The Trimmed Lasso:

Sparse recovery guarantees and practical optimization by the Generalized Soft-Min Penalty

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Joint work Tal Amir and Ronen Basri

Statistics in the Big Data Era

June 2022

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Today's talk: Sparse Linear Regression

Problem setup:

Observe

- (i) $n \times d$ matrix A
- (ii) response vector $oldsymbol{y} \in \mathbb{R}^n$

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Given sparsity parameter *k* solve

$$\min_{\boldsymbol{x}} \|A\boldsymbol{x} - \boldsymbol{y}\|_2 \quad \text{subject to } \|\boldsymbol{x}\|_0 \leq k$$

(P0)

Sparse Approximation

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 $\mathbf{y} = (y_1, \dots, y_n)$ are *n* samples of unknown function A = dictionary, whose columns are basic signals / atoms

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Compressed sensing:

Wish to recover unknown signal $x \in \mathbb{R}^d$, from *n* noisy observations

$$y_i = \mathbf{w}_i^\top \mathbf{x} + \sigma \xi_i$$

Assume that x is (approximately) k-sparse

Statistics: sparse linear regression

given *n* observations (X_i, y_i) , assumed of the form

$$y = X^{\top}\beta + \varepsilon$$

y is a response variable that we wish to predict from an explanatory vector $X \in \mathbb{R}^d$

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... using at most k explanatory variables.

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Focus on solving (P0) for a given value of k

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Over a hundred methods to approximately solve (P0) lots of theoretical results, recovery guarantees, etc.

(Almost) all prior work on (P0) in 3 slides...

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Greedy methods:

- Matching Pursuit algorithms
 - Orthogonal Matching Pursuit (OMP), CoSaMP [Needell, Tropp, ACHA 2009] and more
- Iterative Hard Thresholding [Blumensath, Davies, ACHA 2009]
- $\circ\,$ Iterative Support Detection (ISD) [Wang, Yin, Im. Sc. 2010]
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- $\circ~$ During optimization, calculate lower bound for objective
- If current objective equals lower bound, terminate with a global optimality certificate.

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[Bertsimas, Van Parys, AoS '20]

Cutting plane method

globally solve d = 15000, n = 200, k = 10 in minutes

[Hazimeh & Mazumder, Oper. Res. '20] Greedy coordinate descent + local combinatorial search

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Greedy coordinate descent + local combinatorial search

- No optimality certificate
- Extremely fast, can handle $d = 10^6$ in less than a minute
- state of the art performance

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Under some conditions, current methods are *optimal* Has the problem not been solved yet? **No** !

Key limitation of above methods: with few observations $n \ll d$, higher values of k (not so sparse vectors) nearly all prior methods either compute far from optimal solutions or run essentially forever...

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where vector $\mathbf{e} \sim \sigma \mathcal{N}(\mathbf{0}, I_n)$, with $\mathbb{E} \|\mathbf{e}\|^2 = (0.05)^2 \cdot \mathbb{E} \|A\mathbf{x}_0\|^2$.

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Measure of optimization success:

$$\frac{\|A\hat{\boldsymbol{x}}-\boldsymbol{y}\|}{\|A\boldsymbol{x}_0-\boldsymbol{y}\|}.$$

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If ratio ≤ 1 then \hat{x} is *potentially* accurate estimate of x_0



In our setting, ℓ_1 penalty (Lasso / Basis Pursuit) essentially works only up to sparsity levels $k \leq 16$.



IRLS and IRL-1 solve ℓ_q penalized objectives with q < 1. Solved with 10 values of q < 1 and took solution with minimal $||A\mathbf{x} - \mathbf{y}||$.



ISD=Iterative Support Detection [Wang & Yin 2010']. Sophisticated greedy support-detection strategy.

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GSM = our proposed method. Superior at the more challenging settings with larger values of k and/or correlated dictionaries

Successful optimization often (but not always) translates into better recovery



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(iii) Objective would be easy to optimize

A penalty that satisfies (i) and (ii) above: (Not our contribution)

$$\tau_k(\mathbf{x}) = \sum_{j=k+1}^d |x|_{(j)}$$

where $|x|_{(1)} \ge |x|_{(2)} \ge \ldots \ge |x|_{(d)}$ are the entries of x in absolute value, sorted in decreasing order

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Penalty studied by:

- [Gotoh, Takeda, Tono, Math. Prog. '18]
- [Bertsimas, Copenhaver, Mazumder, '17], who coined the term *trimmed Lasso*

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 $\rightarrow \tau_k(\mathbf{x})$ is a good candidate for solving (P0)

- 2. Novel surrogate penalty that satisfies (i)-(iii)
- 3. Practical optimization method, state-of-the-art results

$$\min_{\mathbf{x}} F_{\lambda}(\mathbf{x}) := \frac{1}{2} \|A\mathbf{x} - \mathbf{y}\|_{2}^{2} + \lambda \tau_{k}(\mathbf{x})$$
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How to choose λ ?

Boaz Nadler The Trimmed Lasso



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 $\circ\,$ For large enough $\lambda,$ optimal solutions of (P_{\lambda}) coincide with those of (P0).

Lemma

If $\lambda > \overline{\lambda} = \beta \|\mathbf{y}\|_2$, then any local minimum of (P_{λ}) is k-sparse.

- For large enough λ , optimal solutions of (P_{λ}) coincide with those of (P0).
- $\circ\,$ Strategy: Solve with increasing values of $\lambda,$ until a k-sparse solution is obtained.
 - $\rightarrow\,$ Guaranteed to happen when λ surpasses the threshold.

Suppose that

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Question:

Can one accurately recover x_0 by solving problem (P_{λ}) ?

Without additional assumptions on A, this problem is ill posed

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Notation:

For a vector $\mathbf{x} \in \mathbb{R}^d$, denote by $\Pi_k(\mathbf{x})$ the *k*-sparse *projection* of \mathbf{x} , namely the nearest *k*-sparse vector to \mathbf{x}

Suppose that for some $\lambda > 0$, an optimization algorithm outputs a solution $\hat{\mathbf{x}}$ such that

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1. The projected solution $\Pi_k(\hat{\mathbf{x}})$ is close to \mathbf{x}_0 ,

 $\|\boldsymbol{\Pi}_k(\hat{\boldsymbol{x}}) - \boldsymbol{x}_0\|_1 \leq \tau_k(\boldsymbol{x}_0) + \frac{2}{\alpha_{2k}}\xi + \frac{1}{2\lambda\alpha_{2k}}\xi^2$

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2. If $\hat{\mathbf{x}}$ itself is k-sparse, then the following tighter bound holds,

$$\|\hat{\boldsymbol{x}} - \boldsymbol{x}_0\|_1 \leq \tau_k(\boldsymbol{x}_0) + \frac{2}{\alpha_{2k}}\xi$$

Implication: We can well-approximate \textbf{x}_0 by solving (P_{\lambda}) with λ smaller than $\bar{\lambda}$

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 $\circ\,$ We don't need the optimal solutions of (P_{\lambda}) to coincide with those of (P0)

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- $\circ\,$ We don't need the optimal solutions of (P_{\lambda}) to coincide with those of (P0)
- $\circ~$ Potentially, solving (P_{\lambda}) with smaller λ is easier
- Recovery is stable w.r.t. measurement error $\|\mathbf{e}\|_2$ and inexactness of sparsity $\tau_k(\mathbf{x}_0)$

- **Note:** Theoretical guarantee for Lasso has better dependence on $\tau_k(\mathbf{x}_0)$, by a factor of $\mathcal{O}(\sqrt{k})$.
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 - \rightarrow a necessary condition for successful recovery by any algorithm

In conclusion:

Optimizing trimmed-lasso penalized objectives is a promising approach to (P0).

The Trimmed Lasso: Practical Optimization

Reminder:

$$\tau_k(\mathbf{x}) = \sum_{j=k+1}^d |\mathbf{x}|_{(j)}$$

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Previous Optimization Methods:

- Difference of Convex Programming (DCP)
 [Gotoh, Takeda, Tono, Math. Prog. '18]
- Alternating Direction Method of Multipliers (ADMM)
 [Bertsimas, Copenhaver, Mazumder, '17]

The Trimmed Lasso: Practical Optimization




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Trimmed Lasso as a *hard* minimum: Out of all $\binom{d}{k}$ subsets of $\{1, \ldots, d\}$, choose one with minimal ℓ_1 -norm.

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Our Key Idea: Replace the hard minimum by a *soft* minimum.

Let $z \in \mathbb{R}^m$ with $m = \binom{d}{k}$, whose entries consist of the ℓ_1 -norms of all subvectors of x of size d - k. Formally:

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$$\rho(\boldsymbol{x}) = \underset{|\Lambda|=d-k}{\operatorname{soft}} \min_{Z_{\Lambda}} Z_{\Lambda}$$

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- As in the *softmax* function in multi-class classification.

Soft maximum of $\mathbf{z} = (z_1, \ldots, z_m)$:

$$\log\left(\sum_{j=1}^{m}\exp\left(z_{j}\right)\right)$$

Soft minimum of z:

$$-\log\left(\sum_{j=1}^{m}\exp\left(-z_{j}\right)\right)$$

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Add a smoothness parameter γ :

$$-\frac{1}{\gamma}\log\left(\sum_{j=1}^{m}\exp\left(-\gamma z_{j}
ight)
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Add averaging:

$$-\frac{1}{\gamma}\log\left(\frac{1}{m}\sum_{j=1}^{m}\exp\left(-\gamma z_{j}\right)\right)$$

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Plug in the original definition of z:

$$-\frac{1}{\gamma} \log \left(\frac{1}{\binom{d}{k}} \sum_{|\Lambda| = d-k} \exp \left(-\gamma \sum_{i \in \Lambda} |x_i| \right) \right)$$

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Generalized Soft-Min Penalty

- $\circ~$ Infinitely differentiable as a function of $|\pmb{x}|$
 - Parameter γ controls level of smoothness
- Takes into account all possible $\binom{d}{k}$ sparsity patterns of **x**
- Significantly easier to optimize

$$\lim_{\gamma \to 0} \tau_{k,\gamma}(\mathbf{x}) = \frac{d-k}{d} \|\mathbf{x}\|_1$$

$$\lim_{\gamma o 0} au_{k,\gamma}({m x}) = rac{d-k}{d} \|{m x}\|_1$$

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A Homotopy Scheme

Instead of directly minimizing

$$\frac{1}{2} \|A\mathbf{x} - \mathbf{y}\|_2^2 + \lambda \tau_k(\mathbf{x})$$

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Solve a sequence of problems

$$\min_{\boldsymbol{x}} \mathsf{F}_{\lambda,\gamma}(\boldsymbol{x}) = \frac{1}{2} \|A\boldsymbol{x} - \boldsymbol{y}\|_2^2 + \lambda \tau_{k,\gamma}(\boldsymbol{x})$$

with an increasing sequence $\gamma_0 < \gamma_1 < \ldots$, while tracing path of solutions.

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- Start at $\gamma = 0$: $\tau_{k,0}(\mathbf{x})$ is the convex ℓ_1 norm (Lasso problem).
- Slowly increase γ . At iteration t with $\gamma = \gamma_t$, initialize optimization method with previous solution \hat{x}_{t-1} .

Problem: How to minimize each nonconvex objective

$$\mathsf{F}_{\lambda,\gamma}(\boldsymbol{x}) = \frac{1}{2} \|A\boldsymbol{x} - \boldsymbol{y}\|_2^2 + \lambda \tau_{k,\gamma}(\boldsymbol{x})?$$

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Approach: Majorization-Minimization

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Approach: Majorization-Minimization

Construct a function $G_{\lambda,\gamma}(\boldsymbol{x}, \tilde{\boldsymbol{x}})$ such that

$$\mathsf{G}_{\lambda,\gamma}(\boldsymbol{x}, \tilde{\boldsymbol{x}}) \geq \mathsf{F}_{\lambda,\gamma}(\boldsymbol{x}), \quad \mathsf{G}_{\lambda,\gamma}(\boldsymbol{x}, \boldsymbol{x}) = \mathsf{F}_{\lambda,\gamma}(\boldsymbol{x}).$$

Iterate:

$$\mathbf{x}^{t} = \arg\min_{\mathbf{x}} \mathsf{G}_{\lambda,\gamma}(\mathbf{x}, \mathbf{x}^{t-1}).$$

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- Under some assumptions, guaranteed to converge to a stationary point.

Constructing a majorizer for $F_{\lambda,\gamma}(x)$:
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Define $w_{k,\gamma}: \mathbb{R}^d \to \mathbb{R}^d$ for $0 \leq \gamma < \infty$ by

$$w_{k,\gamma}^{i}(\mathbf{x}) = \frac{\sum_{|\Lambda|=d-k,i\in\Lambda} \exp\left(-\gamma \sum_{j\in\Lambda} |x_{j}|\right)}{\sum_{|\Lambda|=d-k} \exp\left(-\gamma \sum_{j\in\Lambda} |x_{j}|\right)}$$

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Lemma: The following function is a majorizer of $F_{\lambda,\gamma}(\mathbf{x})$:

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constant w.r.t. x

MM scheme to minimize $F_{\lambda,\gamma}(x)$:

$$\begin{split} \mathbf{w}^t &= \mathbf{w}_{k,\gamma}(\mathbf{x}^{t-1}) \\ \mathbf{x}^t &= \arg\min_x \frac{1}{2} \|A\mathbf{x} - \mathbf{y}\|^2 + \lambda \langle \mathbf{w}^t, |\mathbf{x}| \rangle \end{split}$$

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Lemma

For any $\mathbf{x} \in \mathbb{R}^d$, k, γ ,

1. All weights $w_{k,\gamma}^i(\mathbf{x}) \in [0,1]$

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Since all weights are in [0,1], and their sum is constant, they do not require regularization.

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• Recursive, takes $\mathcal{O}(kd)$ operations

Approach also relevant for top-k classification. Method to compute similar functions for small k was proposed by [Berrada, Zisserman, Kumar, *ICLR* '18].

Outline of our method

(a) We seek a solution of (P0) by solving

$$\frac{1}{2}\|A\boldsymbol{x}-\boldsymbol{y}\|_2^2+\lambda\tau_k(\boldsymbol{x})$$

for increasing values of $\lambda < \overline{\lambda}$, till a *k*-sparse solution found.

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Running time for one λ : $\approx 500 \times$ slower than single ℓ_1 problem.

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Measure of success:

• Support accuracy: $\frac{|\hat{S} \cap S_0|}{k}$





Boaz Nadler

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(As in [Hazimeh, Mazumder 2020])

 \circ k-sparse signal $\mathbf{x}_0 \in \mathbb{R}^d$, k = 50, d = 20000

 $\circ \ {\sf Entries} \ \pm 1$

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- k-sparse signal $x_0 \in \mathbb{R}^d$, k = 50, d = 20000
- \circ Entries ± 1
- $\circ \ A \in \mathbb{R}^{n imes d}$, $\mathcal{N}(0, \Sigma)$, $\Sigma_{i,j} = 0.5^{|i-j|}$
- $\circ~$ Observation: $\textbf{y} = A\textbf{x}_0 + \textbf{e},$ varying noise levels

(As in [Hazimeh, Mazumder 2020])

- \circ k-sparse signal $\mathbf{x}_0 \in \mathbb{R}^d$, k = 50, d = 20000
- $\circ~$ Entries ± 1
- $\circ \ A \in \mathbb{R}^{n imes d}$, $\mathcal{N}(0, \Sigma)$, $\Sigma_{i,j} = 0.5^{|i-j|}$
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 $\circ\,$ Expected prediction error: $_{\mbox{\sc 1}}$

$$\sqrt{\frac{\mathbb{E}_{\mathbf{A},\mathbf{y}}\left[\left\|A\hat{\mathbf{x}}-y\right\|^{2}\right]}{\mathbb{E}_{\mathbf{y}}\left[\left\|y\right\|^{2}\right]}}$$










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The Trimmed Lasso



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code on GitHub.

Amir, T., Basri, R. and Nadler, B., The Trimmed Lasso: Sparse Recovery Guarantees and Practical Optimization by the Generalized Soft-Min Penalty. *SIAM J. Math. Data Science, 2021*

Thank You

The End

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