### Happy Retirement, Jean!



#### An illustrious career of achievements

#### Beautiful results in many areas

- When flows in Queueing Networks are Poisson
- When delays are independent (non-overtaking)
- "Delay" explanation for geometric steady state under feedback
- Quick simulation for networks based on large deviations
- Very elegant use of coupling to simplify proofs
  - » Short probabilistic proof of our threshold result
- Multiarmed bandits: Simple interchange argument proof
- Very nice development of CSMA
- Seminal result on max weight solution for input-queued switches
- Decoupling bandwidth in the days of ATM
- Network security
- Economics of networks
- Network games

#### A role model for genuine research values

- High standard for theoretical results
- Role model for research of the highest caliber
- Papers and results are shorn of all adornment
- Explain the central idea in the simplest way
- No sentence is wasted no sentence can be ignored
- And, in the same style, several succinct books
- Exemplary understatement and modesty
- And a serial entrepreneur (!)
- Has continually held aloft high standards to emulate for research and dissemination

# Incentive compatibility in stochastic dynamic systems

Ke Ma and P. R. Kumar



Dept. of Electrical and Computer Engineering Texas A&M University

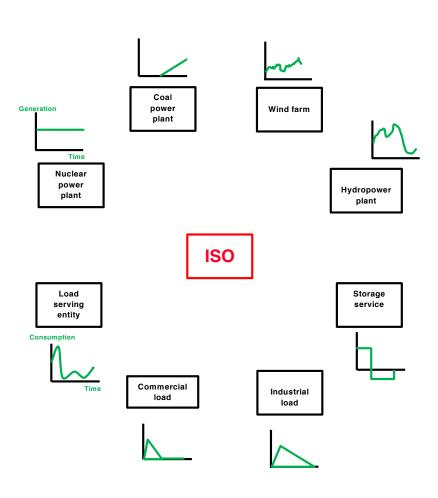
Email: prk.tamu@gmail.com

Web: http://cesg.tamu.edu/faculty/p-r-kumar/

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# The Independent System Operator (ISO) Problem

- Many generators and loads
- Different dynamics, uncertainties, and costs/rewards
- Yet power generation and consumption should in balance at all times
- There is a System Operator
- Job of System Operator is to
  - Maintain power balance
  - Maximize Social Welfare
  - Budget Balance (no need for subsidy)
  - Individual Rationality (agents will actively participate in the mechanism)
  - Charge Fair Price: "Lagrange Optimality"
- Without knowing details of generators/loads
- ISO can ask them, but they can lie (Enron)
- How can System Operator operate?



#### The mathematical problem

N stochastic dynamic agents

$$x_i(t+1) = g_i(x_i(t), u_i(t), w_i(t))$$
 for  $i = 1, 2, ..., N$ 

Social planner's goal

Max 
$$E \sum_{i=1}^{N} \sum_{t=0}^{T-1} F_i(x_i(t), u_i(t))$$

- While maintaining  $\sum_{i=1}^{N} u_i(t) = 0$  for all t = 0, 1, 2, ..., T
- Without knowing dynamics g<sub>i</sub>, utility functions F<sub>i</sub>, or states x<sub>i</sub>(t)

### The strategic problem for the static deterministic case

- ullet Agent i has a utility function  $F_i(u_i)$ , but can lie and bid  $\hat{F}_i$
- If agent i is allocated  $u_i^*$  and is charged a payment  $p_i$ , then the net utility of agent i is  $F_i(u_i^*) p_i$
- The allocation is selected by the Social Planner to maximize Social Welfare

$$u^*(\hat{F}) = \arg\max_{u \in U} \sum_{i=1}^{\infty} \hat{F}_i(u_i)$$

• Payment  $p_i$  needs to be defined in a way that agent i internalizes the social externality

#### Static VCG Mechanism

Vickrey-Clarke-Groves (VCG) payments

$$p_i(\hat{F}) = \sum_{j \neq i} \hat{F}_j(u^{(i)}) - \sum_{j \neq i} \hat{F}_j(u^*)$$

where 
$$u^{(i)} = \arg\max_{u_{-i} \in U_{-i}} \sum_{j \neq i} \hat{F}_j(u_j)$$

- Ensures
  - Incentive compatibility (Truth telling is dominant strategy)
  - Social efficiency (Maximizes social welfare)
- More general Groves payments is the only such mechanism (Green, Laffont and Holmstrom)

$$p_i(\hat{F}) = h_i(\hat{F}_{-i}) - \sum_{j \neq i} \hat{F}_j(u^*)$$

## Deterministic dynamic VCG Mechanism vs. stochastic dynamic VCG Mechanism

- The standard VCG mechanism can be extended to deterministic dynamic systems
- The entire decision on the sequence of controls to be employed is taken at the initial time (open-loop solution)
- However, for stochastic dynamic systems, states of the system are private random variables
- The social welfare optimal allocation needs knowledge of the states of the private systems
- Hence, the Social Planner needs to additionally ensure that agents reveal "true" states at all times

# Difficulty in extending to stochastic dynamic agents

- Suppose  $F_i$  and  $g_i$  are known to the social planner and agents bid their states as  $\hat{x}_i(t)$
- Natural extension of the static VCG mechanism is to collect payment  $p_i(t)$  from agent i at time t as:

$$p_i(t) = h_i(\hat{X}_{-i}(t)) - \mathbb{E} \sum_{j \neq i} \sum_{\tau = t}^{T-1} \left[ F_j(\hat{x}_j(\tau), u_j^*(\tau)) \mid X(t) = \hat{X}(t) \right]$$

where  $u^*(t)$  is the optimal solution to:

$$\max_{u(t)\in U} \mathbb{E} \sum_{i=1}^{N} \sum_{\tau=t}^{T-1} \left[ F_i(x_i(t), u_i(t)) \mid X(t) = \hat{X}(t) \right]$$

- Then truth-telling of states by all agents forms a subgame perfect Nash equilibrium, but is not a dominant strategy
  - Bid  $\hat{x}_j(t+1)$  need not be stochastically consistent with  $\hat{x}_j(t)$

## Yet another problem: Budget Balance and Individual Rationality

Budget Balance if

$$\sum_{i} p_i \geq 0$$

Individual Rationality if

$$F_i(u_i^*) - p_i \ge 0$$

- No mechanism can satisfy all the four properties (IC, EF, BB, IR) at the same time (Green and Laffont)
- Also, we want Fair Price: Price charged should be Lagrange Multiplier (in absence of strategic considerations)
- So what can Social Planner do?

### Is there any hope?

#### LQG Agents

The workhorse of system modeling

$$x_{i}(t+1) = A_{i}x_{i}(t) + B_{i}u_{i}(t) + w_{i}(t)$$

$$w_{i}(t) \sim N(0, \Sigma_{i}), \text{ i.i.d., } x_{i}(t) \sim N(0, P_{i})$$

$$Max \sum_{t=0}^{T-1} x_{i}^{T}(t)Q_{i}x_{i}(t) + \sum_{t=0}^{T-1} u_{i}^{T}(t)R_{i}u_{i}(t)$$

Denote system comprised of all agents by

$$X = (x_1, x_2, ..., x_N)$$
 and  $U = (u_1, u_2, ..., u_N)$ 

### Idea of Incentive Compatible and Social Welfare LQG

- At each time s, random disturbance  $w_i(s)$  occurs at each agent
- ISO charges VCG payment taking into account the effect of all the disturbances at time s on future states, and balancing power at all times in the future
- Due to superposition of linear systems, future states can be written as the sum of the effects of all past disturbances
- The quadratic nature of cost renders the additional interaction between past and present as a product
- These can be shown in expectation to be zero
- This yields ex ante results

#### Layered VCG Mechanism

- Will ask agents to bid their state noise W(s-1)
- Let X(s,s) := W(s-1) and propagate state forward

$$X(s,t) := AX(s,t-1) + BU(s,t-1), \ 0 \le s \le t-1$$

- Trajectory resulting from the disturbance W(s-1) at time s
- Use superposition to decompose state of system as:

$$X(t) := \sum_{s=0}^{\infty} X(s,t), \ 0 \le t \le T - 1$$

- Suppose that U(s,t) is the adjustment made at time s to allocation at time t Social Planner due to disturbance at time s
- Commensurately decompose

$$U(t) := \sum_{s=0}^{\infty} U(s,t), \ 0 \le t \le T-1$$

#### Random social welfare

• The *random* social welfare can be decomposed in terms of X(s,t)'s

and 
$$U(s,t)$$
's as  $RSW = \sum_{s=0}^{r-1} L_s$ 

where 
$$L_s:=\sum_{t=s}^{T-1} \left[X^T(s,t)QX(s,t) + U^T(s,t)RU(s,t)
ight]$$

$$+2\left(\sum_{\tau=0}^{s-1} X(\tau,t)\right) QX(s,t) + 2\left(\sum_{\tau=0}^{s-1} U(\tau,t)\right) RU(s,t) \Big],$$

- There are certain cross terms involving X(s,t) and  $X(\tau,t)$ 
  - Can only be eliminated in expectation
  - Results are "ex ante" (in expected sense) rather than "ex post" (almost surely)

### Layered VCG Mechanism

- Agent *i* bids  $\hat{x}_i(s,s)$  at time *s*
- The social planner solves the problem:

$$\max_{U(s,t)\in U} L_s$$

subject to  $\hat{X}(s,t) = A\hat{X}(s,t-1) + BU(s,t-1)$ 

• Social planner collects payment  $p_i(s)$  from agent i at s equal to random cost to system of Agent i's noise at time s

$$p_i(s) := h_i(\hat{X}_{-i}(s,s)) - \sum_{j \neq i} \sum_{t=s}^{T-1} \left[ q_j \hat{x}_j^2(s,t) + r_j u_j^{*2}(s,t) \right]$$

$$+2q_{j}\left(\sum_{\tau=0}^{s-1}\hat{x}_{j}(\tau,t)\right)\hat{x}_{j}(s,t)+2r_{j}\left(\sum_{\tau=0}^{s-1}u_{j}(\tau,t)\right)u_{j}^{*}(s,t)$$

## Rational Agents and Incentive Compatibility

- We need agents to be rational
- Agent i is rational at time T-1, if it adopts a dominant strategy, when there is a *unique* dominant strategy.
- An agent i is rational at time t if it adopts a dominant strategy at time t under the assumption that all agents including itself are rational at times t+1,...,T-1, when there is a *unique* such dominant strategy
- Theorem:

Truth-telling of state, i.e.,  $\hat{x}_i(s,s) = w_i(s-1)$ , for  $0 \le s \le T-1$  is a dominant strategy for the layered VCG mechanism, if system parameters Q, R, A, B are truthfully known, and agents are rational.

There is a counterexample if system parameters unknown

# Scaled VCG Mechanism for Budget Balance and Individual Rationality

- How to ensure that the layered VCG mechanism is BB and IR?
- Solution: Inflate (or deflate) the first term in the standard VCG mechanism by a constant factor c

$$p_i(\hat{F}) = c \cdot \sum_{j \neq i} \hat{F}_j(\boldsymbol{u}^{(i)}) - \sum_{j \neq i} \hat{F}_j(\boldsymbol{u}^*)$$

- Scaled VCG mechanism (SVCG)
- ◆ Want to adjust c to achieve BB and IR
- ullet But if c is chosen as a function of the utility bids  $\hat{F}$ , then incentive compatibility is lost, since the first term is not allowed to depend on  $\hat{F}_i$  in the Groves mechanism
- ullet However, under a *Market Power Balance condition* there is a *range of values* of  $c \in [\underline{c}, \overline{c}]$  that ensures BB and IR for a given system
- Through repeated long-term interactions, the social planner may be able to learn at least a subset of this range of values

### Market Power Balance (MPB) condition

- Market Power Balance (MPB) condition:
  - Consider optimal solution with Agent i excluded

$$H_i := \mathbb{E} \sum_{t=0}^{T-1} [X^{(i)T}(t)Q^{(i)}X^{(i)}(t) + U^{(i)T}(t)R^{(i)}U^{(i)}(t)]$$
  

$$H_{max} := \max_i H_i$$

- We say the outcome satisfies MPB if  $(N-1)H_{max} \leq \sum_i H_i$ 
  - Influence of excluding one agent on social welfare is not too great
- Theorem: If the socially optimal outcome satisfies MPB, there exists a range of  $c \in [\underline{c}, \overline{c}]$  such that the SVCG mechanism satisfies IC, EF, BB and IR at the same time
- MPB provides an economic justification for load aggregators as entities that guarantee achievement of social welfare maximization

### Asymptotic Lagrange Optimality

Lagrange Optimality

For constrained optimization problem with  $\sum_i u_i(t) = 0$  if optimal solution  $(\lambda^*, u^*)$  is unique, then mechanism is Lagrange optimal if payment  $p_i = \lambda^* u_i^*$ 

Theorem:

If 
$$\underline{a} \le |a_i| \le \overline{a}, \underline{b} \le |b_i| \le \overline{b}, \underline{q} \le q_i \le \overline{q} < 0, \underline{r} \le r_i \le \overline{r} < 0$$

and MPB condition holds, then the range  $[\underline{c}^N, \overline{c}^N]$  satisfies

1. 
$$\lim_{N\to\infty}\underline{c}^N=1, \lim_{N\to\infty}\overline{c}^N=1$$

2. Asymptotic Lagrange Optimality

$$\lim_{N \to \infty} \mathbb{E} \sum_{t=0}^{N-1} \left[ \lambda^N(t) u_i^N(t) - p_i^N(t) \right] = 0$$

#### Some thoughts

- Today's bidding is essentially static
  - Does not allow dynamic optimization of uncertain resources
  - May be wasteful of resources
- Need Stochastic Dynamic Bidding Scheme
- Must satisfy IC, SW Optimality, BB, IR, Correct price payment (LO)
- Large LQG systems can be easily solved today by ISO
- So can LQG become the workhorse of dynamic bidding? Precedent:  $ap^2+bp+c$
- Tuning just one parameter c can achieve all this
  - Prior knowledge acquired through repeated daily interaction, enough to tune "c"?
- Does Market Power Balance condition for Social Welfare maximization provide justification for Load Aggregators?
- Ke Ma is investigating these issues at his new job in PNNL

#### Happy retirement, Jean!



Wishing you the very best and continued success in everything!