

Simulation Methodology: An Overview

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Outline:

- I. Simulation: Basic Terminology
- II. Connection to Numerical Integration
- III. The Monte Carlo Method
- IV. Dimensional Insensitivity for Monte Carlo
- V. Quasi-Random Sequences
- VI. Output Analysis
- VII. Replication
- VIII. Sub-Sampling
- IX. Output Analysis in Parallel Computing Context

I. Simulation: Basic Terminology

Simulation:

- ▶ Generate trajectories of a dynamical system

$$x_{n+1} = g(x_n)$$

or

$$\frac{d}{dt}x(t) = \mu(x(t))$$

Stochastic Simulation:

- ▶ Generate trajectories of a (stochastic) dynamical system

$$X_{n+1} = g(X_n, \xi_{n+1})$$

or

$$\frac{d}{dt}X(t) = \mu(X(t)) + \xi(t)$$

II. Connection to Numerical Integration

Goal: Compute $\alpha = E[W]$, where $W = f(X_0, X_1, \dots, X_T)$

Method:

- ▶ Generate n iid replications W_1, W_2, \dots, W_n of W
- ▶ Estimate α via

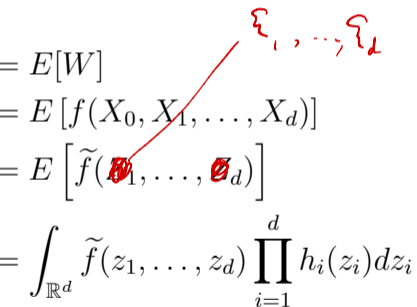
$$\alpha_n = \frac{1}{n} \sum_{i=1}^n W_i$$

Note that if

$$X_{i+1} = g(X_i, \xi_{i+1})$$

s/t $X_0 = x$

then

$$\begin{aligned}\alpha &= E[W] \\ &= E[f(X_0, X_1, \dots, X_d)] \\ &= E[\tilde{f}(\xi_1, \dots, \xi_d)] \\ &= \int_{\mathbb{R}^d} \tilde{f}(z_1, \dots, z_d) \prod_{i=1}^d h_i(z_i) dz_i\end{aligned}$$


Such an expectation can be expressed as a d -dimensional integral

Typically, with d large

Conversely, if

$$\begin{aligned}\alpha &= \int_{\mathbb{R}^d} q(z_1, \dots, z_d) dz_1 \dots dz_d \\ &= \int_{\mathbb{R}^d} \frac{q(z_1, \dots, z_d)}{\prod_{i=1}^d h_i(z_i)} \prod_{i=1}^d h_i(z_i) dz_i \\ &= E \left[\frac{q(Z_1, \dots, Z_d)}{\prod_{i=1}^d h_i(Z_i)} \right]\end{aligned}$$

Every d -dimensional integral can be represented as an expectation

Using sampling-based methods to compute (higher dimensional) integrals is known as the *Monte Carlo* method

Stochastic Simulation \iff *Monte Carlo* Method

III. The Monte Carlo Method

Goal: Compute $\alpha = E[W]$

Method:

- ▶ Generate n iid replications W_1, W_2, \dots, W_n of W
- ▶ Form

$$\alpha_n = \bar{W}_n = \frac{1}{n} \sum_{i=1}^n W_i$$

III. The Monte Carlo Method

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- ▶ Form

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Proof of validity: Law of Large Numbers (LLN)

$$\alpha_n \xrightarrow{a.s.} \alpha$$

as $n \rightarrow \infty$

Convergence rate analysis:

Central Limit Theorem (CLT): If $\sigma^2 = \text{Var}(\tilde{\theta}_1)$ ^{ω} ~~θ_1~~ $< \infty$, then

$$\sqrt{n}(\alpha_n - \alpha) \Rightarrow \sigma N(0, 1)$$

as $n \rightarrow \infty$

Informally,

$$\alpha_n \stackrel{D}{\approx} \alpha + \frac{\sigma}{\sqrt{n}} N(0, 1)$$

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Implications:

- ▶ Slow convergence rate
- ▶ Problem hardness characterized by a single constant σ
- ▶ Slow convergence rate suggests error assessment is important

Error assessment via asymptotically valid confidence intervals

$$P\left(\alpha \in \left[\alpha_n - z \frac{\sigma}{\sqrt{n}}, \alpha_n + z \frac{\sigma}{\sqrt{n}}\right]\right) \rightarrow 1 - \delta$$

where z is selected to that $P(-z \leq N(0, 1) \leq z) = 1 - \delta$

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σ^2 is unknown but can be estimated (internally, from the sample) via

$$s_n^2 = \frac{1}{n-1} \sum_{i=1}^n (W_i - \bar{W}_n)^2$$

So,

$$\left[\alpha_n - z \frac{s_n}{\sqrt{n}}, \alpha_n + z \frac{s_n}{\sqrt{n}}\right]$$

is an approximate $100(1 - \alpha)\%$ CI

Asymptotic Validity vs Hard Error Bounds

Asymptotic validity:

- ▶ If $\sigma^2 = \text{Var}(Z_1) < \infty$, then

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- ▶ No guarantee for fixed n

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Hard error bounds:

- ▶ Chebyshev's inequality:

$$P\left(\alpha \in \left[\alpha_n - \frac{\epsilon}{\sqrt{n}}, \alpha_n + \frac{\epsilon}{\sqrt{n}}\right]\right) \geq 1 - \frac{c^2}{\epsilon^2}$$

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The great majority of *Monte Carlo* theory focuses on asymptotic validity (using limit theorems)

IV. Dimensional Insensitivity for Monte Carlo

Goal: Compute

$$\alpha(\tilde{f}) = E \left[\tilde{f}(U_1, \dots, U_d) \right] \triangleq E \left[W(\tilde{f}) \right]$$

where the U_i 's are iid uniform on $[0, 1]$

► For any (weighted) integration rule, it is known that

$$\sup_{\tilde{f} \in C^r(k)} \left| \alpha_c(\tilde{f}) - \alpha(\tilde{f}) \right| = O(c^{-r/d})$$

as $c \rightarrow \infty$

“curse of dimensionality”

- ▶ Put $\alpha_n(\tilde{f}) = n^{-1} \sum_{i=1}^n W_i(\tilde{f})$
- ▶ Chebyshev implies that if $|\tilde{f}| \leq k$, then

$$P \left(\left| \alpha_n(\tilde{f}) - \alpha(\tilde{f}) \right| > \frac{\epsilon}{\sqrt{n}} \right) \leq \frac{k^2}{\epsilon^2}$$

- ▶ For a given computational budget c , $n \approx c/d$.
So,

$$P \left(\left| \alpha_c(\tilde{f}) - \alpha(\tilde{f}) \right| > \epsilon \sqrt{\frac{d}{c}} \right) \leq \frac{k^2}{\epsilon^2}$$

- ▶ “Dimensional insensitivity”

V. Quasi-Random Sequences

- ▶ These are deterministic sequences u_1, u_2, \dots in $[0, 1]^d$ that are “equidistributed”:

$$\sup_{a \in [0,1]^d} \left| \frac{1}{n} \sum_{i=1}^n I(u_i \leq a) - \prod_{i=1}^d a_i \right| = O\left(\frac{(\log n)^d}{n}\right)$$

- ▶ This implies that

$$\left| \frac{1}{n} \sum_{i=1}^n \tilde{f}(u_i) - \alpha(\tilde{f}) \right| = O\left(\frac{(\log n)^d}{n}\right)$$

if f has finite Hardy-Krause variation

- ▶ Can be very effective at integration in moderate d settings

VI. Output Analysis

Suppose we have a simulation-based algorithm for computing α

How long do we need to run the simulation to get a required accuracy?



Output Analysis

Setting 1: IID Replications

Goal: Compute $\alpha = E[W]$

Method: Generate iid copies W_1, \dots, W_n and estimate via $\alpha_n = \overline{W}_n$

Two types of procedures:

- ▶ Fixed sample size:
 - Choose n and construct confidence interval of unknown size
- ▶ Sequential procedures:
 - Choose error tolerance ϵ and generate samples until confidence interval is of required size
 - ▶ Chow-Robbins (1965)
 - ▶ G-Whitt (1992)

Setting 2: Smooth Functions of Expectations

- ▶ Goal: Compute $\alpha = g(E[Z])$
- ▶ Estimator: $\alpha_n = g(\bar{Z}_n)$
- ▶ Central Limit Theorem:

$$\alpha_n - \alpha = \nabla g(E[Z]) (\bar{Z}_n - E[Z]) + o_P(n^{-1/2})$$
$$\frac{n^{1/2}(\alpha_n - \alpha)}{s_n} \Rightarrow N(0, 1)$$

as $n \rightarrow \infty$, where $s_n^2 \Rightarrow \sigma^2$ and $\sigma^2 = \text{Var}(\nabla g(E[Z])(Z - E[Z]))$

Application

Goal: Compute

$$\alpha = E_x \left[\sum_{i=0}^{\infty} e^{-\rho i} r(X_i) \right]$$

Note that

$$\alpha = E_x \left[\sum_{i=0}^{\tau(x)-1} e^{-\rho i} r(X_i) \right] + E_x \left[e^{-\rho \tau(x)} \right] \cdot \alpha$$

So,

$$\alpha = \frac{E_x \left[\sum_{i=0}^{\tau(x)-1} e^{-\rho i} r(X_i) \right]}{1 - E_x \left[e^{-\rho \tau(x)} \right]} = g(E[Z]),$$

where $g(z_1, z_2) = z_1 / (1 - z_2)$

Setting 3: Steady-State Simulation

- ▶ Markov chain $X = (X_n : n \geq 0)$ with unique equilibrium distribution $\pi(\cdot)$
- ▶ Goal: Compute

$$\alpha = \int_S r(x)\pi(dx) (= E[r(X_\infty)])$$

Estimator:

$$\alpha_n = \frac{1}{n} \sum_{i=0}^{n-1} r(X_i)$$

$$n^{1/2}(\alpha_n - \alpha) \Rightarrow \sigma N(0, 1)$$

where

$$\sigma^2 = \text{Var}_\pi(r(X_0)) + 2 \sum_{j=1}^{\infty} \text{Cov}_\pi(r(X_0), r(X_j))$$

The time-average variance constant (TAVC) σ^2 is $2\pi f(0)$, where $f(\cdot)$ is the *spectral density* of X

There are many simulation settings in which the variance is difficult to estimate:

- ▶ Smooth functions of expectations
- ▶ Steady-state simulation
- ▶ Stochastic gradient descent
- ▶ Quantiles
- ▶ etc.

VII: Replication

There are many simulation settings in which the variance is difficult to estimate:

- ▶ Goal: Compute α
- ▶ Algorithm: An estimator α_n
- ▶ A limit theorem:

$$a_n(\alpha_n - \alpha) \Rightarrow \sigma N(0, 1)$$

Now, repeat the algorithm m iid times (m “replications”): $\alpha_n^1, \alpha_n^2, \dots, \alpha_n^m$

- ▶ Note that

$$\alpha_n^i \stackrel{D}{\approx} N(\alpha, \sigma^2/a_n^2)$$

- ▶ m approximately normal rv's with unknown mean and unknown variance
- ▶ Confidence interval: Student-t with $m - 1$ degrees of freedom

VIII: Sub-Sampling

Suppose that we wish to compute α using a *Monte Carlo* algorithm α_n for which

$$n^a(\alpha_n - \alpha) \Rightarrow W$$

where W is a continuous rv. (It can be non-Gaussian and include “nuisance parameters”)

- ▶ If $m \ll n$,

$$m^a(\alpha_m - \alpha) \stackrel{D}{\approx} m^a(\alpha_m - \alpha_n) \stackrel{D}{\approx} W$$

- ▶ So, construct multiple sub-samples of size m from our n -sample, and use empirical of

$$m^a(\alpha_m^i - \alpha_n), \quad 1 \leq i \leq r$$

to estimate w_1, w_2 such that

$$P(w_1 \leq W \leq w_2) \approx 1 - \delta$$

- ▶ Then,

$$P\left(\alpha \in \left[\alpha_n - \frac{w_2}{n^a}, \alpha_n - \frac{w_1}{n^a}\right]\right) \approx 1 - \delta$$

IX: Output Analysis in Parallel Computing Context

- ▶ Goal: Compute $\alpha = E[W]$
- ▶ p parallel processors available
- ▶ c units of compute time
- ▶ Run simulations independently on each processor

$$\bar{W}_i(c) = \frac{\sum_{j=1}^{N_i(c)} W_{ij}}{N_i(c)}$$

- ▶ Biased estimator

$$\frac{1}{p} \sum_{i=1}^p \bar{W}_i(c) \stackrel{D}{\approx} E[\bar{W}(c)] + \frac{\eta}{\sqrt{pc}} N(0, 1)$$

Bias can dominate if p is large
G + Heidelberger (1990's)