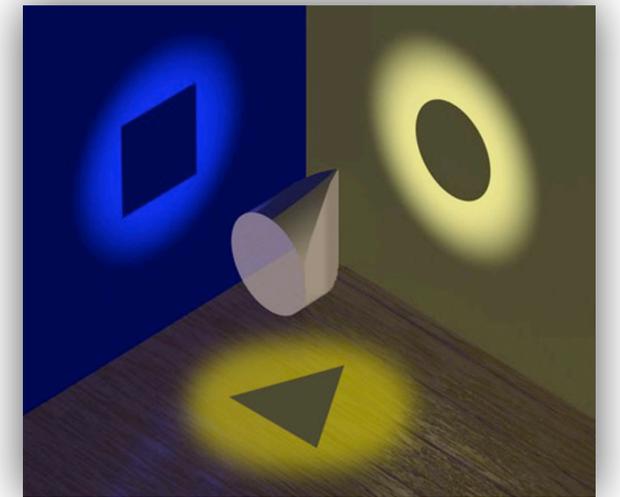
- Construct $\hat{\rho}_i = \left[(2^n + 1)U_i^\dagger |b_i\rangle\langle b_i| U_i - I \right]$ for each experiment.

Geometric analysis:

- The geometry of Clifford unitary says $\mathbb{E}[\text{Tr}(O\hat{\rho}_i)] = \text{Tr}(O\rho)$ and $\text{Var}[\text{Tr}(O\hat{\rho}_i)] \leq 3\text{Tr}(O^2)$.

Concentration bound:

- For O_1, \dots, O_M with $\text{Tr}(O^2) = \mathcal{O}(1)$, we can predict $\text{Tr}(O_i\rho)$ after $\mathcal{O}(\log(M))$ measurements.



A dive into shadow tomography

Theorem (Huang et al.; 2020)

1. Given $B, \epsilon > 0$, the procedure learns a classical representation of an unknown quantum state ρ from

$$N = \mathcal{O}(B \log(M)/\epsilon^2) \text{ measurements.}$$

2. Subsequently, given any O_1, \dots, O_M with $B \geq \max \|O_i\|_2^2$, the procedure can use the classical representation to predict $\hat{o}_1, \dots, \hat{o}_M$, where $|\hat{o}_i - \text{tr}(O_i \rho)| < \epsilon$, for all i .

For example:

- $M = 10^6$, $B = 1$, then naively we need $10^6/\epsilon^2$ measurements.
- This theorem shows that we only need $6 \log(10)/\epsilon^2$ measurements.

Furthermore, we don't need to know O_1, \dots, O_M in advance.

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Small for low-rank observables

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Application:
Quantum fidelity $|\psi\rangle\langle\psi|$

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Depends on randomized experiments

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Furthermore, we don't need to know O_1, \dots, O_M in advance.

Other applications

Algorithmic side: randomized experiments + data processing
Analysis side: geometric analysis + concentration inequality

- Cross platform verification [1, 2]
 - Characterizing topological order [3, 4]
 - Probing entanglement entropy [5, 6]
 - Diagnosing quantum chaos [7]
 - Learning quantum noise [8, 9]
- See more examples in the review [10].

References:

- [1] Elben, Andreas, et al. "Cross-platform verification of intermediate scale quantum devices." *Physical review letters* 124.1 (2020): 010504.
- [2] Anshu, Anurag, Zeph Landau, and Yunchao Liu. "Distributed quantum inner product estimation." *arXiv preprint arXiv:2111.03273* (2021).
- [3] Elben, Andreas, et al. "Many-body topological invariants from randomized measurements in synthetic quantum matter." *Science advances* 6.15 (2020).
- [4] Huang, Hsin-Yuan, et al. "Provably efficient machine learning for quantum many-body problems." *arXiv preprint arXiv:2106.12627* (2021).
- [5] Brydges, Tiff, et al. "Probing Rényi entanglement entropy via randomized measurements." *Science* 364.6437 (2019): 260-263.
- [6] Elben, Andreas, et al. "Mixed-state entanglement from local randomized measurements." *Physical Review Letters* 125.20 (2020): 200501.
- [7] Vermersch, Benoît, et al. "Probing scrambling using statistical correlations between randomized measurements." *Physical Review X* 9.2 (2019): 021061.
- [8] Flammia, Steven T., and Joel J. Wallman. "Efficient estimation of Pauli channels." *ACM Transactions on Quantum Computing* 1.1 (2020): 1-32.
- [9] Helsen, Jonas, et al. "Estimating gate-set properties from random sequences." *arXiv preprint arXiv:2110.13178* (2021).
- [10] Elben, Andreas, et al. "The randomized measurement toolbox." *arXiv preprint arXiv:2203.11374* (2022)

Why randomized experiments?

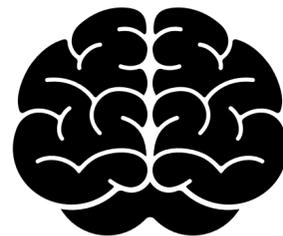
- A. In many cases, they are **asymptotically optimal!** Adaptively choosing experiments based on new information seems better, but often don't [1, 2, 3].
- B. Randomization turns **bad scenarios** into low-probability events.
- C. If information is **distributed evenly**, random sampling quickly converges.

References:

- [1] Chen, Sitan, et al. "Exponential separations between learning with and without quantum memory." *2021 IEEE 62nd Annual Symposium on Foundations of Computer Science (FOCS)*. IEEE, 2022.
- [2] Anshu, Anurag, Zeph Landau, and Yunchao Liu. "Distributed quantum inner product estimation." *arXiv preprint arXiv:2111.03273* (2021).
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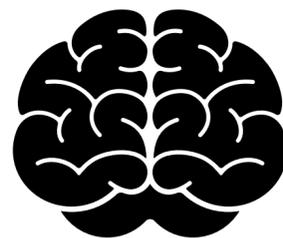
Outline

- Basic setting and examples
- Key ideas:
 - Part I — Designing good learning algorithms
 - Part II — Proving no good learning algorithms exist
- Outlook and open questions



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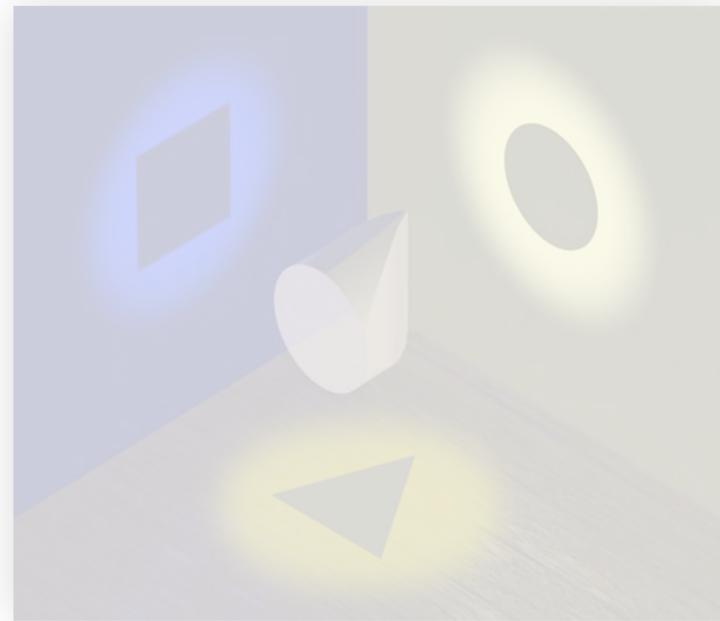


Key Ideas

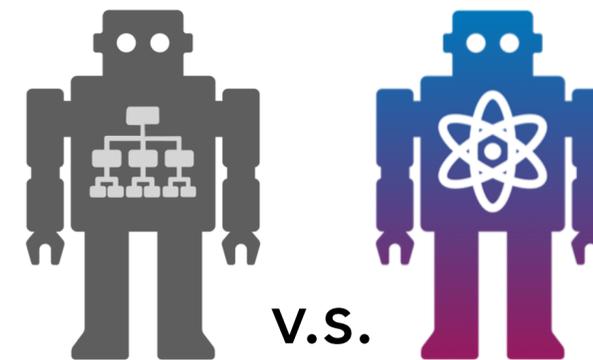
Mostly focus on
Conventional Experiments

- Part II focuses on lower bounds (showing no good algorithms exist).

Part I



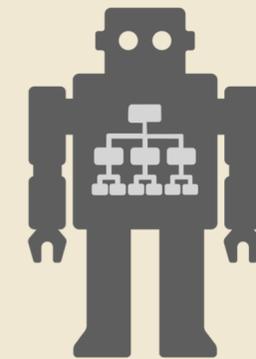
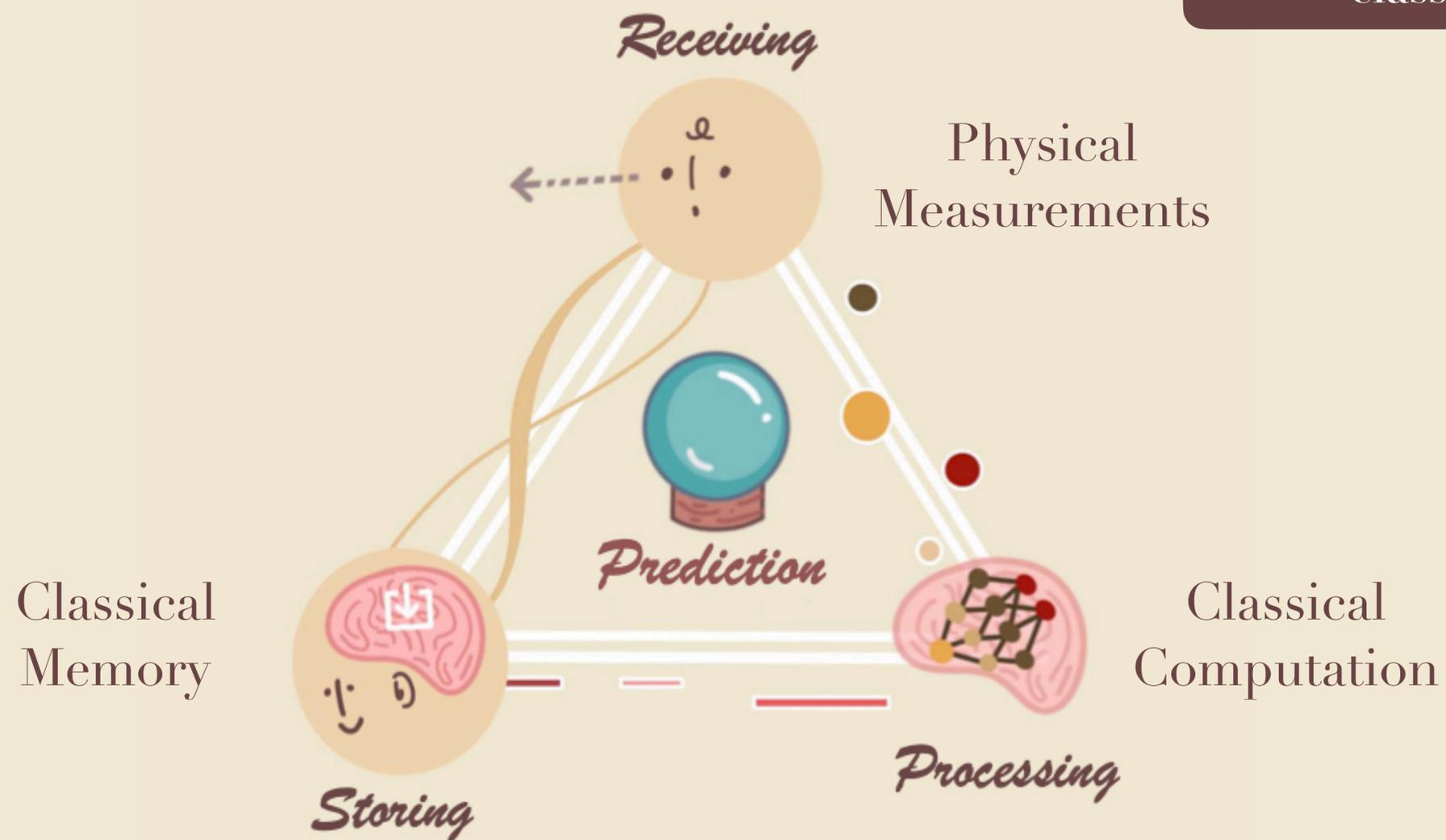
Part II



Conventional Experiments

What scientists currently do in the lab

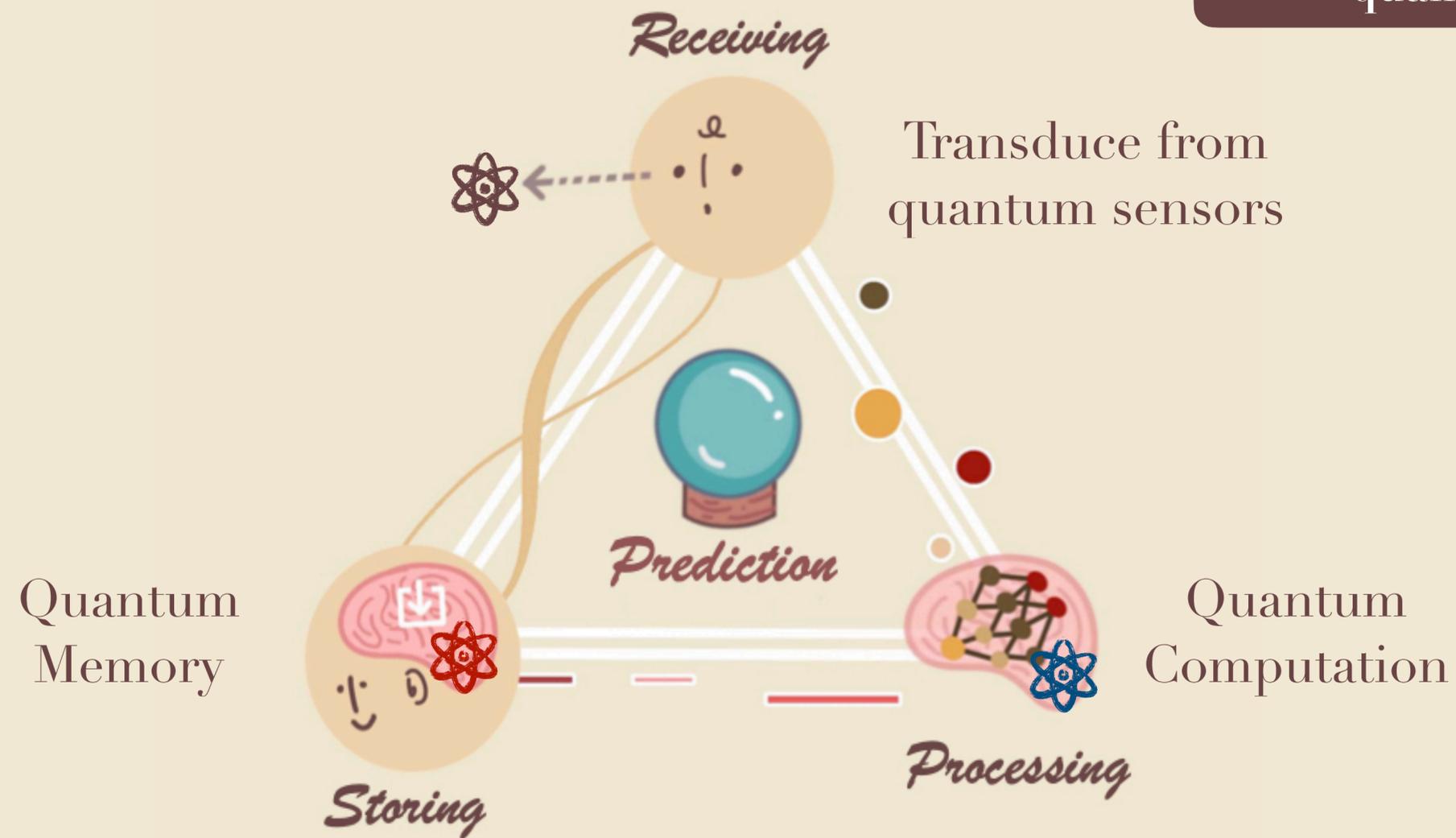
Receive, process, and store classical information



Quantum-enhanced Experiments

What future experiments could be like

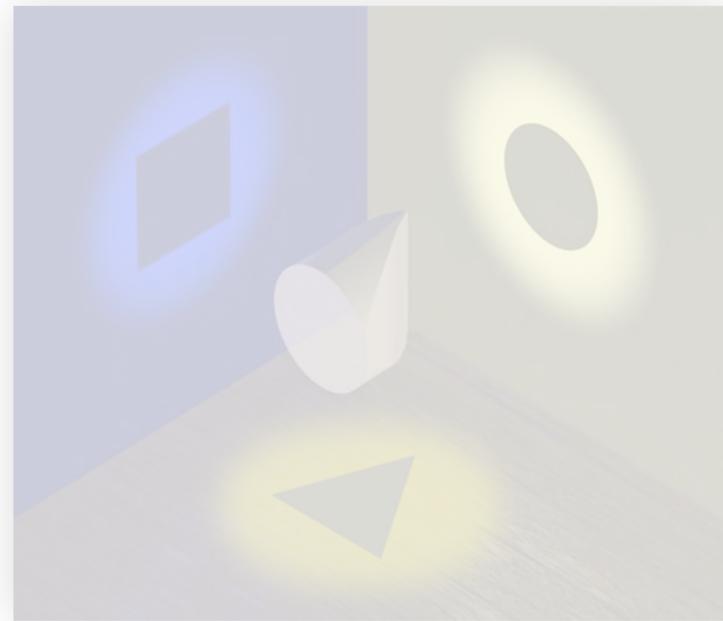
Receive, process, and store quantum information



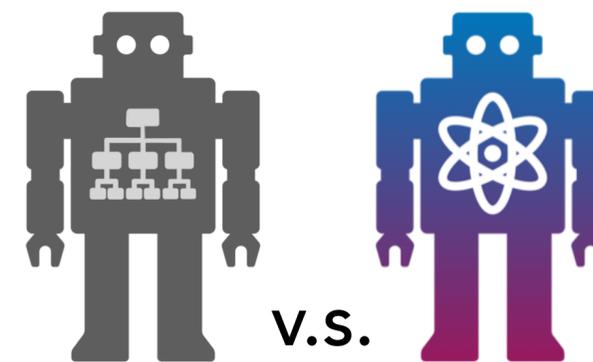
Key Ideas

- Proving lower bounds for conventional experiments (classical agents) helps us understand the potential quantum advantage in learning from experiments.

Part I



Part II

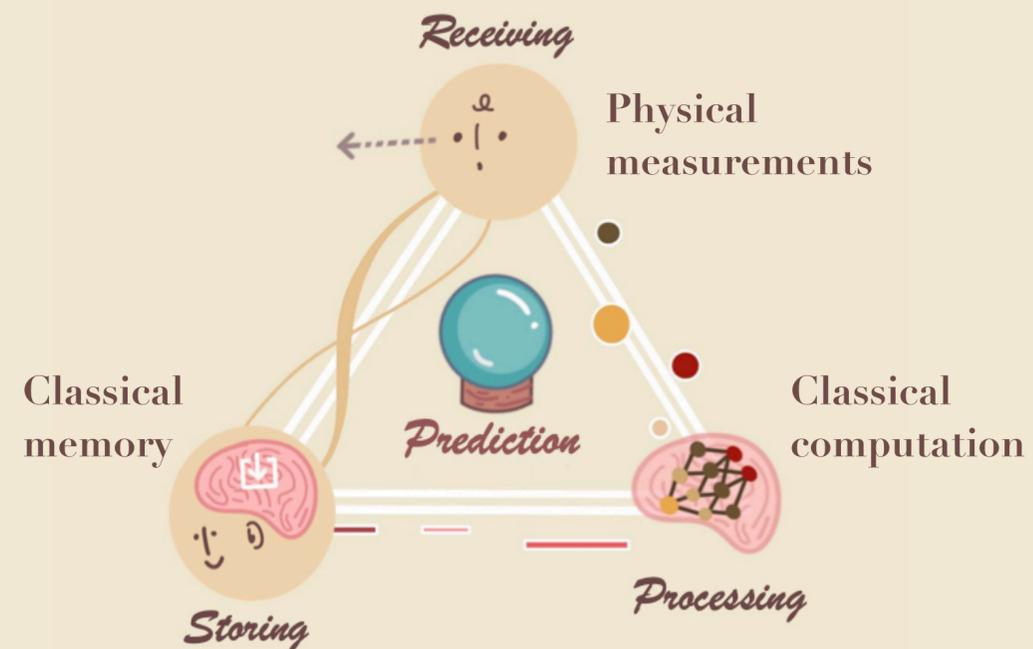


Mathematical Framework

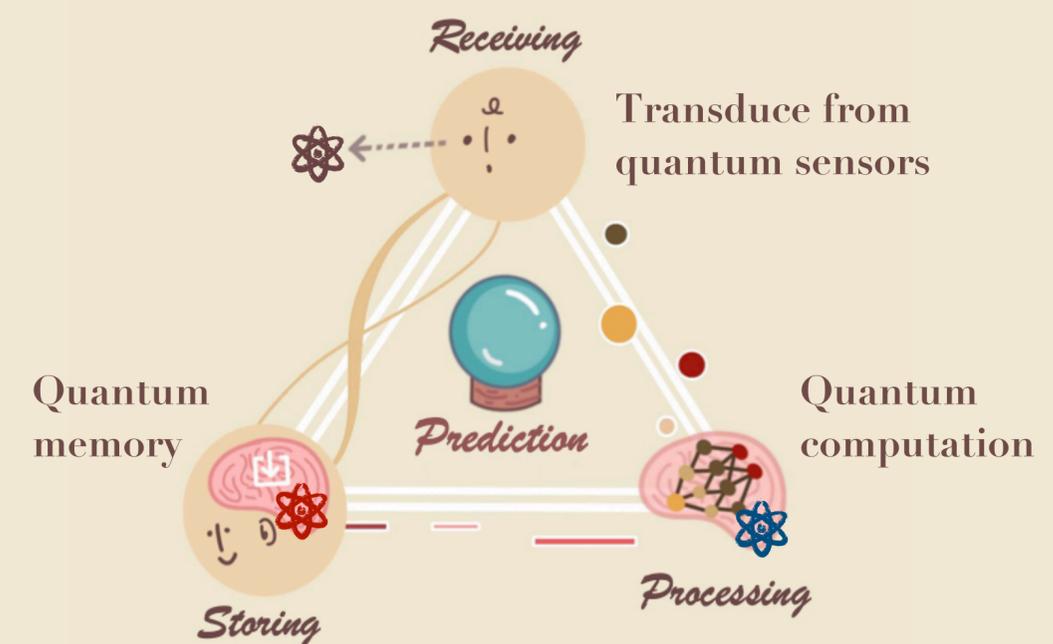
- We consider a simple task of learning about an **unknown physical system** ρ (density matrix).
- Assume that a physical source that could generate a single copy of ρ at a time.

Related framework has been considered in [Bubeck, Chen, Li, FOCS'20], [Huang, Kueng, Preskill, PRL'21], [Aharonov, Cotler, Qi, '21]

Conventional experiments

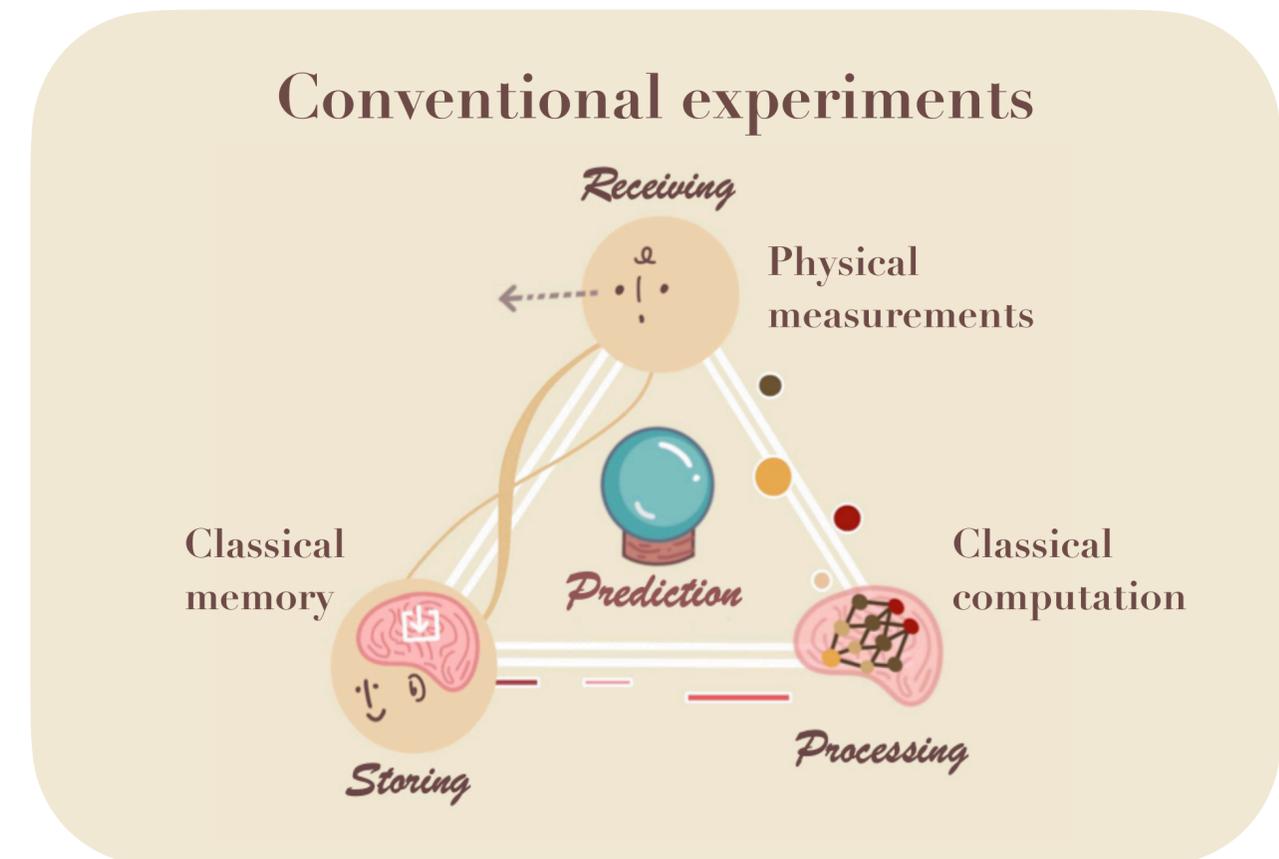


Quantum-enhanced experiments



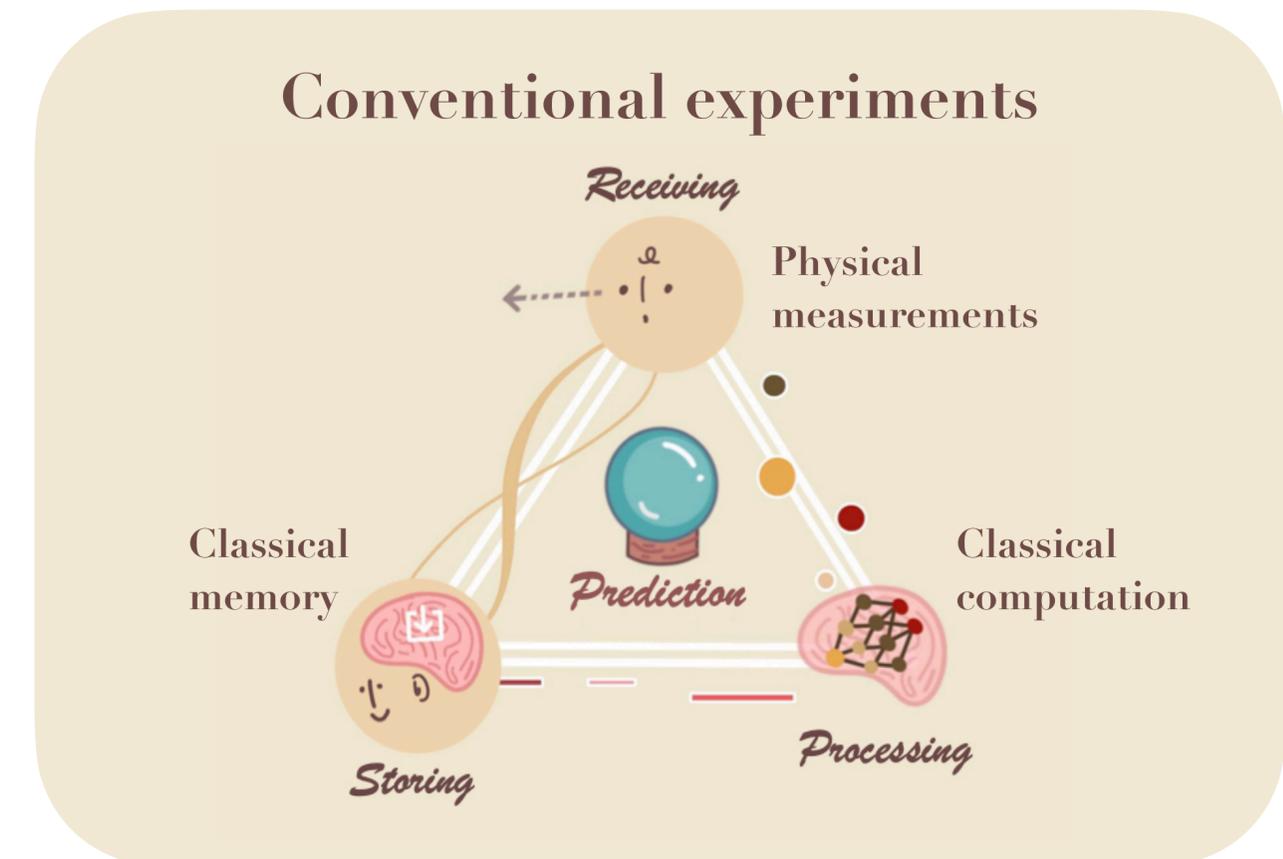
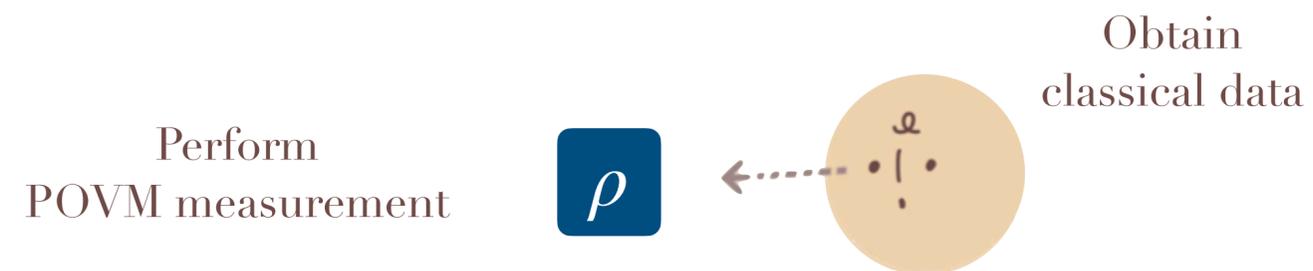
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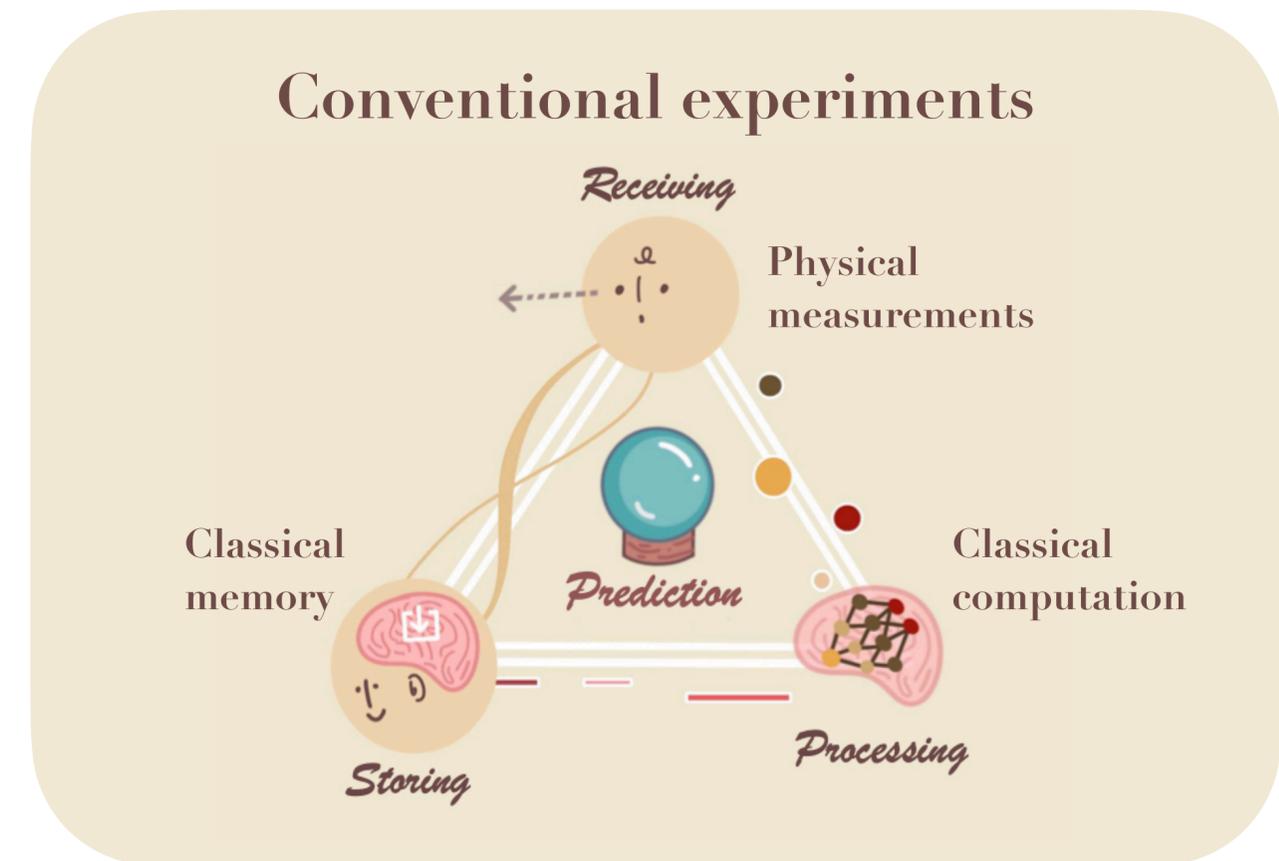
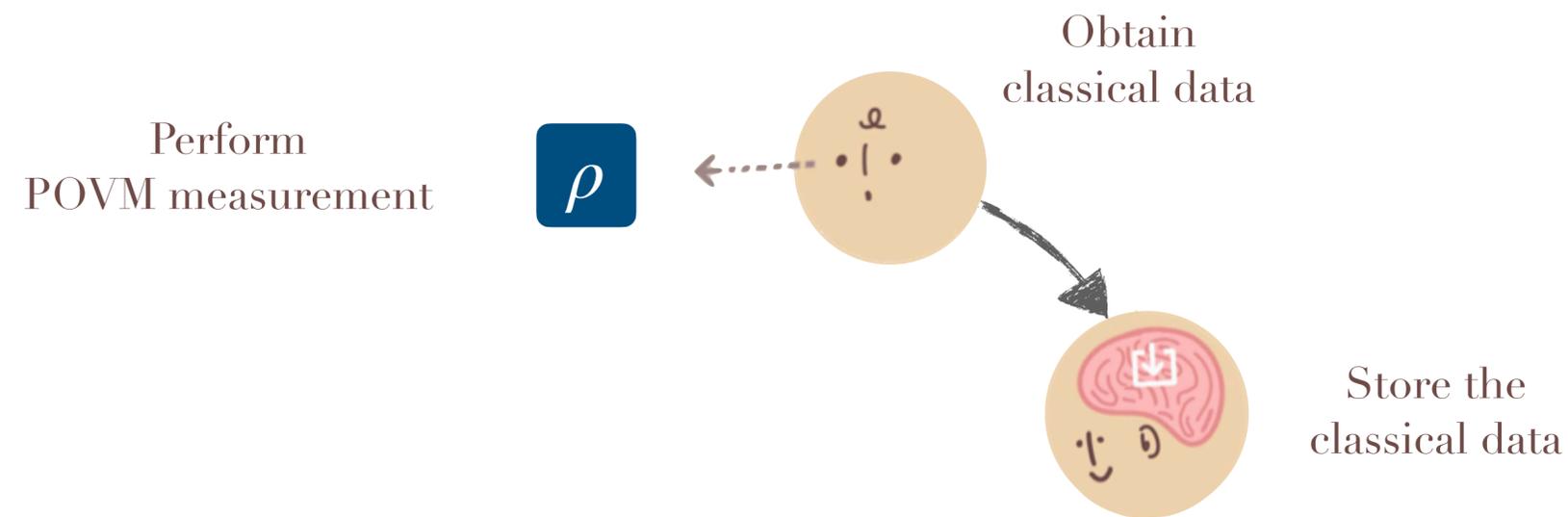
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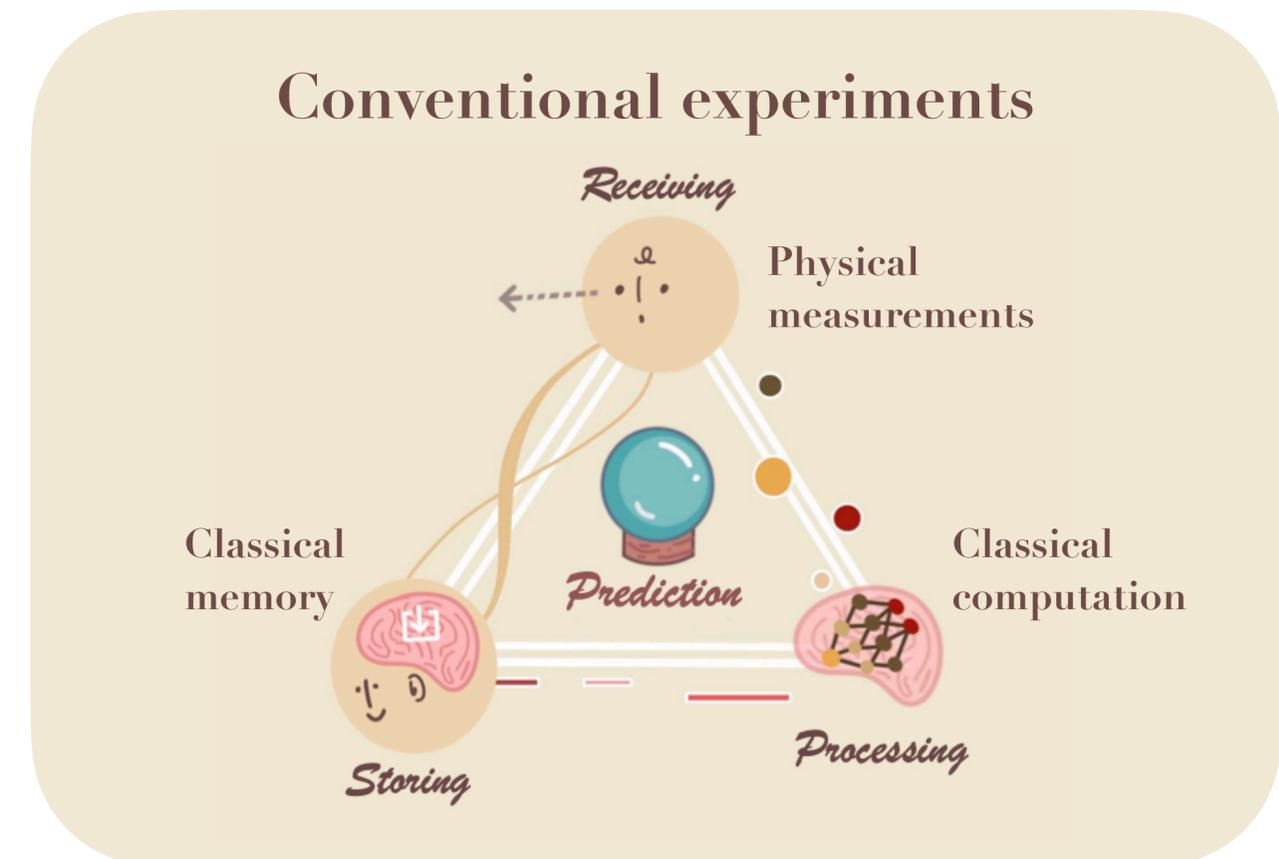
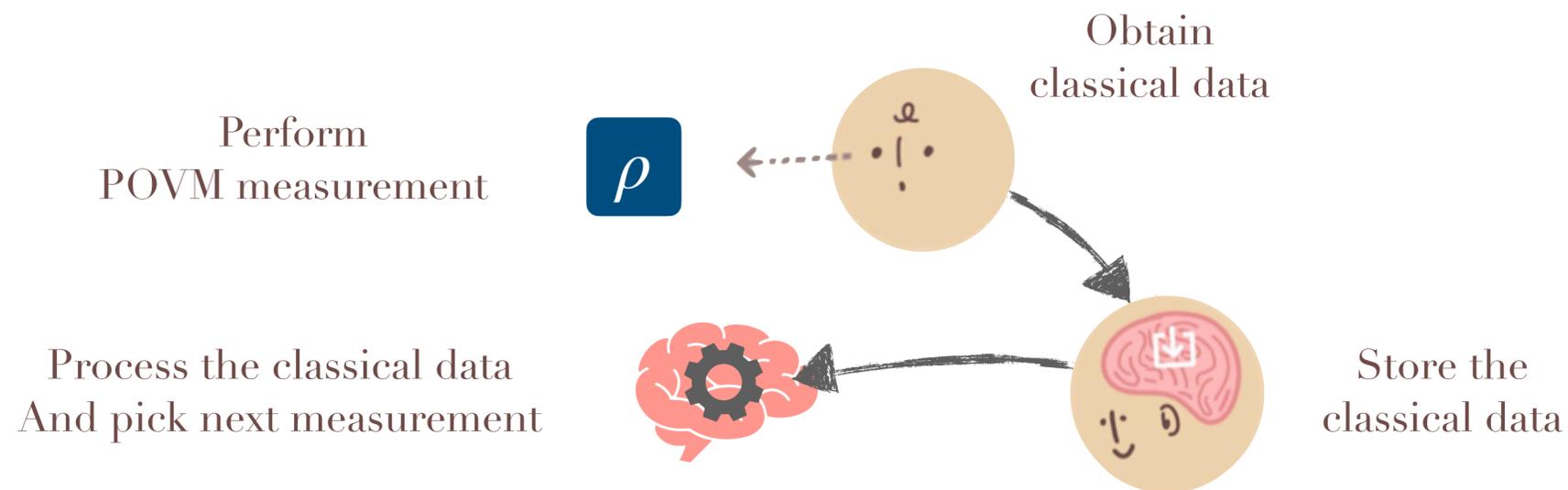
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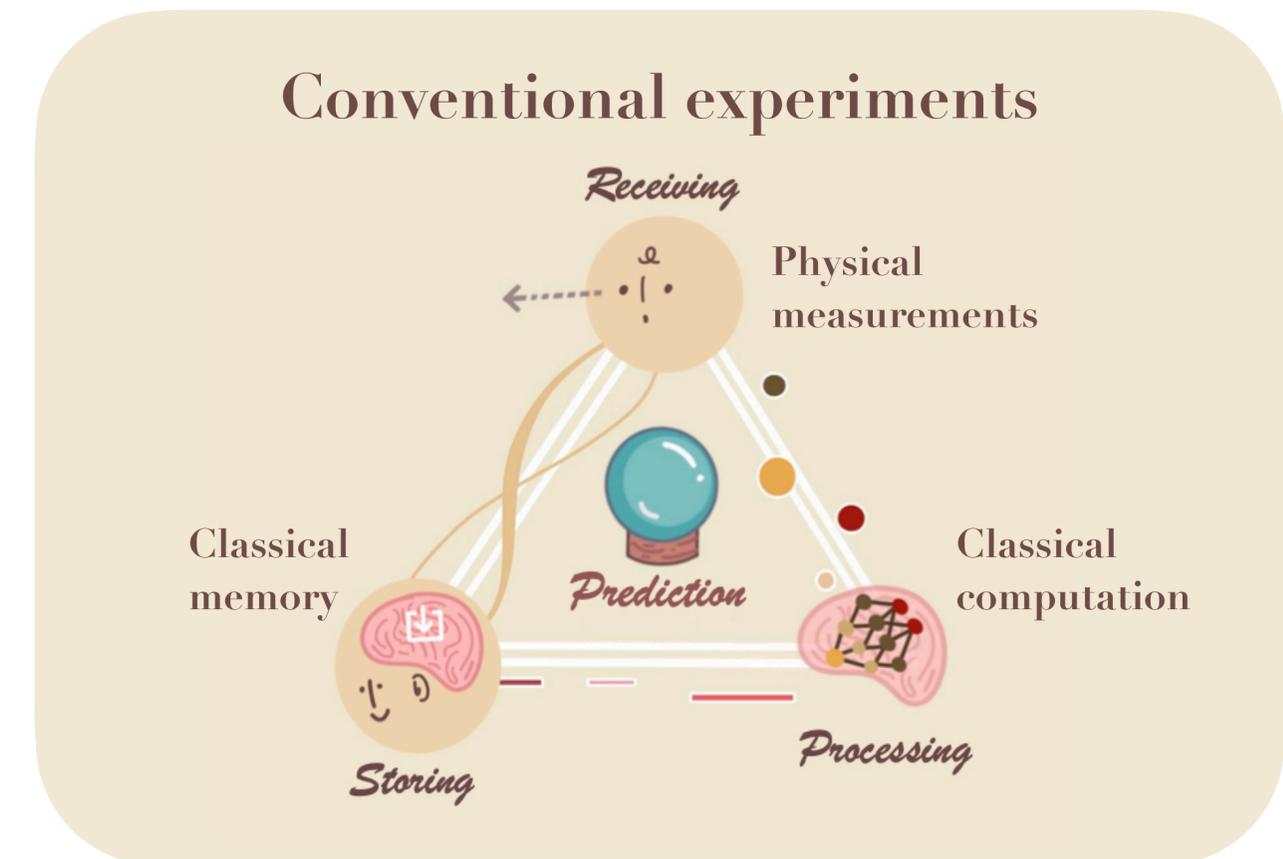
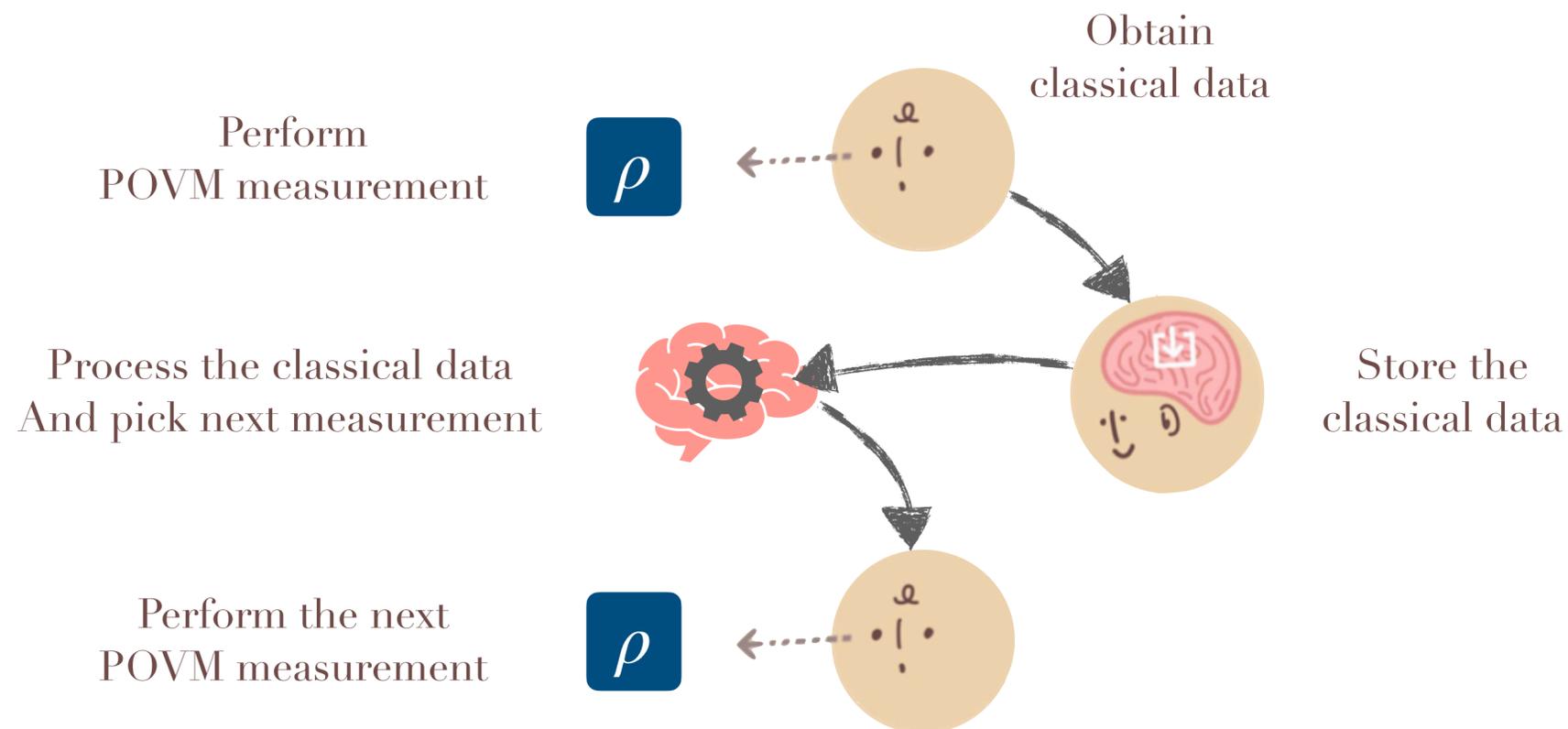
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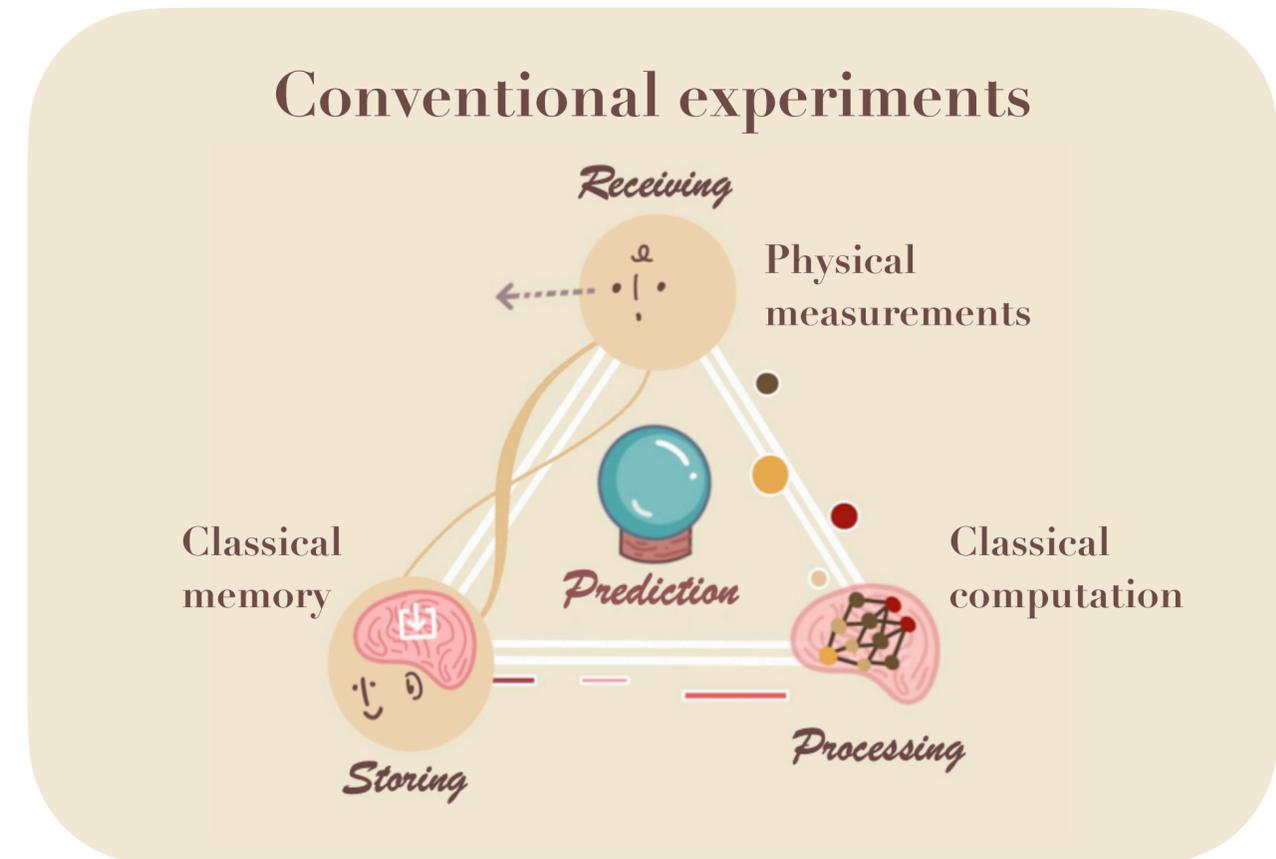
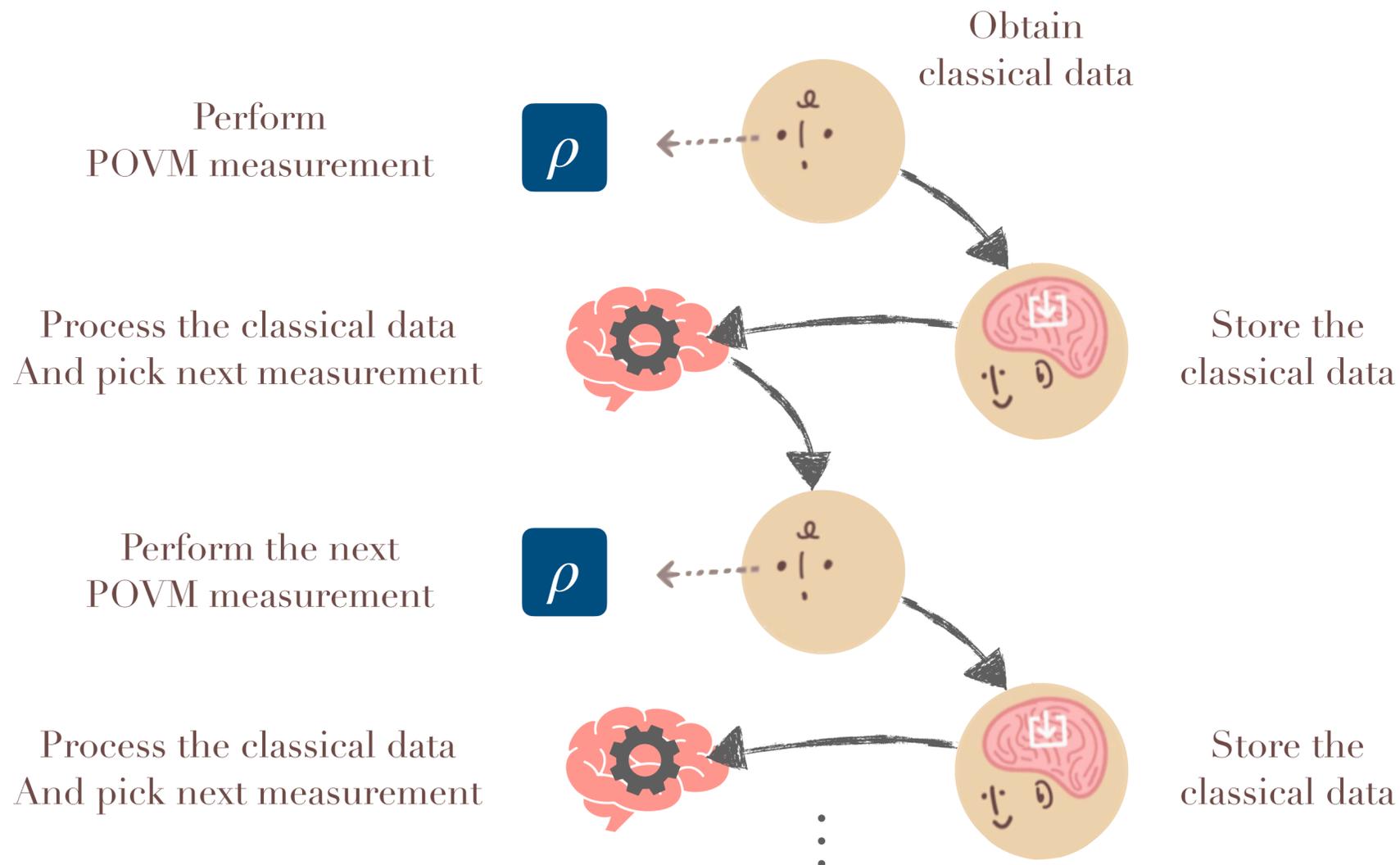
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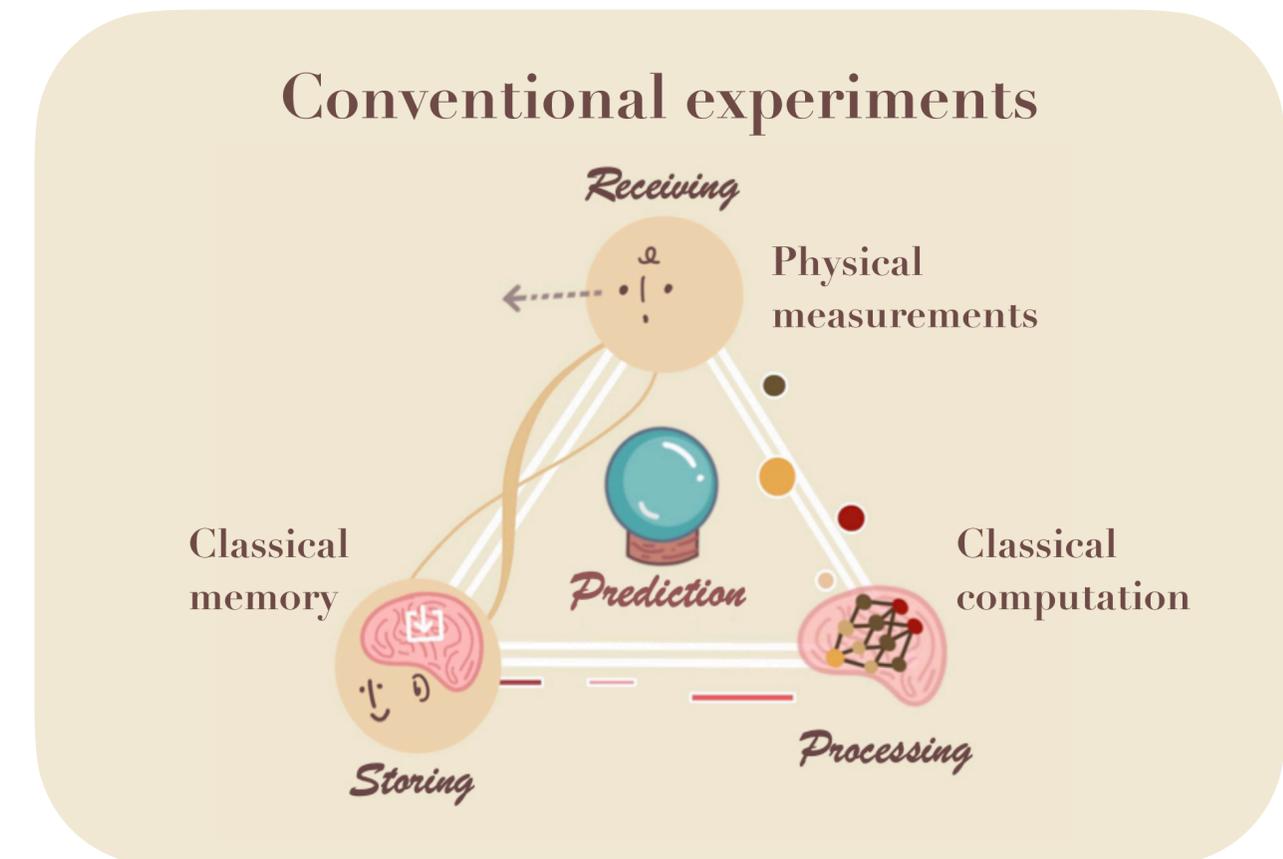
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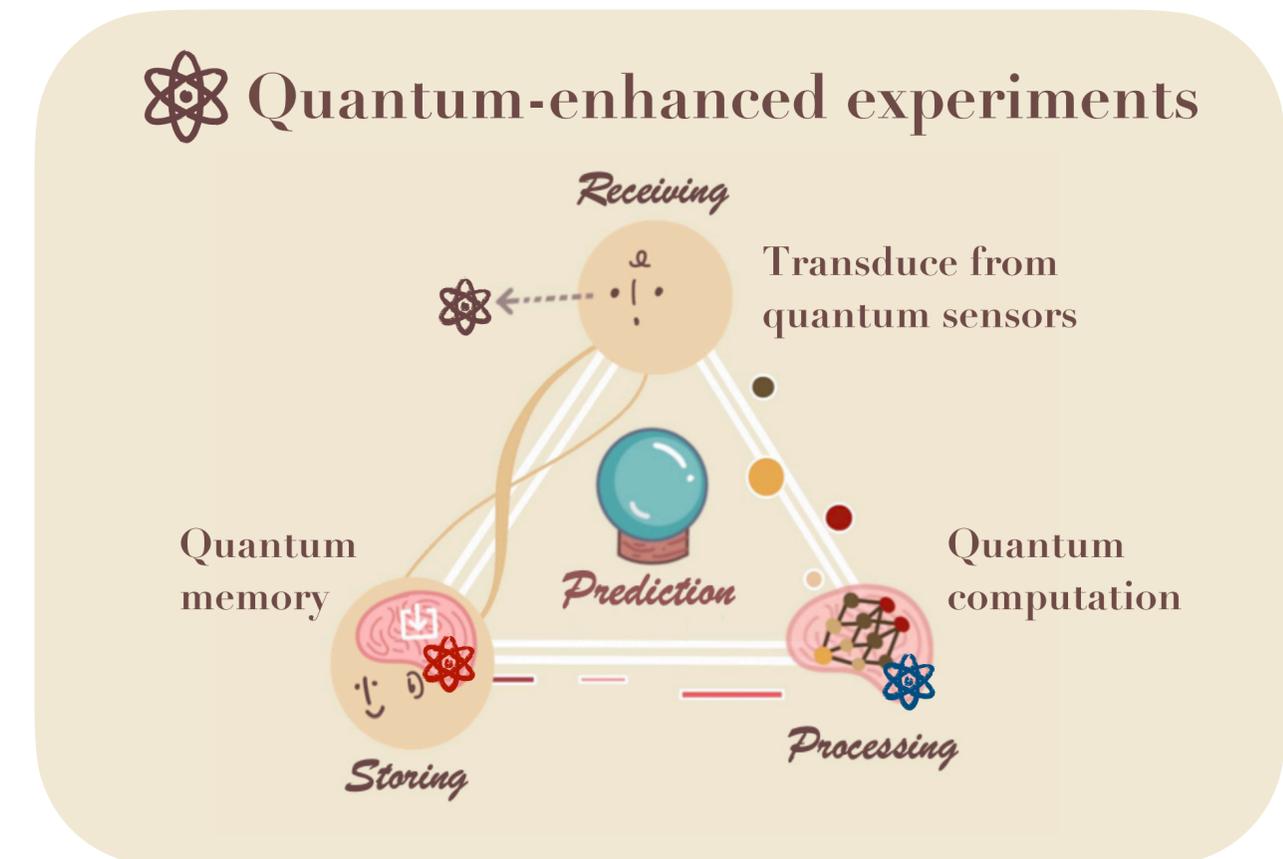
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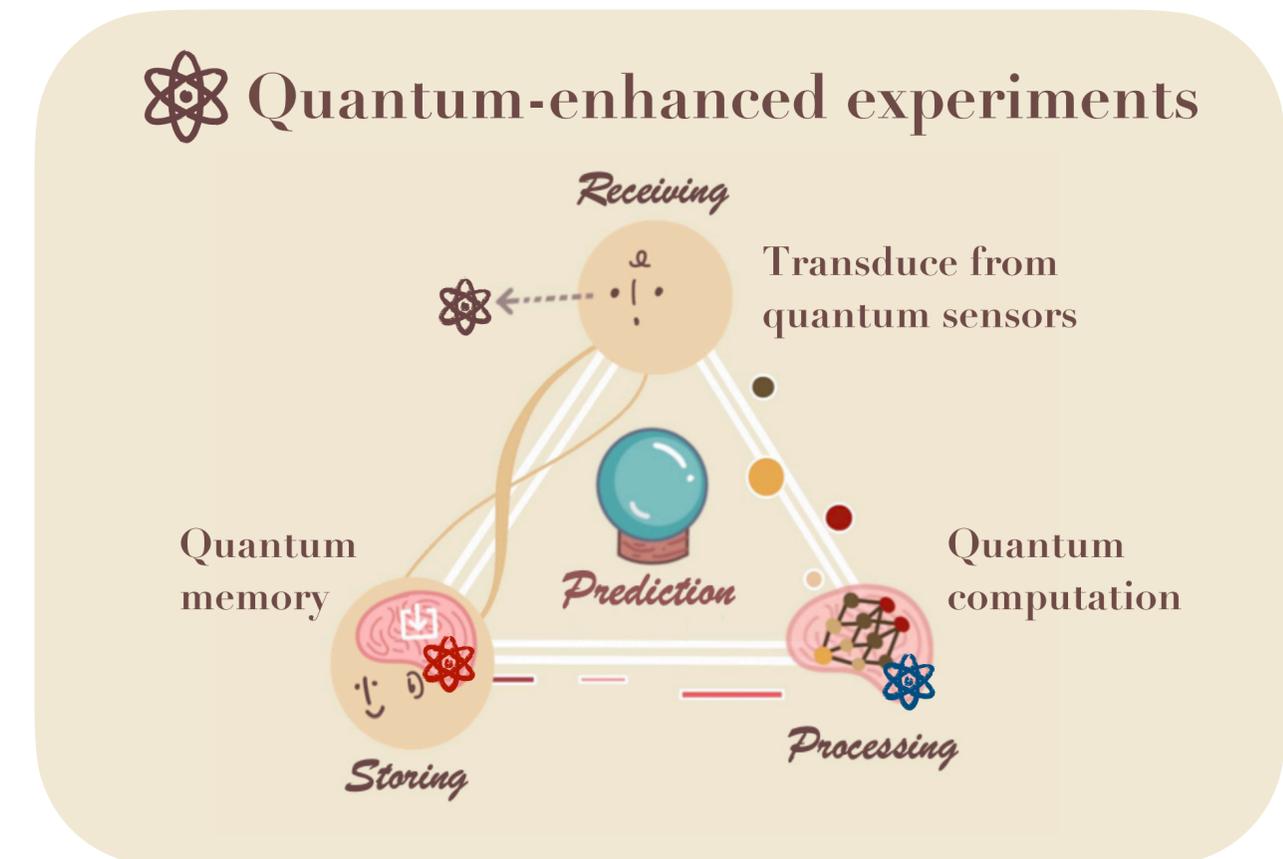
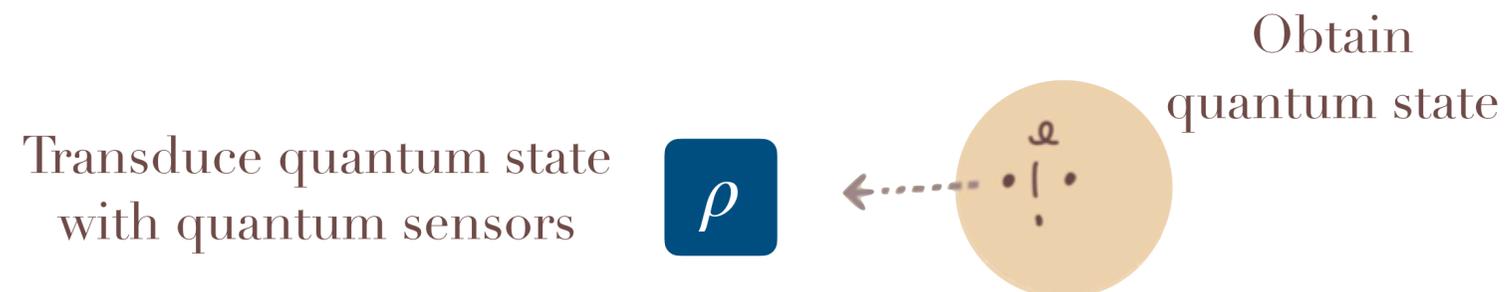
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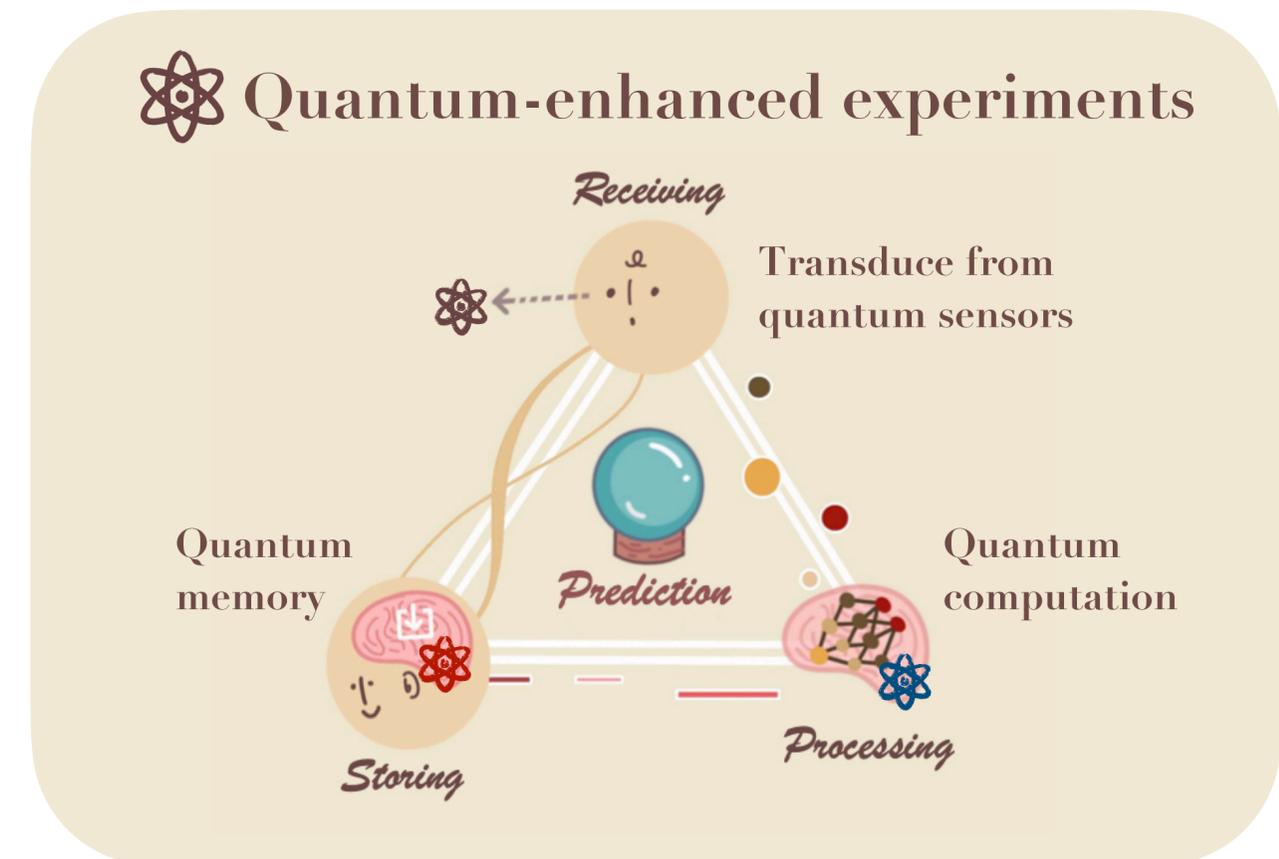
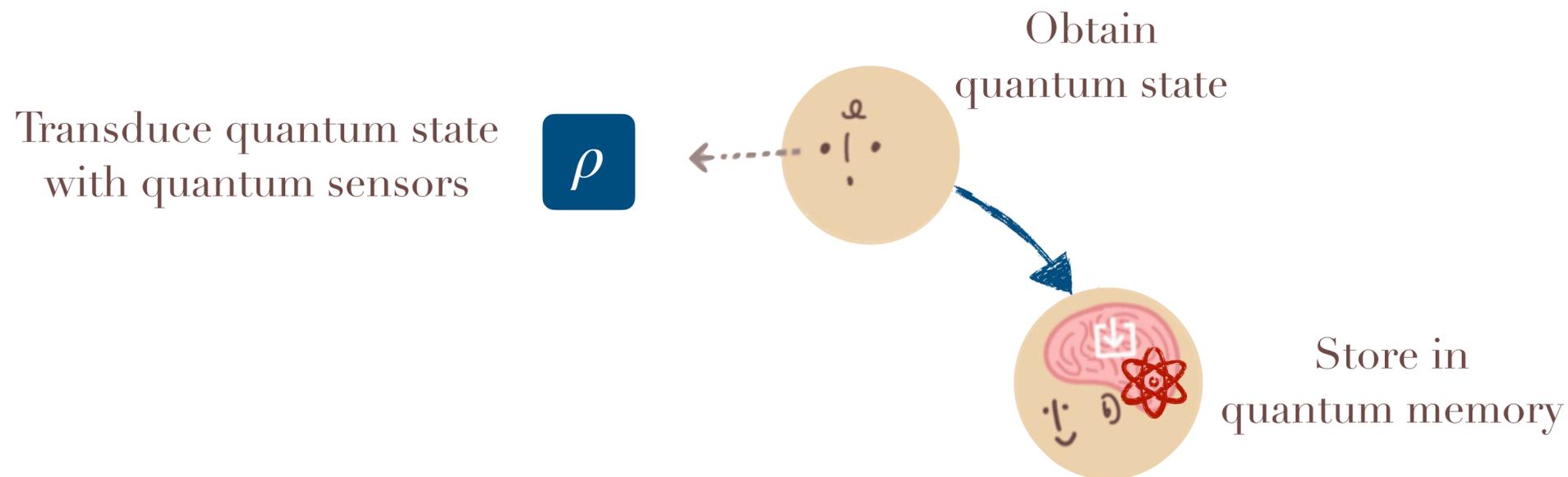
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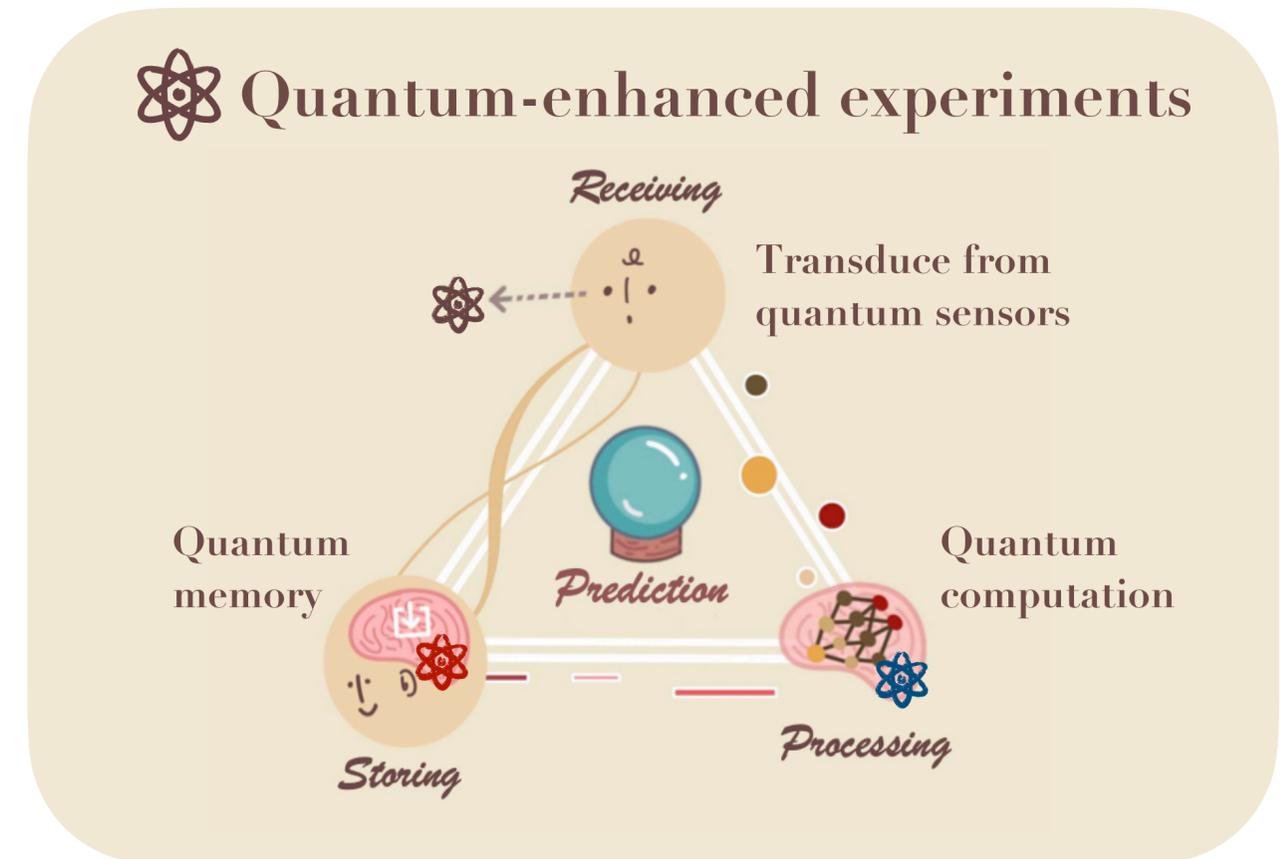
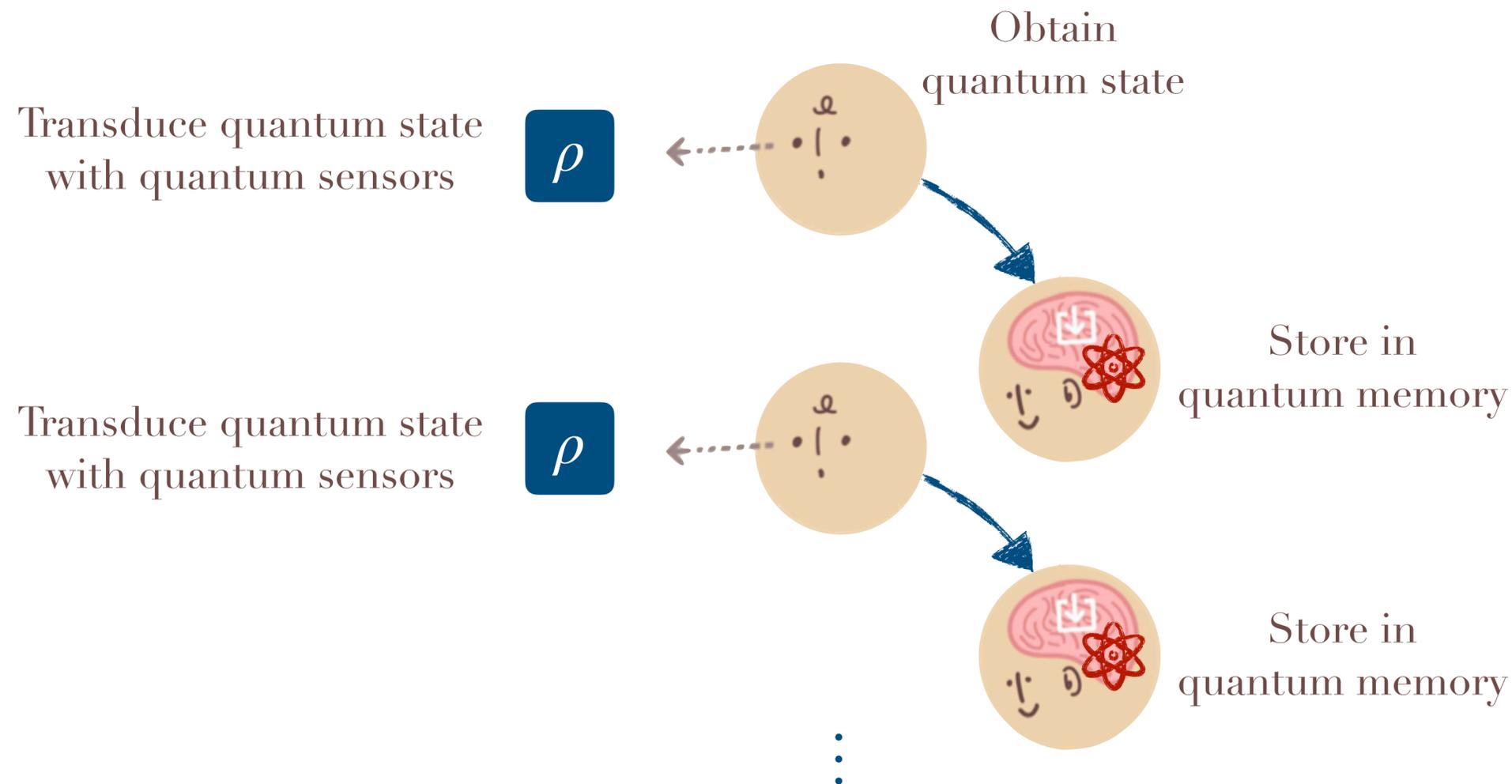
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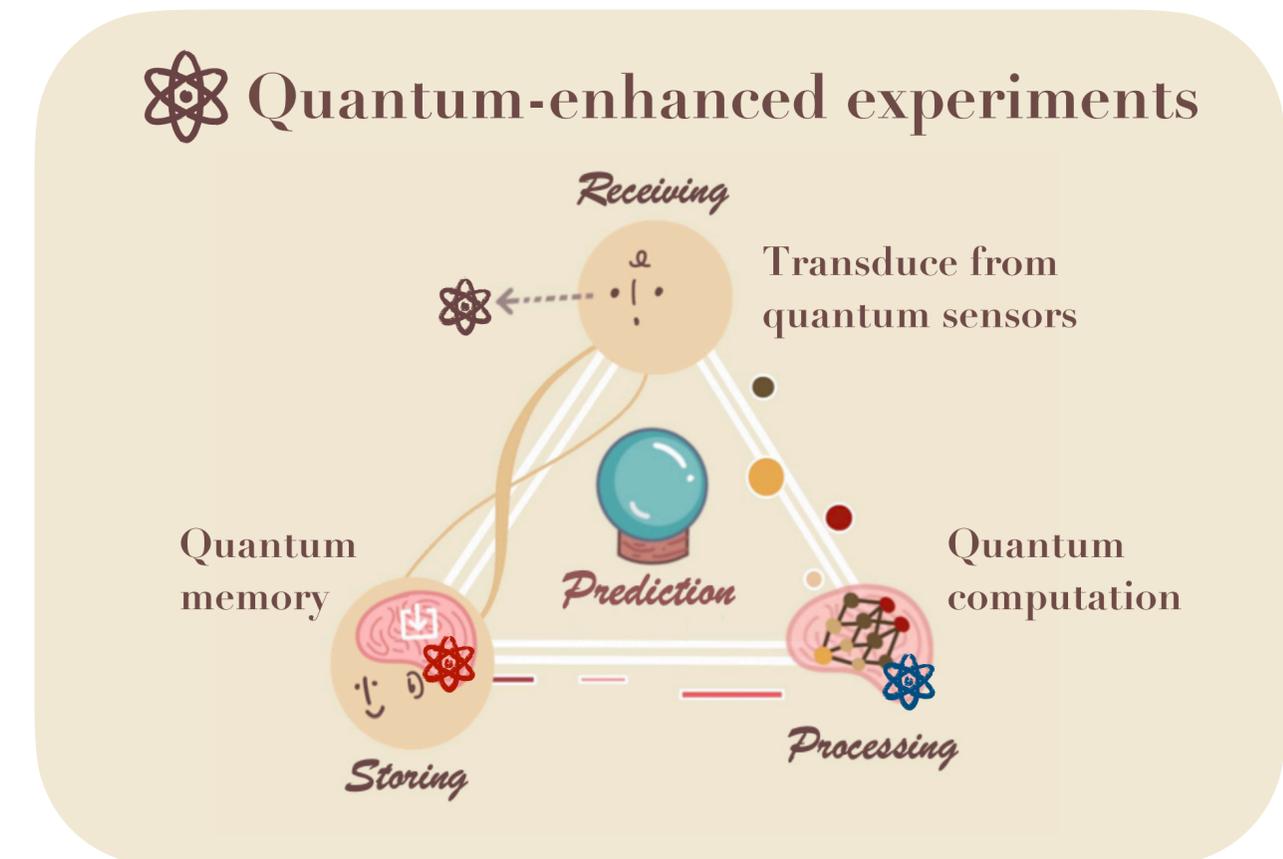
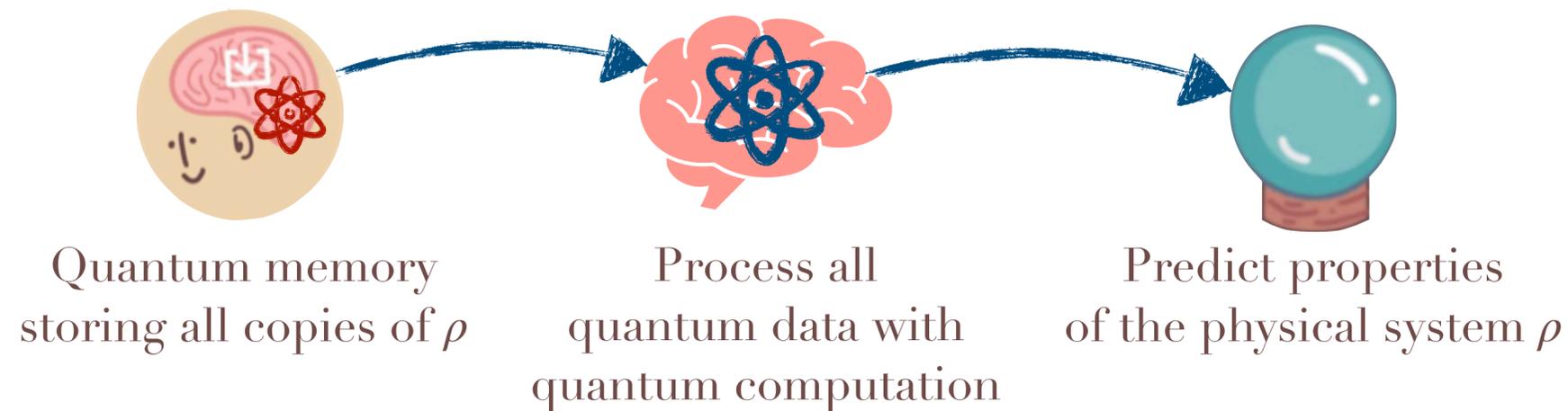
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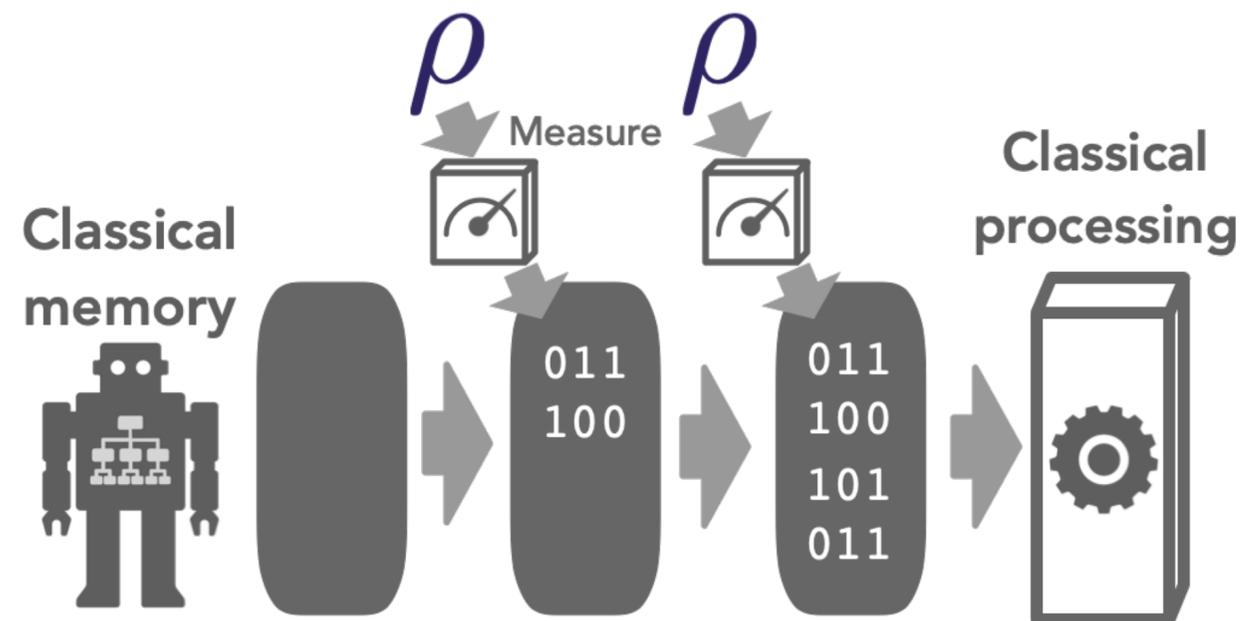
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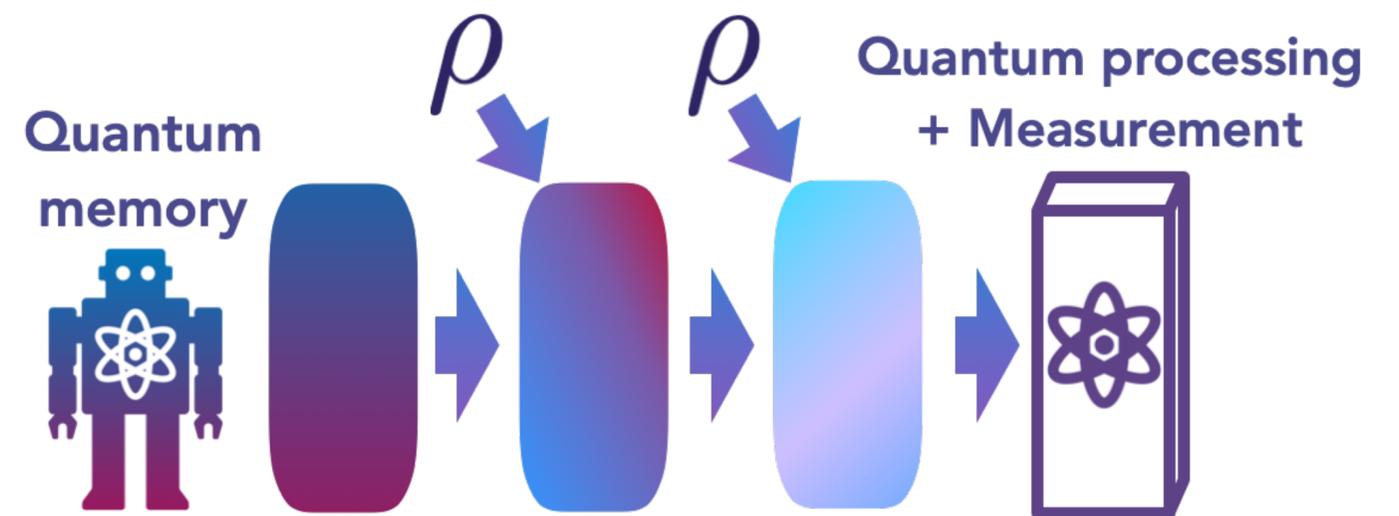
Mathematical Framework

- Main difference:
 - Having quantum memory for entangling quantum information from past and future experiments.
- We can then analyze the possible protocols/algorithms to study their learning ability.

Algorithms without quantum memory



Algorithms with quantum memory



Quantum advantage in predicting properties

- The classical/quantum agent learns a classical model of the n -qubit state ρ .
- Subsequently, one can use the classical model to predict $|\text{Tr}(P\rho)|$ for an observable P chosen from $\{I, X, Y, Z\}^{\otimes n}$.

Theorem

Classical agent needs $\Omega(2^n)$ experiments to predict observable from the set, but quantum agent only need $\mathcal{O}(n)$ experiments to predict all 4^n observables.

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Uncertainty principle significantly hinders the learning ability of classical agent, but surprisingly not the ability of a quantum agent.

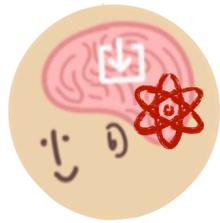
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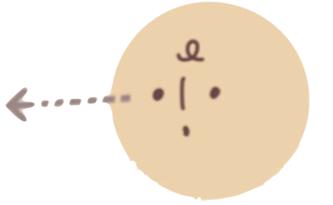
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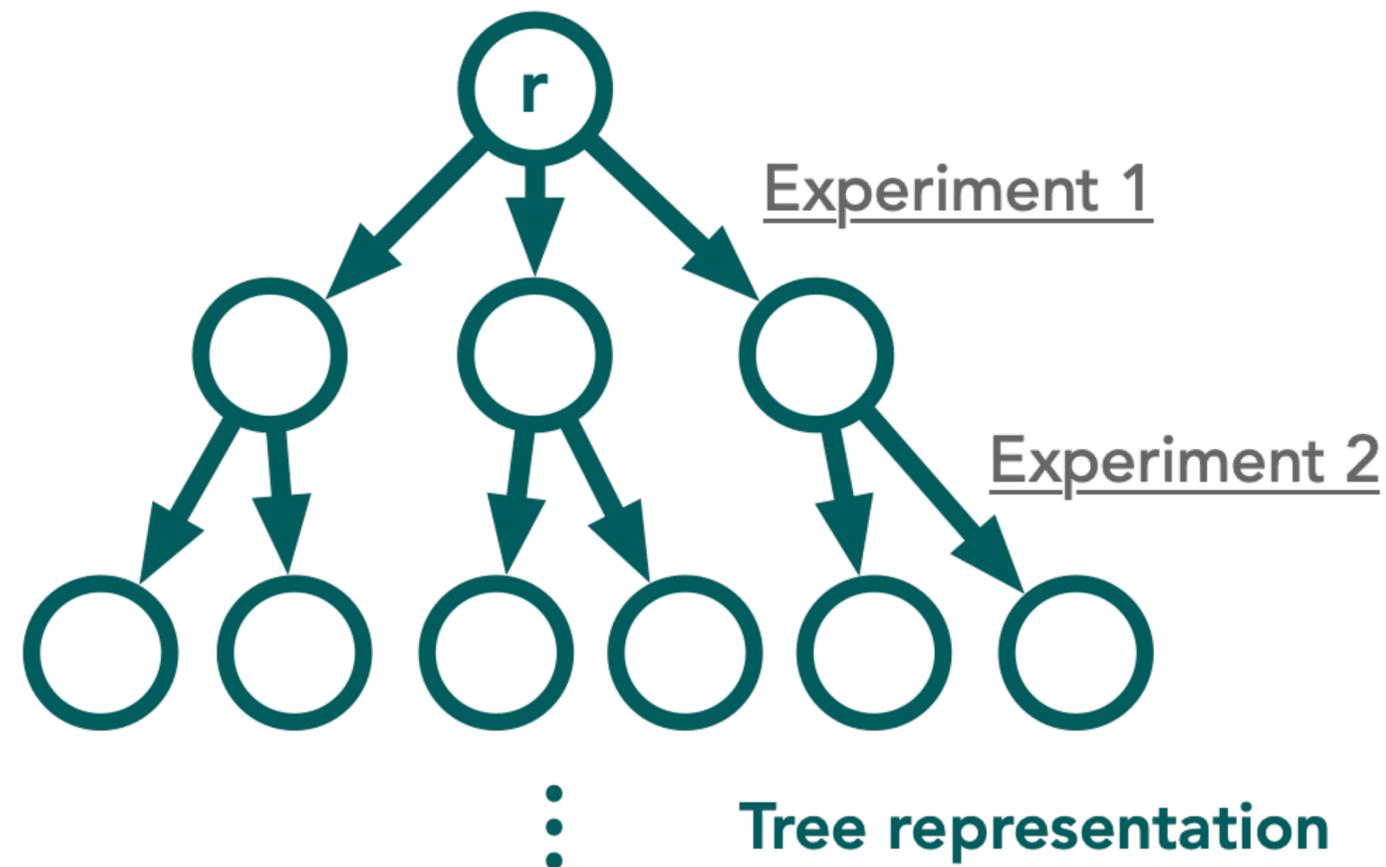
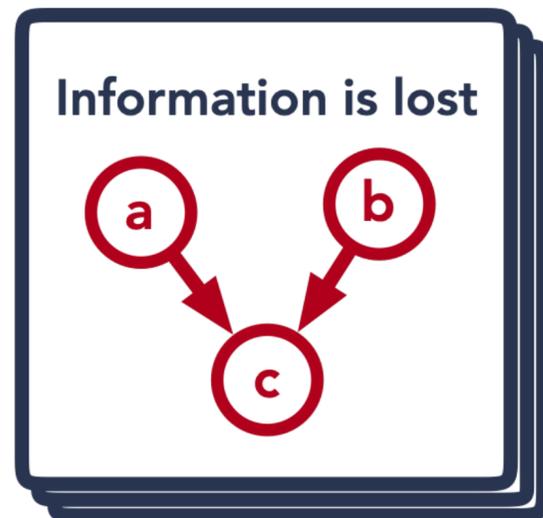
Exponential quantum advantage is present even when the state ρ is a classical distribution over product states (no entanglement!).

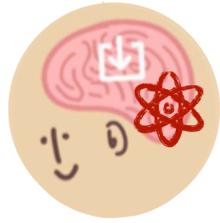


Proof Sketch: Tree representation

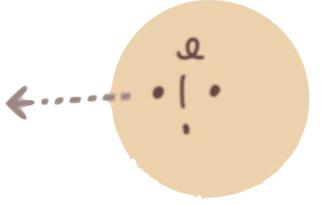


- Consider the lower bound $\Omega(2^n)$ for classical agents; See [HKP21] for upper bound $\mathcal{O}(n)$.
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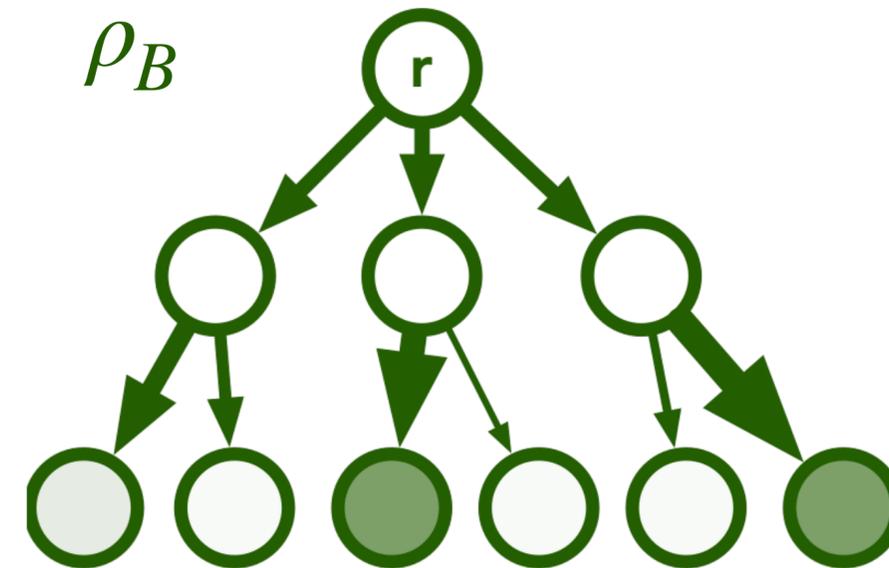
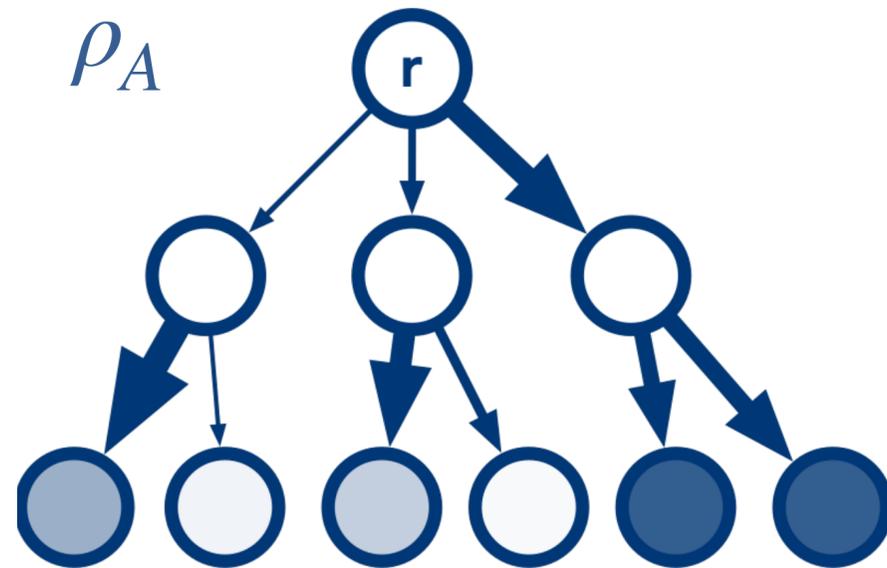


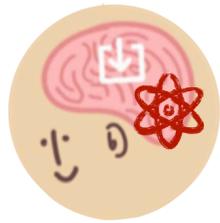


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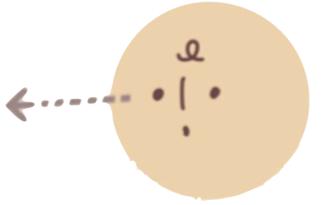


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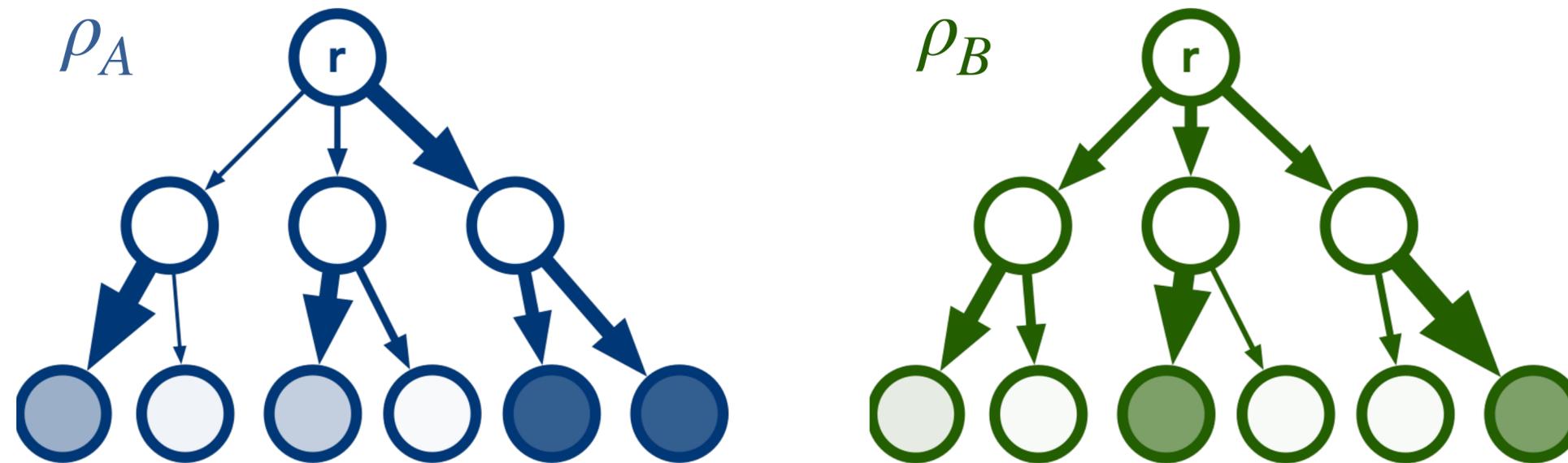




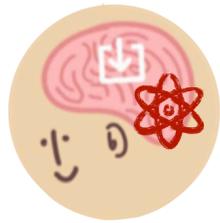
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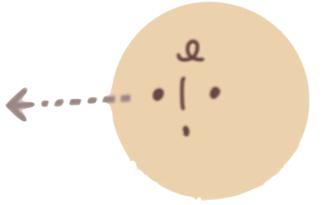
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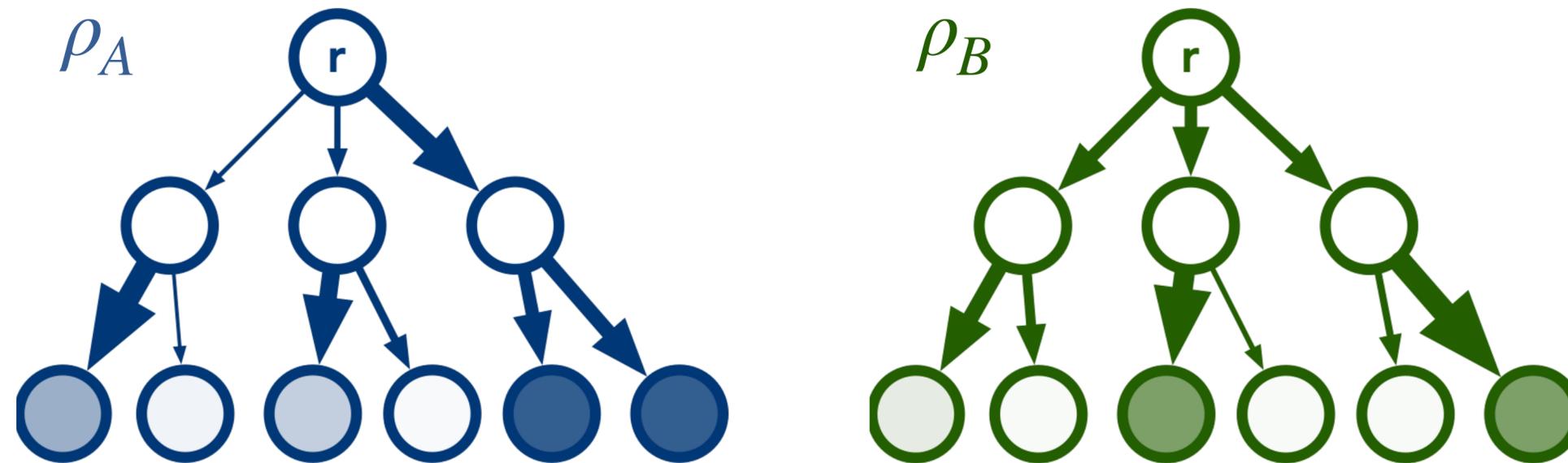
Probability distribution (bottom layer) sufficiently different \equiv Classical agent can distinguish ρ_A and ρ_B



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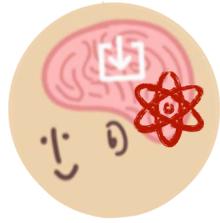


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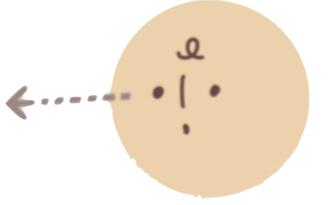


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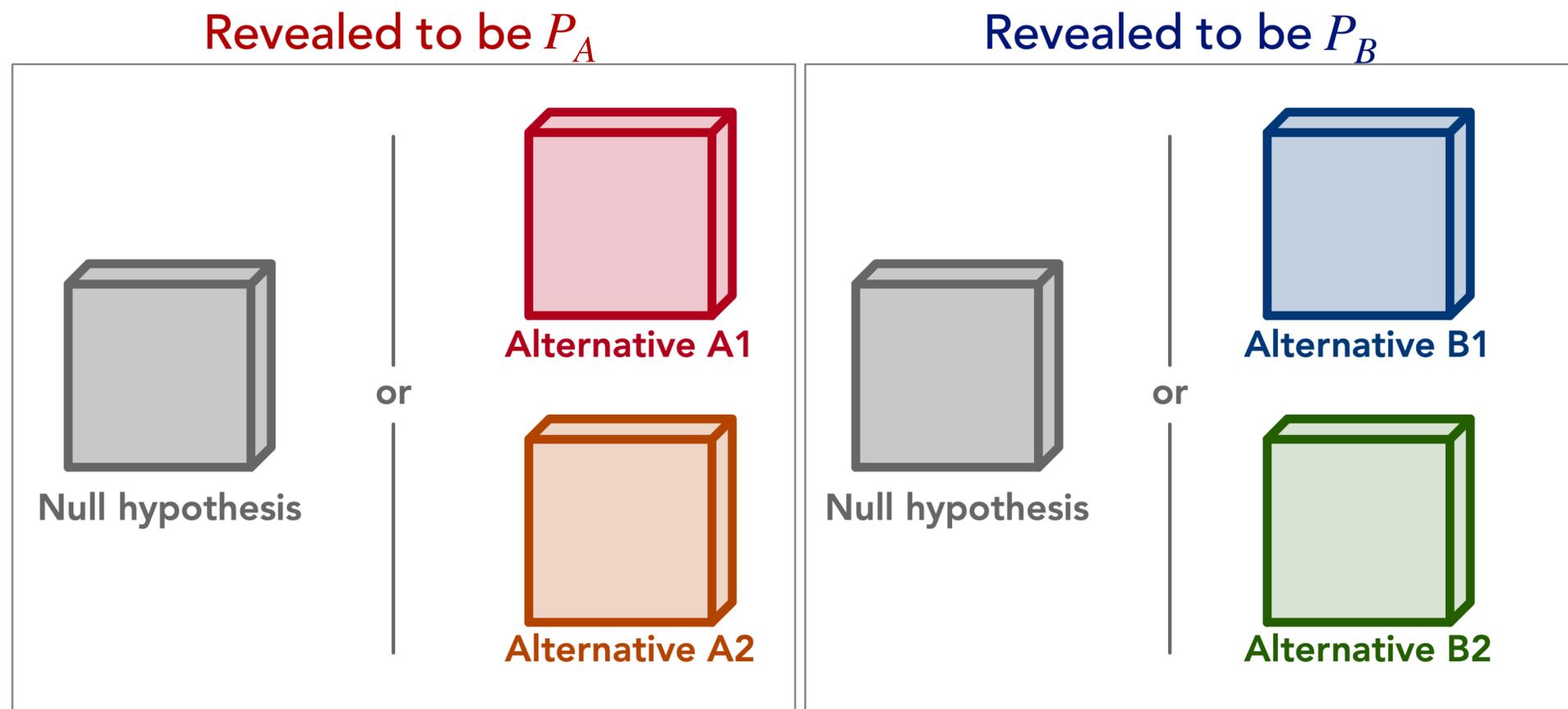
More experiments done \equiv Deeper the tree \equiv More distinct the distribution



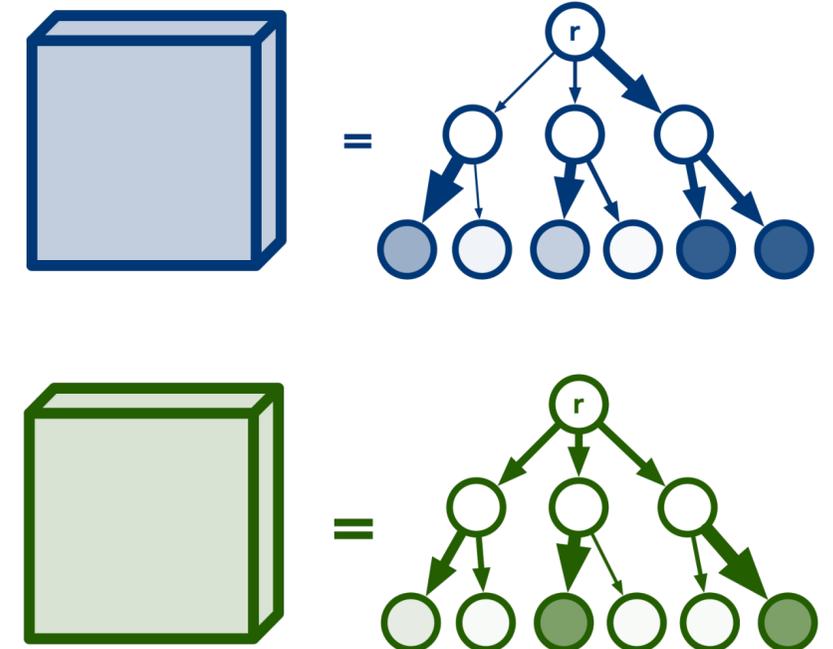
Many-vs-one distinguishing task

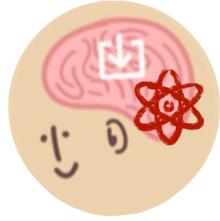


- If the classical agent succeeds in the prediction task, then he/she must succeed in a corresponding distinguishing task.

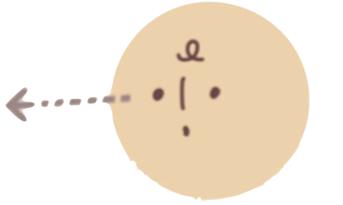


Partially-revealed many-versus-one distinguishing task





Quantum advantage in predicting properties



- The classical/quantum agent learns a classical model of the n -qubit state ρ .
- Subsequently, one can use the classical model to predict $|\text{Tr}(P\rho)|$ for an observable P chosen from $\{I, X, Y, Z\}^{\otimes n}$.

Theorem

Classical agent needs $\Omega(2^n)$ experiments to predict observable from the set, but quantum agent only need $\mathcal{O}(n)$ experiments to predict all 4^n observables.

Other examples

Current proof techniques vary rather substantially for different tasks.

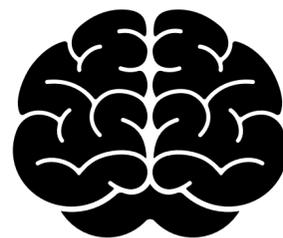
- Estimating $\text{Tr}(\rho\sigma)$ [1]
- Quantum state tomography [2]
- Classifying symmetry [3]
- Quantum state certification [4]
- Quantum PCA [5]
- Learning Pauli channel [6]

References:

- [1] Anshu, Anurag, Zeph Landau, and Yunchao Liu. "Distributed quantum inner product estimation." arXiv preprint arXiv:2111.03273 (2021).
- [2] Chen, Sitan, et al. "Tight Bounds for State Tomography with Incoherent Measurements." arXiv preprint arXiv:2206.05265 (2022)
- [3] Chen, Sitan, et al. "Exponential separations between learning with and without quantum memory." *2021 IEEE 62nd Annual Symposium on Foundations of Computer Science (FOCS)*. IEEE, 2022.
- [4] Chen, Sitan, et al. "Tight Bounds for Quantum State Certification with Incoherent Measurements." arXiv preprint arXiv:2204.07155 (2022).
- [5] Huang, Hsin-Yuan et al. "Quantum advantage in learning from experiments." *Science (New York, N.Y.)* vol. 376,6598 (2022): 1182-1186.
- [6] Chen, Senrui, et al. "Quantum advantages for pauli channel estimation." *Physical Review A* 105.3 (2022): 032435.

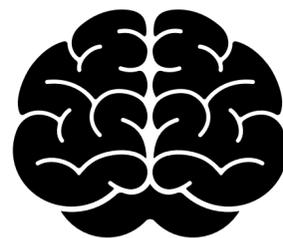
Outline

- Basic setting and examples
- Key ideas:
 - Part I — Designing good learning algorithms
 - Part II — Proving no good learning algorithms exist
- Outlook and open questions



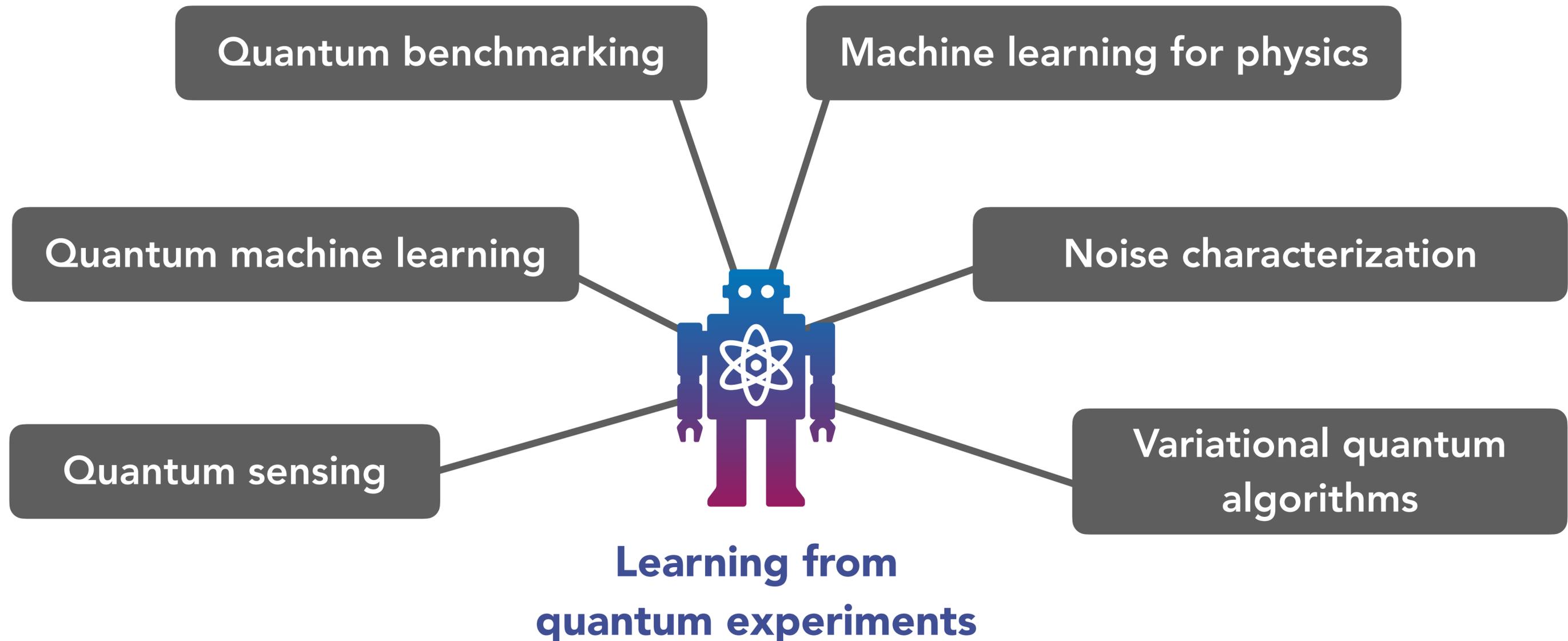
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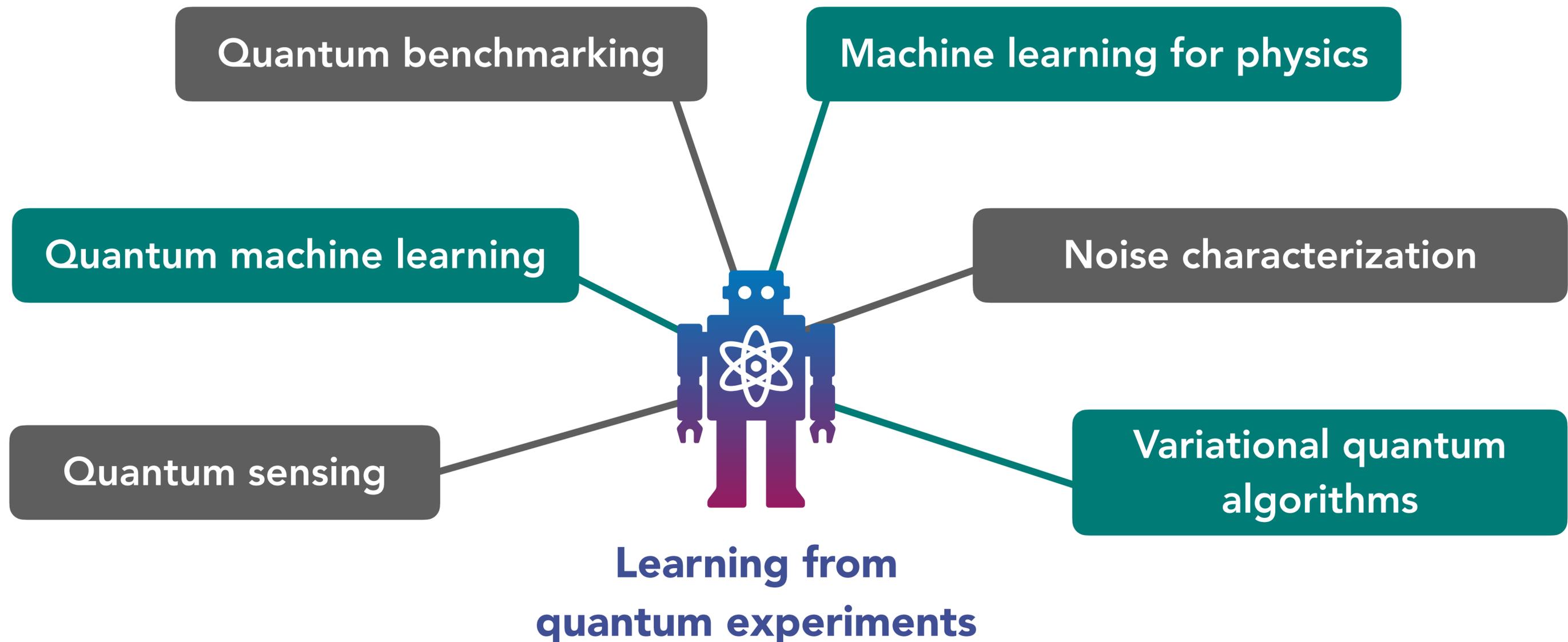
Outlook

We know a little bit about what we can learn efficiently.



Outlook

A lot of problems in these fields are yet to be studied rigorously.



Open questions

- Can we perform shadow tomography on broader classes of observables computationally efficiently?
We only know how to do it efficiently for low-weight and Pauli observables.
- What classes of quantum dynamics/circuits are efficiently learnable?
Many natural classes are either not efficiently learnable quantumly or efficiently learnable classically (e.g., local Hamiltonian evolution). Is there something in between?
- Could we efficiently learn if there are non-local quantum noise?
Fault-tolerant quantum computers require local noise. Can we experimentally test this?