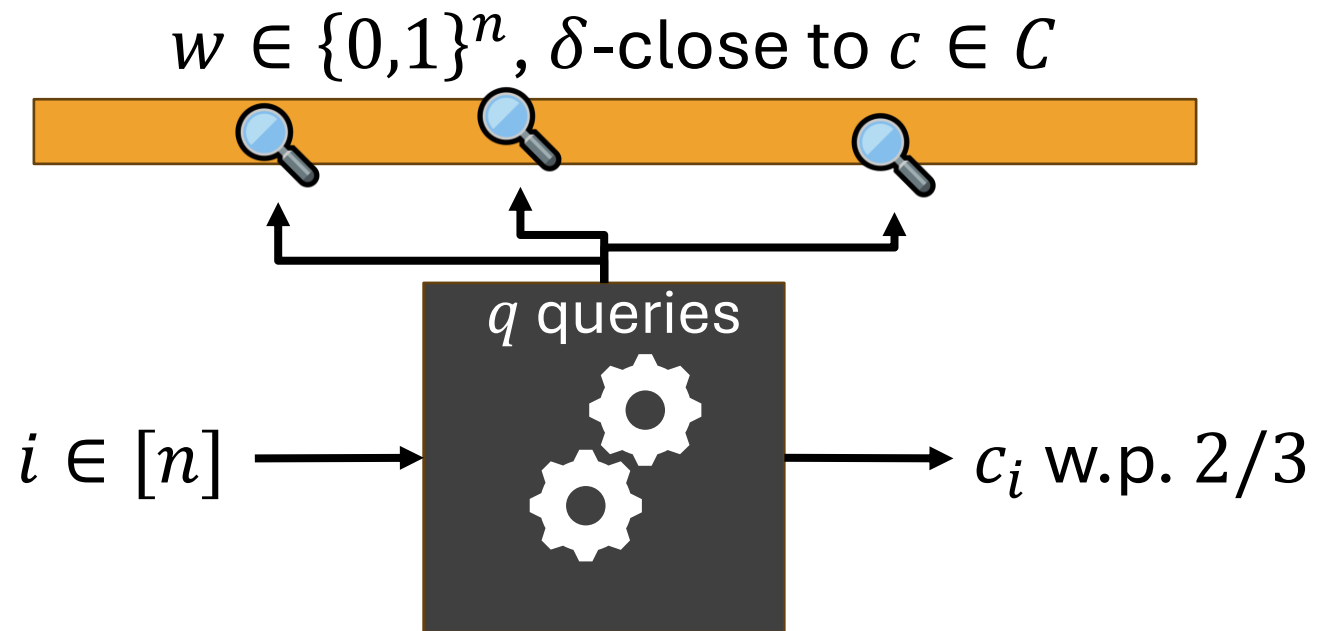


Relaxed Local Correctability from Local Testing

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Locally correctable codes (LCCs)

LDCs/LCCs have correctors that query very few indices...
...but optimal LCC parameters are a big mystery.



Local correctability: what's known?

Focusing on **asymptotically good** LCCs (constant rate and correcting radius); how many queries required?

Lower bound*

$$q \geq \tilde{\Omega}(\log n)$$

[Katz–Trevisan 00, Woodruff 07]



Upper bound

$$q \leq 2^{\tilde{O}(\sqrt{\log n})} = n^{o(1)}$$

[Kopparty–Meir–Ron–Zewi–Saraf 17]

Best asymptotically good LCCs

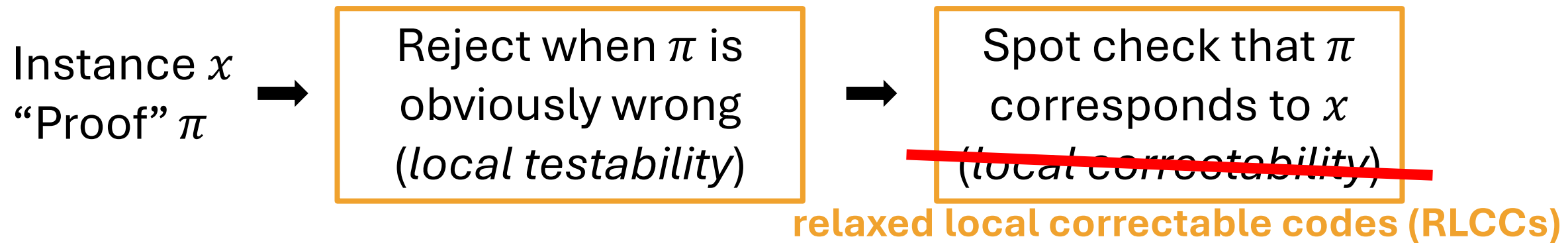
Lower bound [Katz–Trevisan 00, Woodruff 07]. $q \geq \tilde{\Omega}(\log n)$

	Technique	Queries	Due to
	low-degree polynomials	n^ϵ	[Babai–Fortnow–Levin–Szegedy 91, Rubinfeld–Sudan 96]
high-rate	multiplicity codes	n^ϵ	[Kopparty–Saraf–Yekhanin 14]
	lifted Reed–Solomon	n^ϵ	[Guo–Kopparty–Sudan 13]
	expander codes	n^ϵ	[Hemenway–Ostrovsky–Wootters 15]
	distance amplification	$n^{o(1)}$	[Kopparty–Meir–Ron–Zewi–Saraf 17]

What if we relax the definition?

Allow the corrector to give up if it detects errors.

Why? e.g. when constructing PCPs, it's convenient if the proofs form a code with good local properties.



If the local corrector detects errors, we can **reject** π .

RLCCs: formal definition

Def ([Ben-Sasson–Goldreich–Harsha–Sudan–Vadhan 06, Gur–Ramnarayan–Rothblum 20]).
 $\mathcal{C} \subseteq \{0,1\}^n$ is a *relaxed locally correctable code (RLCC)* with q queries and radius δ if it has a corrector M making q queries s.t.

1. soundness: for all $w \in \{0,1\}^n$ which are δ -close to some $c \in \mathcal{C}$,
 $\forall i \in [n]. \Pr[M^w(i) \in \{c_i, \perp\}] \geq 2/3$
2. completeness: M never rejects when $w \in \mathcal{C}$.

[Ben-Sasson–Goldreich–Harsha–Sudan–Vadhan 06]: when $q = O(1)$,
dramatic improvement over known LDC constructions!

Some more applications of RLCCs

PCPs/interactive oracle proofs [Ron-Zewi–Rothblum 20]

Proofs of proximity [Ben-Sasson–Goldreich–Harsha–Sudan–Vadhan 06, Goldreich–Gur–Komargodski 15, Gur–Rothblum 17, Gur–Rothblum 18, Goldreich–Gur 21]

Adaptivity hierarchy for property testing [Cannone–Gur 17]

Fault-tolerant data structures [Chen–Grigorescu–de Wolf 09]

Relaxing helps asymptotically good RLCCs

Compare to $q \geq \tilde{\Omega}(\log n)$ for LCCs

Lower bound [Gur–Lachish 21, Dall’Agnol–Gur–Lachish 21, Goldreich 23]. $q \geq \tilde{\Omega}(\sqrt{\log n})$

Technique	Query complexity	Due to
existing LCCs	$n^{o(1)}$	[Kopparty–Meir–Ron–Zewi–Saraf 17]
iterated tensoring	$(\log n)^{O(\log \log n)}$	[Gur–Ramnarayan–Rothblum 20]
row-evasive partitioning	$(\log n)^{O(\log \log \log n)}$	[Cohen–Yankovitz 22]
nested LTCs	$\log^{69} n$	this work
nested expander codes	$\log^{2+o(1)} n$	[Cohen–Yankovitz 23]

Construction approach

Want RLCC constructions for arbitrarily large block length.

Start with a trivial RLCC with tiny block length.

Boost block length iteratively: use the smaller RLCC to build a bigger one; repeat until desired block length reached.

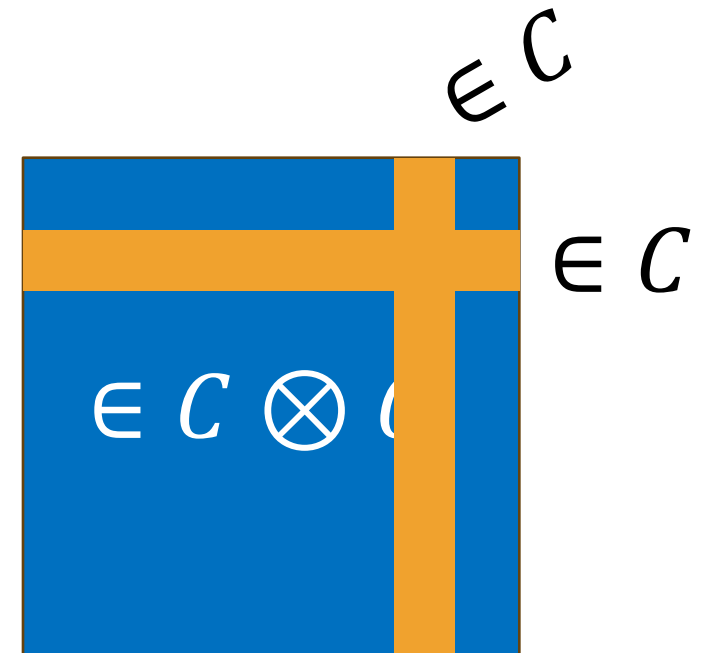
Gur, Ramnarayan, and Rothblum; Cohen and Yankovitz '22 follow this approach, and we will too

Prior work: iterated tensor product

[Gur–Ramnarayan–Rothblum] use tensoring to boost block length.

If $C \in \mathbb{F}^n$ is a linear code, then $C \otimes C \in \mathbb{F}^{n \times n}$ is the code where every row and column is in C .

Thm ([Gur–Ramnarayan–Rothblum 20]).
If C is an RLCC, then $C \otimes C$ is too.



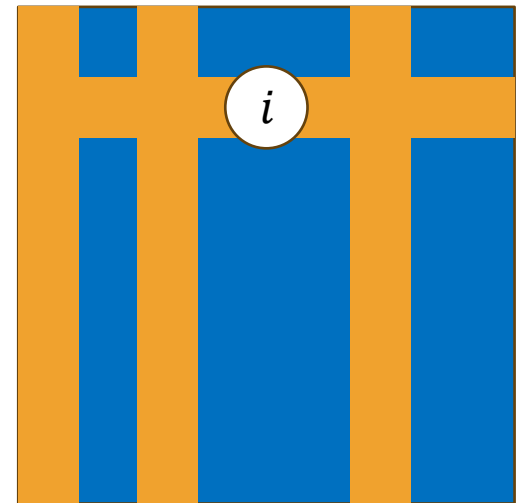
Prior work: tensor product of RLCCs

Run the \mathcal{C} -corrector on the row that contains the index that we want.

Use the \mathcal{C} -corrector on $\text{polylog } n$ random columns to check that the row is consistent with the rest.

Multiplicative query overhead at each step:
need to recurse on the \mathcal{C} -corrector $\text{polylog } n$ times.
 $\Rightarrow (\text{polylog } n) \cdots (\text{polylog } n)$
 $= (\log n)^{O(\log \log n)}$ total queries

[Cohen–Yankovitz 22] improve query factor per step to $\text{polylog}(\log n) \Rightarrow (\log n)^{O(\log \log \log n)}$ queries

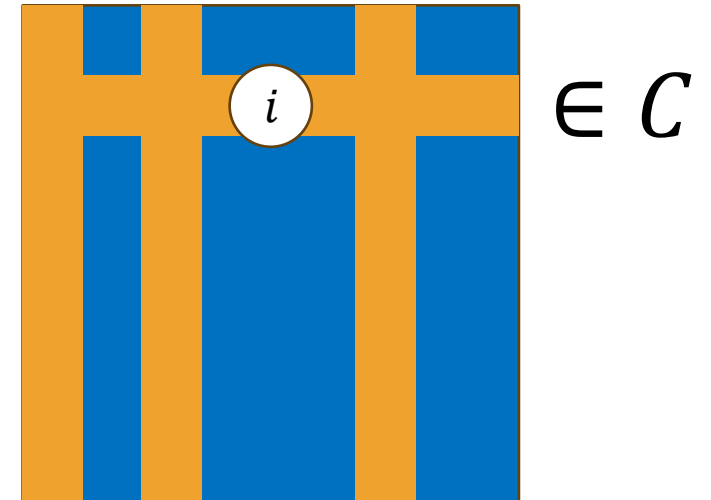


Query cost of tensoring grows too fast

Tensoring compares overlapping parts of the input against each other

At each tensor product step, we must recurse multiple times on the smaller code's local corrector
⇒ multiplicative query cost 😞

Can we get **additive** query cost? 😬
Instead of recursing multiple times per iteration, let's use some outside help





: locally testable codes

Locally testable codes (LTCs) can detect corruption locally.

Local tester T makes q queries and rejects with probability proportional to the distance from the code:

$$\forall w \in \{0,1\}^n. \Pr[T^w = \perp] \geq \kappa \cdot \text{dist}(w, \text{LTC}).$$

T never rejects when $w \in \text{LTC}$.

We have great high-rate LTCs [Dinur–Evra–Livne–Lubotzky–Mozes 22];
use them to build iteratively bigger RLCCs!

Block length boosting operation: nesting

(n need not divide N)

Def. Let $C_1 \subseteq \{0,1\}^n$ and $C_2 \subseteq \{0,1\}^N$ where n divides N .

The code formed by *nesting* C_1 in C_2 is

direct product

$$C_2 \mathbin{\text{\textcircled{M}}} C_1 := C_2 \cap C_1^{N/n} .$$

$$C_1 = \{ \text{orange bar} \}$$
$$C_2 = \{ \text{blue bar} \}$$

$$C_2 \mathbin{\text{\textcircled{M}}} C_1 = \{ \text{hatched bar} \}$$

The diagram shows a hatched bar representing the nested code. A bracket above it is labeled $\in C_2$. Two brackets below it are labeled $\in C_1$ and $\in C_1$, indicating that the bar is composed of two concatenated blocks from C_1 .

LTC \circledast RLCC \Rightarrow bigger RLCC

length N length n length N

Thm. If $RLCC \subseteq \{0,1\}^n$ has radius δ and $LTC \subseteq \{0,1\}^N$ has distance 2δ , then $LTC \circledast RLCC \subseteq \{0,1\}^N$ is an RLCC with radius δ .

$$RLCC = \{ \text{orange bar} \}$$

$$LTC = \{ \text{blue bar} \}$$

$$LTC \circledast RLCC = \{ \text{hatched bar} \}$$

$\in LTC$
 $\in RLCC$

Design a local corrector that handles two cases:

corrupted bits $\leq \delta n$: *correct* by recursing on smaller RLCC

corrupted bits $> \delta n$: *detect* corruption using the tester

Nesting: # corrupted bits $\leq \delta n$

Let input w satisfy $\text{dist}(w, \text{LTC} \cap \text{RLCC}) \leq \delta$.

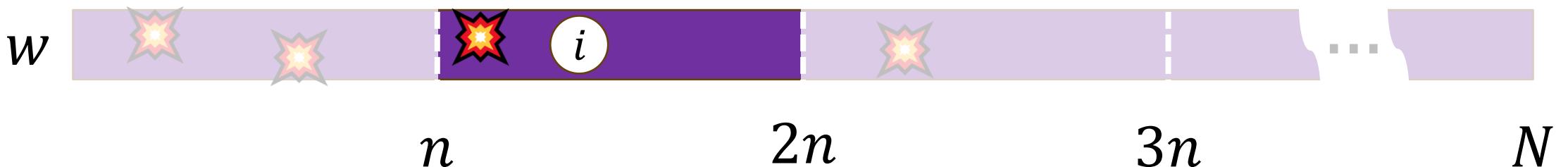
Let $c \in \text{LTC} \cap \text{RLCC}$ be the codeword closest to w .

Close case: suppose # corrupted bits $\leq \delta n$.

Pick the unique interval $I := \{kn + 1, \dots, kn + n\} \ni i$.

$\text{dist}(w|_I, c|_I) \leq \delta$ and $c|_I \in \text{RLCC}$ by construction.

RLCC has radius δ so we can recursively call its corrector on $w|_I$!



Nesting: # corrupted bits $> \delta n$

Let input w satisfy $\text{dist}(w, \text{LTC} \cap \text{RLCC}) \leq \delta$.

Let $c \in \text{LTC} \cap \text{RLCC}$ be the codeword closest to w .

Close case:  We can recurse on an interval

Far case: suppose # corrupted bits $> \delta n$.

$\Rightarrow \text{dist}(w, c) > \delta n/N$.

$\Rightarrow \text{dist}(w, \text{LTC}) > \delta n/N \Rightarrow$ tester rejects w.p. $\kappa \delta n/N$.

Repeat tester $O(N/\kappa \delta n)$ times to find corruption w.p. $2/3$.

Only an additive query cost!

Let input w satisfy $\text{dist}(w, \text{LTC} \cap \text{RLCC}) \leq \delta$.

Let $c \in \text{LTC} \cap \text{RLCC}$ be the codeword closest to w .

Close case:  We can recurse on an interval

Far case:  Local tester finds corruption

Putting it together: the local corrector for $\text{LTC} \cap \text{RLCC}$

Run the LTC tester $O(N/\kappa\delta n)$ times

Recurse on the RLCC corrector for the interval containing i

\Rightarrow Nesting adds only $O(N/\kappa\delta n) \cdot q_{\text{LTC}}$ more queries

Nesting: parameters summary

LTC

RLCC

\Rightarrow

LTC \cap RLCC

length N

length n

length N

distance 2δ

correcting radius δ

correcting radius δ

q_{LTC} queries

q queries

$q + O(q_{\text{LTC}}N/\kappa\delta n)$ queries

rate $1 - \varepsilon_{\text{LTC}}$

rate $1 - \varepsilon$

rate $1 - \varepsilon - \varepsilon_{\text{LTC}}$

LTC has $\varepsilon_{\text{LTC}}N$
linear constraints

RLCC ^{N/n} has εN
linear constraints

at most $(\varepsilon + \varepsilon_{\text{LTC}})N$
linear constraints

Iteratively nesting to build RLCCs

Well-behaved: nesting incurs only **additive** cost in rate, queries.

Now we can iterate:

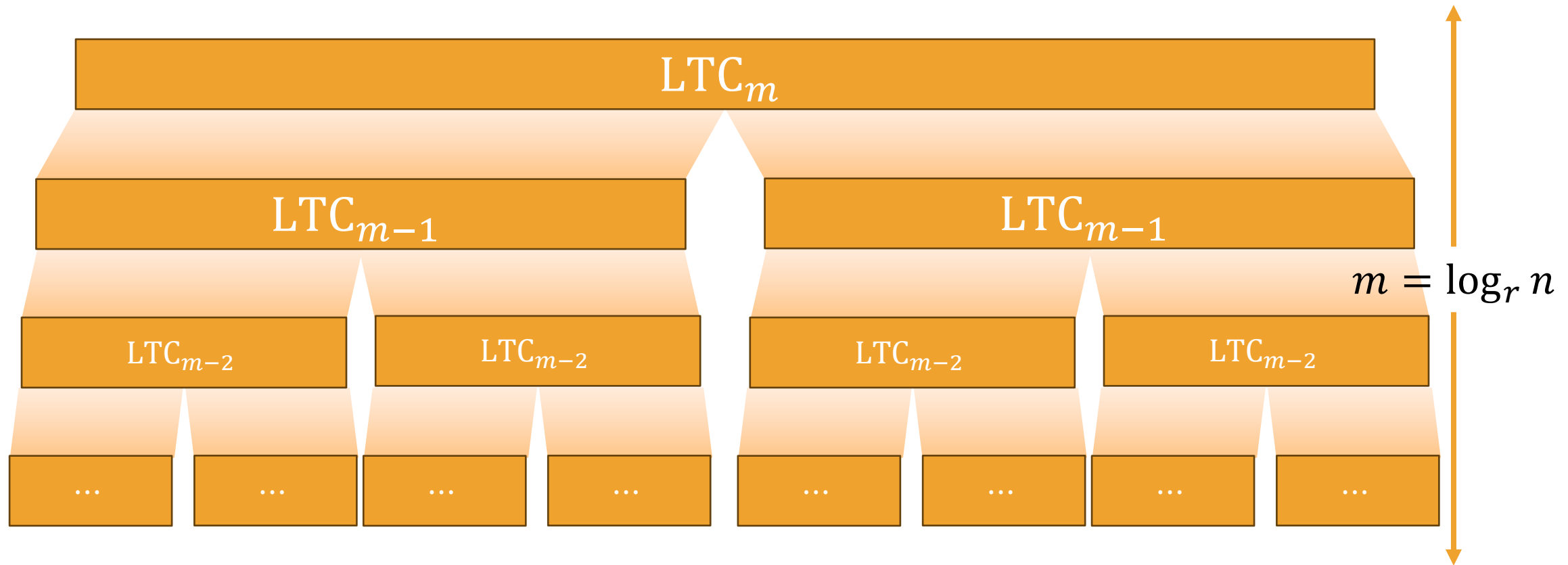
$$C := \text{LTC}_m \pitchfork (\text{LTC}_{m-1} \pitchfork (\dots (\text{LTC}_2 \pitchfork \text{LTC}_1) \dots))$$

Let each $\text{LTC}_j \subseteq \{0,1\}^{n_j}$ have rate $1 - \varepsilon$, distance 2δ , q queries, and suppose $n_{j+1}/n_j = r$ for all j .

Then C is an RLCC with rate $1 - m\varepsilon$, radius δ , and query complexity

$$n_1 + \sum_j o\left(\frac{qn_{j+1}}{\kappa\delta n_j}\right) = n_1 + o\left(\frac{mrq}{\kappa\delta}\right).$$

Iteratively nesting: visual



Iteratively nesting: concrete parameters

\mathcal{C} is an RLCC with rate $1 - m\varepsilon$, radius δ , and query complexity $n_1 + O\left(\frac{mrq}{\kappa\delta}\right)$.

\mathcal{C} needs constant rate \Rightarrow pick an LTC family with $\varepsilon = O(1/\log n)$.

Thm ([Dinur–Evra–Livne–Lubotzky–Mozes 22]).




For any $\varepsilon \in (0,1)$, there is a family of explicit linear LTCs with $R = 1 - \varepsilon$; $q, r = \text{poly}(1/\varepsilon)$; and $\delta, \kappa = \text{poly}(\varepsilon)$.

$\Rightarrow \frac{mrq}{\kappa\delta} = \text{polylog } n$ 🎉

Iteratively nesting: almost done!

After plugging in [Dinur–Evra–Livne–Lubotzky–Mozes 22],

$C := \text{LTC}_m \pitchfork (\text{LTC}_{m-1} \pitchfork (\dots (\text{LTC}_2 \pitchfork \text{LTC}_1) \dots))$ is an RLCC with

Rate $1 - \frac{\log_r n}{\log n} = 1 - o(1)$  because $r = \text{polylog } n$,

query complexity $\text{polylog } n$ , and

distance $1/\text{polylog } n$ 

N is **Thm.** Asymptotically good RLCCs with query complexity $\log^{69} n$.

Closing remarks

Cohen and Yankovitz improve queries to $\log^{2+o(1)} n$

Optimal query complexity: $\log n$ or even $\sqrt{\log n}$?

RLCC with (poly)log queries which is also an LTC?

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This material is based upon work supported by the National Science Foundation Graduate Research Fellowship Program under Grant No. DGE-2137420. Any opinions, findings, and conclusions or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of the National Science Foundation.