On the Estimation of Distances Using Graph Distances

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Given a weighted graph, (V, E, δ) , find an EDM D such that

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For example, we could (try to) solve

$$\min_{D \in \mathbb{EDM}} \sum_{(i,j) \in E} (D_{ij} - \delta_{ij})^2$$

Graph embedding

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Given a weighted graph, (V, E, δ) , and embedding dimension d, find $y_1, \ldots, y_n \in \mathbb{R}^d$ such that

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For example, we could (try to) solve

$$\min_{y_1,\dots,y_n \in \mathbb{R}^d} \sum_{(i,j) \in E} \left(\|y_i - y_j\| - \delta_{ij} \right)^2$$

(Known as non-metric scaling in the statistics literature.)

The problem is also known as multidimensional scaling, graph drawing, graph realization, sensor localization, etc

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Important connections to:

- nearest neighbor search
- embedding a finite metric space into a given Banach space

When the graph is complete and there is an exact solution, Classical Scaling finds that solution (by solving an eigenvalue problem). When the graph is complete and there is an exact solution, Classical Scaling finds that solution (by solving an eigenvalue problem).

It is known to be robust to noise. (Arias-Castro, Javanmard, and Pelletier 2018) In the general case, some dissimilarities are missing...

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Whether a graph can be uniquely embedded is a central question in rigidity theory. $^{1} \ \ \,$

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 $^{^{4}}$ Koren, Gotsman, and Ben-Chen 2005; Cucuringu, Lipman, and Singer 2012; Singer 2008; Zhang et al. 2010; Drusvyatskiy et al. 2017.

⁵Leeuw and Mair 2009.

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- Embed a clique by classical scaling and then sequentially position the nodes for which this is possible.³

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- Embed all cliques using classical scaling and synchronize the resulting embedded point sets.⁴

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- A number of methods have been proposed:
 - Use the graph distances to fill in the missing dissimilarities and apply classical scaling.²
 - Embed a clique by classical scaling and then sequentially position the nodes for which this is possible.³
 - Embed all cliques using classical scaling and synchronize the resulting embedded point sets.⁴
 - Solve by direct optimization via majorization.⁵
 - Solve a semidefinite program after an appropriate relaxation.⁶

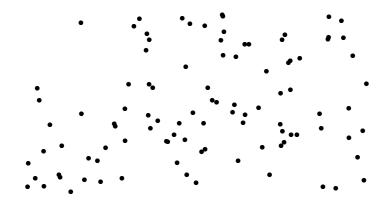
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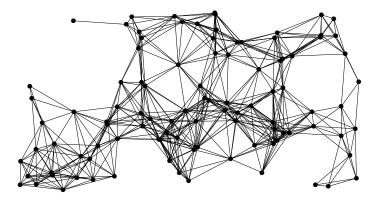
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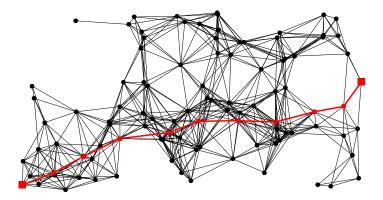
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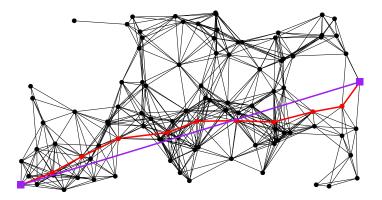
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Based on δ , define the graph distances

$$\Delta(i,j) = \inf_{k_1,\ldots,k_m} \sum_{s=0}^m \delta(k_s,k_{s+1}),$$

where the infimum is over paths (k_0, \ldots, k_{m+1}) with $k_0 = i$ and $k_{m+1} = j$.

Bound for neighborhood graphs

Suppose that the graph is in fact the *r*-ball neighborhood graph of a set of points $x_1, \ldots, x_n \in \mathbb{R}^d$, meaning

 $(i,j) \in E \iff \delta_{ij} = ||x_i - x_j|| \le r$

⁷Arias-Castro, Javanmard, and Pelletier 2018.

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Proposition⁷

Take $\mathcal{X} = \{x_1, \dots, x_n\} \subset \mathbb{R}^d$ and define

 $\varepsilon = \max_{x \in \operatorname{Conv}(\mathcal{X})} \min_{i \in [n]} \|x - x_i\|$

When $\varepsilon/r \leq 1/c_1$,

$$\|x_i - x_j\| \le \Delta(i,j) \le (1 + c_2(\varepsilon/r)^2) \|x_i - x_j\|$$

where c_1, c_2 are universal constants.

⁷Arias-Castro, Javanmard, and Pelletier 2018.

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(The same bound above holds in that context too.)

Estimating the shortest paths distances on a surface

In manifold learning, the distances of interest are the intrinsic distances on the underlying surface.⁸

⁸Silva and Tenenbaum 2002; Tenenbaum, Silva, and Langford 2000.

⁹Karaman and Frazzoli 2011; Karaman and Frazzoli 2010; Janson et al. 2015; Schmerling, Janson, and Pavone 2015a; Schmerling, Janson, and Pavone 2015b.

In manifold learning, the distances of interest are the intrinsic distances on the underlying surface.⁸

The same is true in motion planning.⁹

⁸Silva and Tenenbaum 2002; Tenenbaum, Silva, and Langford 2000.

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Consider a subset $\mathcal{S} \subset \mathbb{R}^D$.

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The intrinsic distance on S is defined, for $x, x' \in S$, as

$$g(x, x') = \inf \left\{ a : \exists \gamma : [0, a] \to \mathcal{S}, \text{ 1-Lipschitz}, \\ \text{with } \gamma(0) = x \text{ and } \gamma(a) = x' \right\}$$

Let $\Delta(x, x')$ denote the distance of $x, x' \in \mathcal{X}$ in the *r*-ball neighborhood graph built on \mathcal{X} .

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Define

$$\varepsilon = \sup_{x \in \mathcal{S}} \min_{i \in [n]} \|x - x_i\|.$$

Proposition (Bernstein et al. 2000)

When $\varepsilon \leq r/4$, we have $\Delta(x, x') \leq (1 + 4\varepsilon/r)g(x, x'), \quad \forall x, x' \in \mathcal{X}.$

Assume that

- \blacksquare The intrinsic and ambient topologies coincide on $\mathcal{S}.$
- The shortest paths on \mathcal{S} have curvature bounded by κ .

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- The shortest paths on S have curvature bounded by κ .

Proposition (Bernstein et al. 2000; Arias-Castro and Le Gouic 2017)

There is τ depending on (the reach of) S and c_0 universal such that, when $r \leq \tau$ and $\kappa r \leq 1/3$,

$$g(x, x') \le (1 + c_0 r^2) \Delta(x, x'), \quad \forall x, x' \in \mathcal{X}.$$

We also show that every shortest path on S between two sample points can be approximated by a shortest path in the neighborhood graph...

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We also study curvature-constrained shortest paths...

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For $\kappa > 0$, the κ -curvature-constrained intrinsic semi-distance on S is defined, for $x, x' \in S$, as

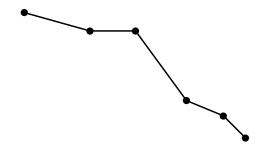
 $g_{\kappa}(x, x') = \inf \{a : \text{there is } \gamma \text{ as before}$ with curvature bounded by $\kappa \}$ We need a notion of curvature for polygonal lines (which is how paths in a neighborhood graph are embedded).

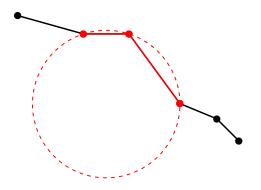
We need a notion of curvature for polygonal lines (which is how paths in a neighborhood graph are embedded).

For an ordered triplet of points (x, y, z) in \mathbb{R}^D , define its angle as $\angle (x, y, z) = \angle (y\overline{x}, y\overline{z}) \in [0, \pi]$ and its curvature as

$$\operatorname{curv}(x, y, z) = \begin{cases} 1/R(x, y, z), & \text{if } \angle (x, y, z) \ge \frac{\pi}{2}, \\ \infty, & \text{otherwise,} \end{cases}$$

where R(x, y, z) is the radius of the circle passing through x, y, z.





There are other notions of discrete curvature¹⁰. This one is consistent in the following sense.

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Lemma

Consider a curve $\gamma : (a, b) \to \mathbb{R}^D$ which is twice continuously differentiable. Holding $s \in (a, b)$ fixed while $r \nearrow s$ and $t \searrow s$,

 $\operatorname{curv}(\gamma(r),\gamma(s),\gamma(t)) \rightarrow \operatorname{curvature} \operatorname{of} \gamma \text{ at } s.$

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We also have the following key lemma.

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Lemma

Let γ be a simple curve with curvature at most $\kappa.$ If $x,y,z\in\gamma$ are such that y is between x and z on γ and $\|x-z\|\leq 2/\kappa,$ then

$$\operatorname{curv}(x, y, z) \leq \kappa$$

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Let $\Delta_{\kappa}(x, x')$ now denote the length of the shortest path in the graph with curvature bounded by κ .

Proposition

There is a numerical constant $c \ge 1$ such that, when $\varepsilon/r \le 1/c$, $\kappa r \le 1/c$, and $\kappa' \ge \kappa + c(\kappa^2 r + \varepsilon/r^2)$,

$$\Delta_{\kappa}(x, x') \le (1 + 6\varepsilon/r)g_{\kappa}(x, x'), \quad x, x' \in \mathcal{X}$$

(The right-hand side may be infinite.)

We now assume in addition that all the shortest paths on ${\mathcal S}$ have curvature bounded by $\kappa.$

 $^{^{11}\}mbox{Alexander}$ and Alexander 1981; Alexander, Berg, and Bishop 1987; Albrecht and Berg 1991.

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Lemma

Assume that S is a compact and connected C^2 submanifold with boundary that is either empty or C^2 . Then there is $\kappa < \infty$ such that all the shortest paths on S have max-curvature bounded by κ .

(Strange things near the boundary.¹¹)

¹¹Alexander and Alexander 1981; Alexander, Berg, and Bishop 1987; Albrecht and Berg 1991.

Theorem

There is a universal constant c > 0 such that, if $\kappa r \le 1/c$ and $\varepsilon/\kappa r^2 \le 1/c$, the unconstrained shortest paths in the graph have curvature at most $\kappa' \le \kappa + c \varepsilon/\kappa r^3$.

Estimating distances based on adjacency information

We observe the adjacency matrix $W = (W_{ij})$ of an undirected graph. We assume the existence of points, $x_1, \ldots, x_n \in \mathbb{R}^v$, such that

$$\mathbb{P}(W_{ij}=1 \mid x_1,\ldots,x_n) = \phi(\|x_i-x_j\|),$$

for some non-increasing link function $\phi: [0,\infty) \mapsto [0,1]$.

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for some non-increasing link function $\phi: [0,\infty) \mapsto [0,1]$.

- The $(W_{ij}, i < j)$ are assumed to be independent.
- The link function ϕ may be known or unknown.

Our goal is to estimate the pairwise distances

$$d_{ij} \coloneqq \|x_i - x_j\|.$$

¹²Sarkar, Chakrabarti, and Moore 2010; Liben-Nowell and Kleinberg 2007; Liben-Nowell and Kleinberg 2003.

¹³Sussman, Tang, and Priebe 2014; Tang, Sussman, and Priebe 2013.

¹⁴Alamgir and Luxburg 2012; Luxburg and Alamgir 2013.

Interestingly, there is a close connection with the literature on link prediction¹², where one wants to determine which nodes are closest at a given point in time as they are the most likely to become connected in the near future.

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There is related work by Carey Priebe et al, some of it in the context of a dot product graph — where $\phi(||x_i - x_j||)$ is replaced by $\phi(\langle x_i, x_j \rangle)$.¹³

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Ulrike von Luxburg et al have considered the case where, instead, a K-nearest neighbor graph is available.¹⁴

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First assume that $\phi(d) = \mathbb{I}\{d \le r\}$ for some r > 0. (r may be assumed known without loss of generality.)

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First assume that $\phi(d) = \mathbb{I}\{d \le r\}$ for some r > 0. (r may be assumed known without loss of generality.)

We estimate $d_{ij} = ||x_i - x_j||$ by $\hat{d}_{ij} = r\Delta_{ij}$.

Define

$$\varepsilon = \max_{x \in \operatorname{Conv}(x_1, \dots, x_n)} \min_{i \in [n]} \|x - x_i\|$$

Theorem

For all $i, j \in [n]$,

$$0 \le \hat{d}_{ij} - d_{ij} \le 4(\varepsilon/r)d_{ij} + r$$

Assume without loss of generality that $r \leq 1/2$.

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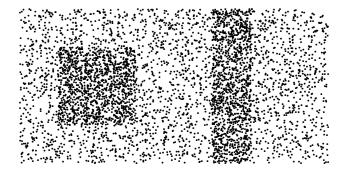
Theorem

There is a numeric constant c > 0 with the property that, for any $\varepsilon > 0$ and any estimator \hat{d} , there is $x_1, \ldots, x_n \in [0, 1]$ such that

$$\max_{x \in [0,1]} \min_{i \in [n]} \|x - x_i\| \le \varepsilon$$

and, for at least half of the pairs $i \neq j$,

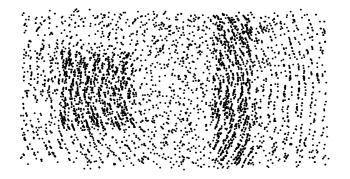
$$|\hat{d}_{ij} - d_{ij}| \ge \frac{c\,\varepsilon}{r\,\vee\,\varepsilon} d_{ij}.$$



latent positions (in $[0,2] \times [0,1]$)



recovered positions with r = 0.05

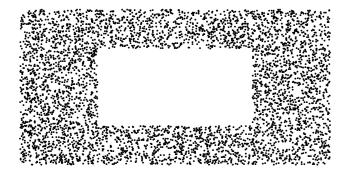


recovered positions with r = 0.1

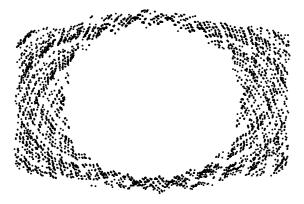


recovered positions with r = 0.2

The method requires convexity...



(latent positions)



(estimated positions)

More generally, assume that ϕ has support [0,r], for some r>0, and for some $c_0>0$ and $\alpha\geq 0,$

$$\phi(d) \ge c_0 (1 - d/r)_+^{\alpha}$$

(When $\alpha = 0$, ϕ as a discontinuity at d = r.)

More generally, assume that ϕ has support [0, r], for some r > 0, and for some $c_0 > 0$ and $\alpha \ge 0$,

$$\phi(d) \ge c_0 (1 - d/r)_+^{\alpha}$$

(When $\alpha = 0$, ϕ as a discontinuity at d = r.)

Assume without loss of generality that $diam(x_1, \ldots, x_n) \leq 1$.

Theorem

There are $C_1, C_2 > 0$ depending only on (α, c_0) such that, whenever $r/\varepsilon \ge C_1(\log n)^{1+\alpha}$, with probability at least 1-1/n, for all $i, j \in [n]$,

$$0 \le \hat{d}_{ij} - d_{ij} \le C_2 \left[(\varepsilon/r)^{\frac{1}{1+\alpha}} d_{ij} + r \right]$$

We also obtain results for the setting where the graph is the K-nearest neighbor graph of a point set x_1, \ldots, x_n , a setting first considered by Alamgir and Luxburg 2012.

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The graph distances perform similarly when x_1, \ldots, x_n are generated iid from the uniform distribution on a compact and convex subset Ω ... but only for pairs of points away from the boundary $\partial\Omega$.

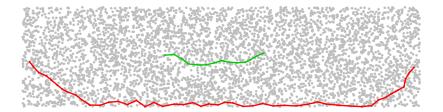


(latent positions)



(estimated positions)

The boundary acts as a high-speed freeway...



Related papers

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