#### Homomorphic Encryption in the SPDZ Protocol for MPC

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#### Secure Multi-Party Computation





## The SPDZ setting

- Dishonest majority
  - $\succ$  Up to t = n 1 parties may be corrupt
  - Requires computational assumptions
- Active security:
  - Security with abort
  - ➢ No fairness
- Arithmetic circuits
  - > Typically in  $F_p$ , large prime p
  - > Can also handle Boolean circuits, rings, ...
- Originally: [Damgård Pastro Smart Zakarias `12]
   > Building on ideas from [BDOZ 11]
   > Many subsequent improvements and variants [DKLPSS13], [KOS16], [KPR18], [CDESX18], [BCS19], ...





## MPC in the preprocessing model



- Preprocessing protocol can be done in advance
- Online phase:
  - > After inputs are known
  - $\blacktriangleright$  Lightweight: only  $\approx 2x$  computational overhead on plaintext circuit evaluation



### Additive secret sharing with MACs

#### [DPSZI2, DKLPSSI3]

• Fixed MAC key  $\alpha \leftarrow Z_p$ 

• Linear MAC scheme

 $MAC(x) = x \cdot \alpha \mod p$ 

Secret share the MAC key, and x, MAC(x):

 $\langle x \rangle, \langle \alpha \cdot x \rangle, \langle \alpha \rangle$ 

Where  $\langle x \rangle$  denotes  $(x_1, ..., x_n)$ , such that  $x = \sum_i x_i$ , and party  $P_i$  holds  $x_i$ 



#### Reconstructed shared values

#### [DPSZI2,DKLPSSI3]

If  $\Delta \neq 0$ , have to

$$\langle x \rangle$$
,  $\langle \alpha \cdot x \rangle$ ,  $\langle \alpha \rangle$ 

where  $x = \sum x_i$ ,  $\alpha x = \sum m_i$ ,  $\alpha = \sum \alpha_i$ 

#### **Challenge**: how to check the MAC without revealing $\alpha$ ?

- Parties open  $x' = x + \Delta$
- $P_i$  commits to  $d_i = \alpha_i \cdot x' m_i$ > Note:  $d_1 + \dots + d_n = \alpha \cdot x' - MAC(x) = \alpha \cdot \Delta$ guess  $\alpha$  to pass
- Open  $d_i$  and check they sum to 0

# SPDZ online phase : securely computing arithmetic circuits

#### Main invariant:

• For every wire x, parties have  $\langle x \rangle$ ,  $\langle \alpha x \rangle$ 

Linear gates: local operations on shares





#### Multiplication of secret-shared values

- Have  $\langle x \rangle$ ,  $\langle y \rangle$ , want  $\langle x \cdot y \rangle$ .
- Use random triple  $\langle a \rangle, \langle b \rangle, \langle a \cdot b \rangle$
- Compute and open  $\langle x + a \rangle$ ,  $\langle y + b \rangle$
- Observe:





- SPDZ Basics: secret-sharing with MACs, online phase
- Passively secure preprocessing
- Active security
   Zero knowledge proofs
   Triple verification
- Open questions



## How do we get $\langle a \rangle$ , $\langle b \rangle$ , $\langle a \cdot b \rangle$ ?



#### Triple generation: two main approaches **SPDZ-style** [BDOZII]-style • Depth-1 HE Linearly HE Communication via broadcast Pairwise communication channels • Scales better with n parties • Can be faster for 2 parties

## Threshold homomorphic encryption

• Scheme (*KeyGen*, *Enc*, *DistDec*), plaintext space  $Z_p$ .

Write  $[a] \coloneqq Enc_{pk}(a)$ 

• Homomorphism: O(n) additions, I multiplication

• KeyGen setup:

Not today  $\checkmark$  Common pk, additive shares  $\langle sk \rangle$ 

- Distributed decryption protocol:
  - $\succ$  DistDec([m])  $\rightarrow$  m



## Instantiating threshold homomorphic encryption

**Parameters:**  $R = Z[X]/(X^N + 1)$ , *N* is a power of two. Modulus q > p. "Small" distributions  $\chi_{sk}, \chi_{err}$ . Plaintext space:  $R_p \cong Z_p^N$  (via CRT)

#### KeyGen:

• 
$$a \leftarrow R_q, s \leftarrow \chi_{sk}, e \leftarrow \chi_{err}, b = as + pe$$

• pk = (b, -a), sk = (s)

 $Enc(\mathbf{pk}, m), (m \in R_p)$ :

- $u \leftarrow \chi_{sk}, e_0, e_1 \leftarrow \chi_{err}$
- $c = (c_0, c_1) = u \cdot pk + p \cdot (e_0, e_1) + (m, 0)$

#### Dec(sk, c), using:

•  $c_0 + c_1 \cdot s = p \cdot e' + m$ 

#### Multiplicative homomorphism:

• View *c* as polynomial:

 $c_0 + c_1(x)$ 

- Decrypt with c(s)
- Multiply two polynomials ⇒ multiply ciphertexts!
  - $\succ$  Decryption requires  $s^2$

## Distributed decryption protocol

• Parties have  $(c_0, c_1)$  and shared  $\langle s \rangle$ 

 $\succ$  Want to open:  $\langle c_0 + c_1 \cdot s \rangle$ 

- **Problem:**  $c_0 + c_1 \cdot s = p \cdot e' + m$ >Noise e' depends on the secret key!
- Solution: noise drowning
   ➢Open





#### Passive triple generation: basic protocol

- $P_i$  samples  $a_i, b_i, c_i'$ , broadcasts  $[a_i], [b_i], [c_i']$
- All parties:

➢ Compute [a] = ∑<sub>i</sub>[a<sub>i</sub>], [b] = ∑<sub>i</sub>[b<sub>i</sub>] [c'] = ∑<sub>i</sub>[c<sub>i</sub>']
 ➢ Compute [Δ] = Mult([a], [b]) - [c']

 $\succ \Delta = DistDec([\Delta])$ 

• 
$$P_1$$
 outputs  $a_1, b_1, c_1' + \Delta$ ,  $P_i$  outputs  $a_i, b_i, c_i'$   $(i > 1)$ 

Adding MACs: essentially the same procedure

Directly gives  $\langle a \rangle$ ,  $\langle b \rangle$ ,  $\langle a \cdot b \rangle$ 



- SPDZ Basics: secret-sharing with MACs, multiplication triples
- Passively secure SPDZ
- Active security
   Zero knowledge proofs
   Triple verification
- Open questions



#### Active security in two steps

zero knowledge proof of plaintext knowledge

Ensure ciphertexts are correctly generated

 $\succ$  Whenever  $P_i$  sends  $[a_i]$ , prove knowledge of  $a_i$  and randomness

#### • II: triple verification

> Even with ZK proofs, may be additive errors in  $\langle c \rangle$ , due to *DistDec* 

 $\succ$  "sacrifice" one triple, to check another (soundness 1/p)



## Zero knowledge proofs in SPDZ

• Given ciphertext



• Prove knowledge of short pre-image satisfying linear relation



## Proving knowledge of short preimages



## Proving knowledge of short preimages



#### **Optimizations:**

- Larger challenge space  $\{X^i\}_i$  [BCS19]
  - Reduces # repetitions
  - > Only proves that 2r is short
- Amortization
  - > Batch many proofs together
  - > Additive overhead of  $O(\kappa)$  ciphertexts, instead of multiplicative

### Variations on the basic SPDZ protocol

#### • [CKRRSW20]

Depth-2 instead of depth-1
Scale-invariant HE instead of BGV
Matrix triples via HE automorphisms

- Local distributed decryption (2 parties only)
   ➤ "Local rounding" of (c<sub>0</sub> + c<sub>1</sub>s) gives shared (m)
   ➤ From homomorphic secret sharing [DHRW16, BKS19]
- Key switching, modulus switching [DPSZ 12]
   Can reduce overhead of soundness slack [KPR18]



- SPDZ Basics: secret-sharing with MACs, multiplication triples
- Passively secure SPDZ and variants
- Active security
   Zero knowledge proofs
   Triple verification

#### • Open questions



### Where can we hope to do better?

• **HE parameters:** ( $\log q \approx 300-600$  bits)

➢Noise drowning in ZK proofs and distributed decryption

#### • ZK proofs of plaintext knowledge:

 $\geq$  Need to run in large batches for efficiency

> Computationally expensive ( $\approx$ 40%)

 $\geq O(n^2)$  communication complexity for n parties

Passive protocol can be O(n)



## Improving zero knowledge proofs

- Ideally: want negligible soundness in one-shot, and tight bounds
- Possibly via proofs on committed values: [AELNS20]
   Commit to randomness and prove shortness
   Prove commitments satisfy linear relation given by c and pk
- Questions:

>How practical is this vs naïve methods?

Does it amortize well?



# A step further: removing zero knowledge proofs?

• Intuition: triple verification already guarantees correctness

• **Challenge:** ensure failure event is independent of sensitive information



- Potential impact: O(n) complexity, better parameters, less computation
- Related: Overdrive [KPR18] removes proof of correct multiplication, security related to "linear-only encryption" assumption



# A step further: removing zero knowledge proofs?

- Problem I: no independence of inputs
  - Solution: commit to ciphertexts



- Problem II: decryption failures can leak
  - In SPDZ, restricted form of leakage
     Possible mitigations:
    - Abort/re-key on failure
    - Restrict number of executions
    - Increase sk entropy
    - Randomness extractor on triples



#### Noise drowning in distributed decryption

• Distributed decryption reveals values of the form:



• Q: Is there an approach without noise flooding?

• **Q**: What goes wrong if we reduce size of  $\tilde{e}$ ?



# Alternative approach: non-interactive triple generation



- Goal: locally expand short seeds into large batch of triples
- [BCGIK**S**20]: candidate construction from low-noise ring-LPN in  $Z_p[x]/(x^N + 1)$ 
  - + good concrete efficiency
  - Still requires many SPDZ triples to setup seeds
  - Assumption less studied when  $x^N + 1$  splits completely



#### Conclusion

• SPDZ Protocol

Currently, most practical approach to dishonest majority MPC

• Lattices in SPDZ

Low-depth SHE, large parameters

>Heavily reliant on ZK proofs of plaintext knowledge

>Noise drowning in distributed decryption

room for improvement



### References

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