

Fast Algorithms for a New Relaxation of OT

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“Non-Locality” of Geometric Problems makes them difficult.

Input:

- Specify two sets of vectors: $\{x_1, \dots, x_n\}, \{y_1, \dots, y_n\} \subset \mathbb{R}^d$
- “High-dimensional regime:” $\Omega(\log n) \leq d \leq n^{o(1)}$

Closest Pair

$$\min_{i, j \in [n]} \|x_i - y_j\|_2$$

Chamfer
(Sum of NNs)

$$\min \sum_{i=1}^n \min_{j \in [n]} \|x_i - y_j\|_2$$

EMD
(min-cost matching)

$$\min_{\pi} \sum_{i=1}^n \|x_i - y_{\pi(i)}\|_2$$

“Non-Locality” of Geometric Problems makes them difficult.

$$\gamma \geq 0$$

$$\min \sum_{i=1}^n \sum_{j=1}^n \gamma_{ij} \|x_i - y_j\|_2$$

Closest Pair

$$\sum_{i,j} \gamma_{ij} = 1$$

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$$\forall i : \sum_j \gamma_{ij} = 1$$

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Approximate accurately in near-linear time?

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$$\sum_{i,j} \gamma_{ij} = 1$$

Hard

Chamfer
(Sum of NNs)

$$\forall i : \sum_j \gamma_{ij} = 1$$

Hard and Easy

BIJSW'23

EMD

(min-cost matching)

$$\forall i : \sum_j \gamma_{ij} = 1$$

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Hard and ?

R'19

Talk Outline:

- “Spanner approach”
- Sinkhorn distances
- Main Result

The “Spanner Approach”

Theorem [Har-Peled, Indyk, Sidiropoulos’13]:

c-approximate spanners in time $n^{1+O(1/c^2)}$

$$d_G(x, z) \stackrel{c}{\approx} \|x - z\|_2 \quad \forall x, z \in X$$

Geometric
Spanners



Approximate
Nearest Neighbors

Time complexity

\approx

$\tilde{O}(1) (n \cdot T(n) + S(n))$

Geometric
Spanners



Approximate
Nearest Neighbors

Time complexity $\approx \tilde{O}(1) (n \cdot T(n) + S(n))$

Conceptual Challenge:

“Accurate” approximations essentially take quadratic time.

Optimal transport,
Euclidean MST,
Closest Pair, ...

except for kernel density estimation.

EMD

Fast algorithm
crude approx



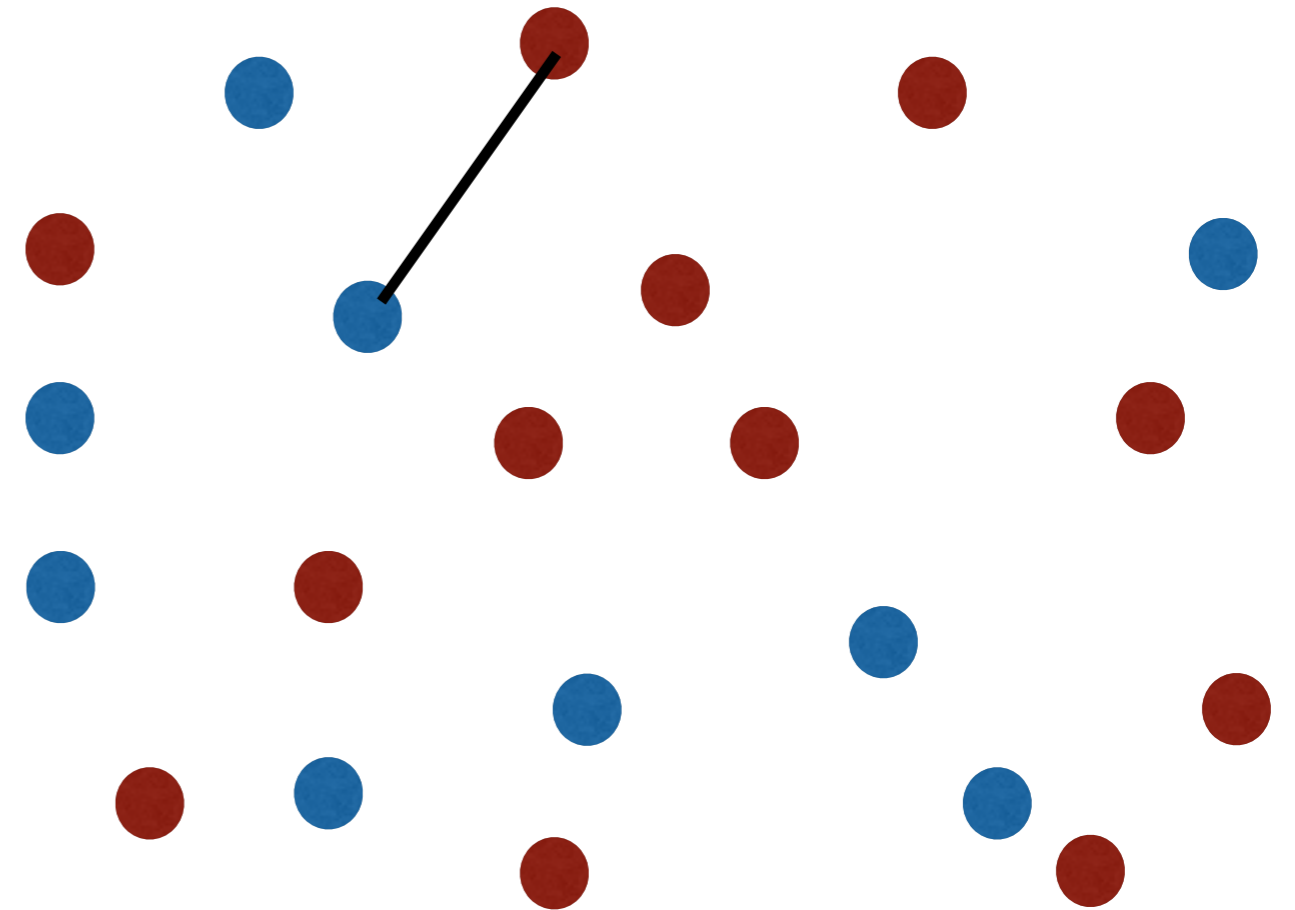
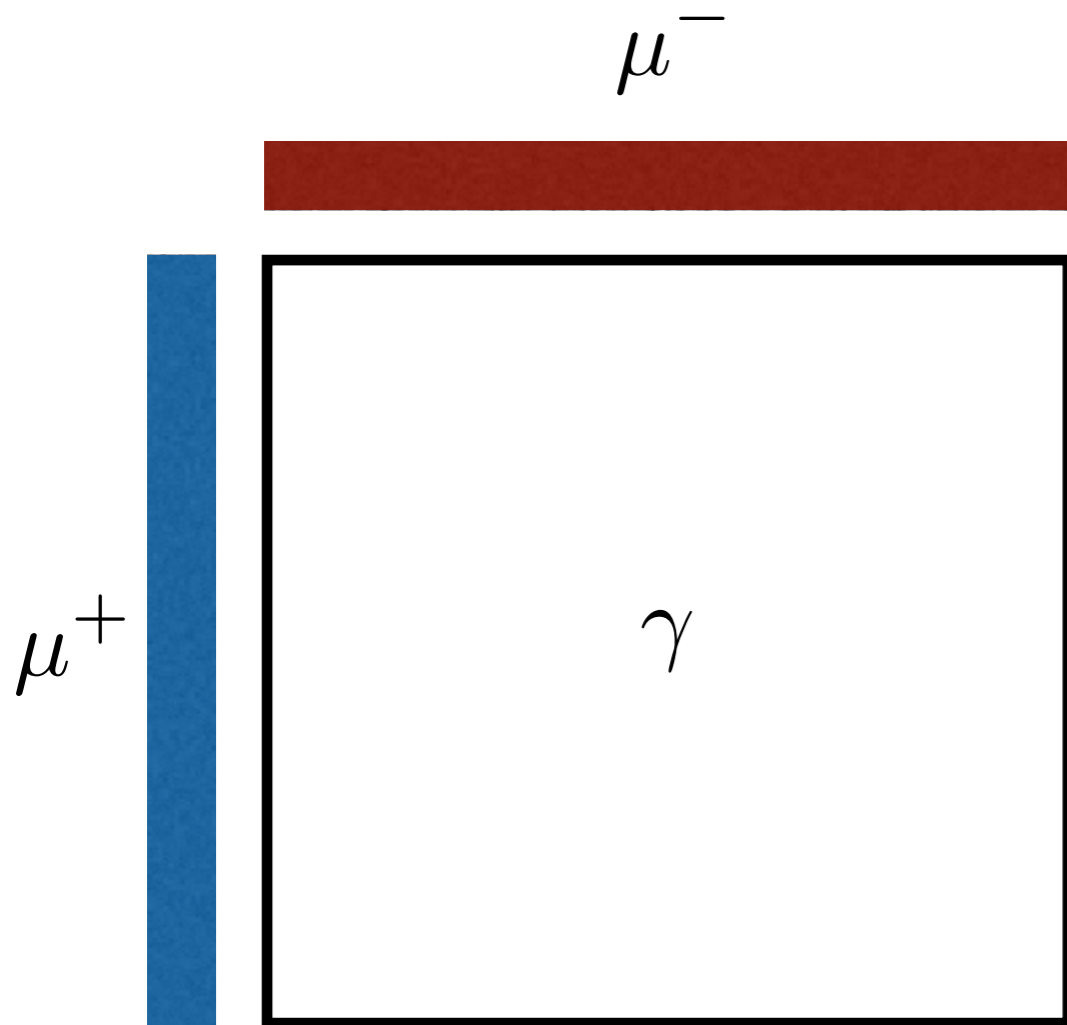
Sinkhorn

Slow algorithm
accurate additive
approx

Motivating Questions:

1. Can we break away from spanner approach?
2. Which transports approximate accurately?

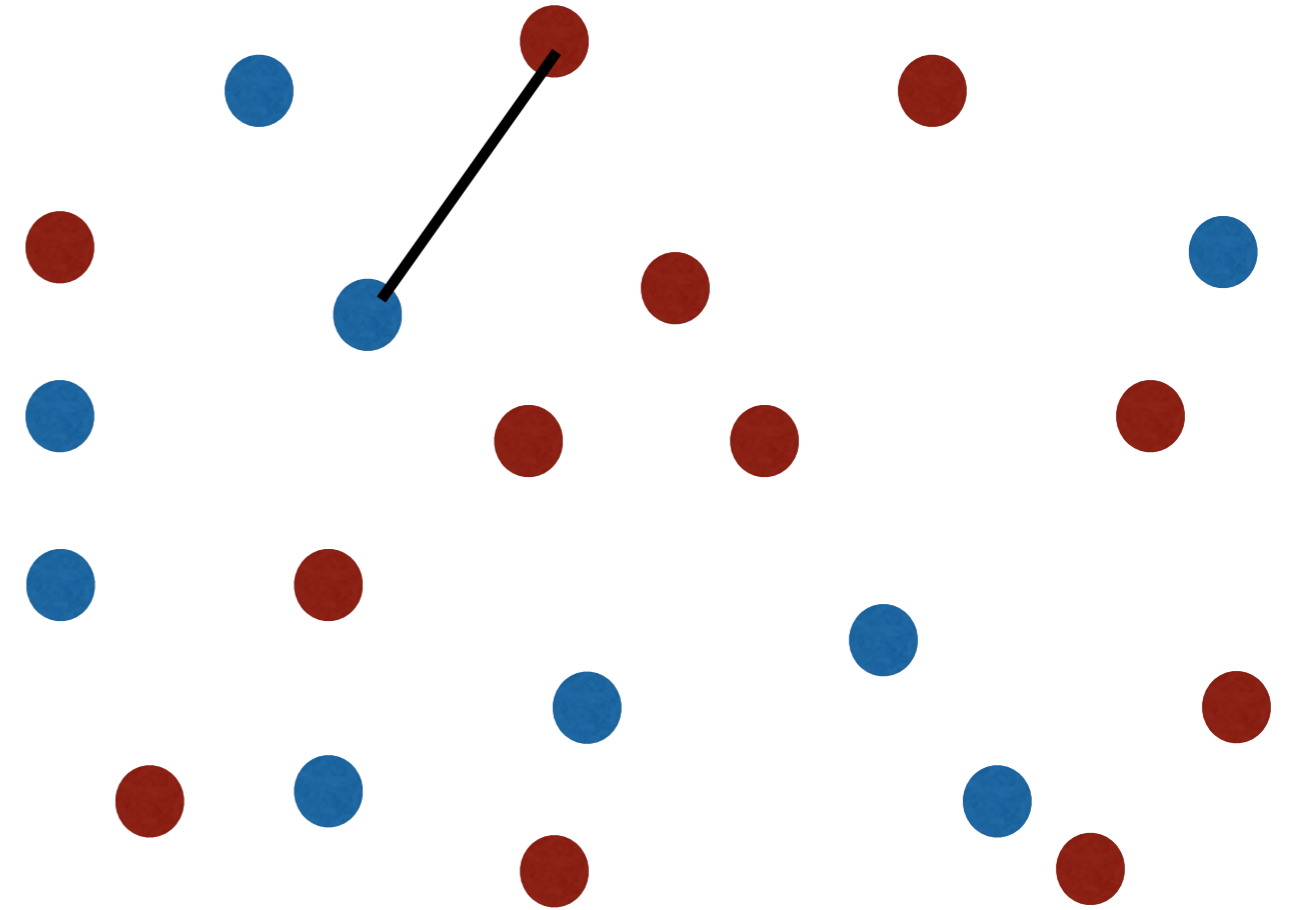
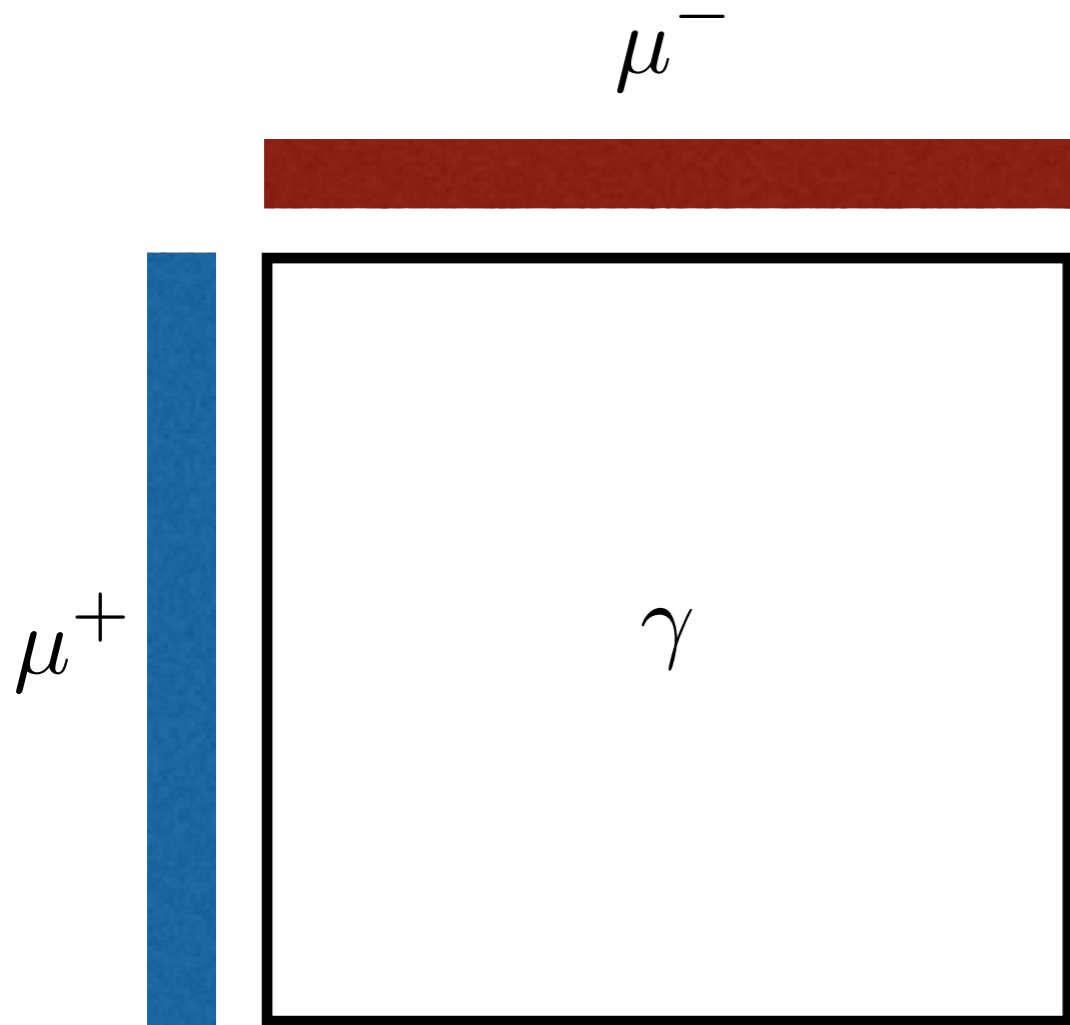
Main Idea: Focus on a slight perturbation to EMD.



$$\text{cost}(\gamma)_{ij} = \gamma_{ij} \|x_i - x_j\|_2$$

$$\text{EMD}(\mu) = \min_{\gamma} \|\text{cost}(\gamma)\|_1$$

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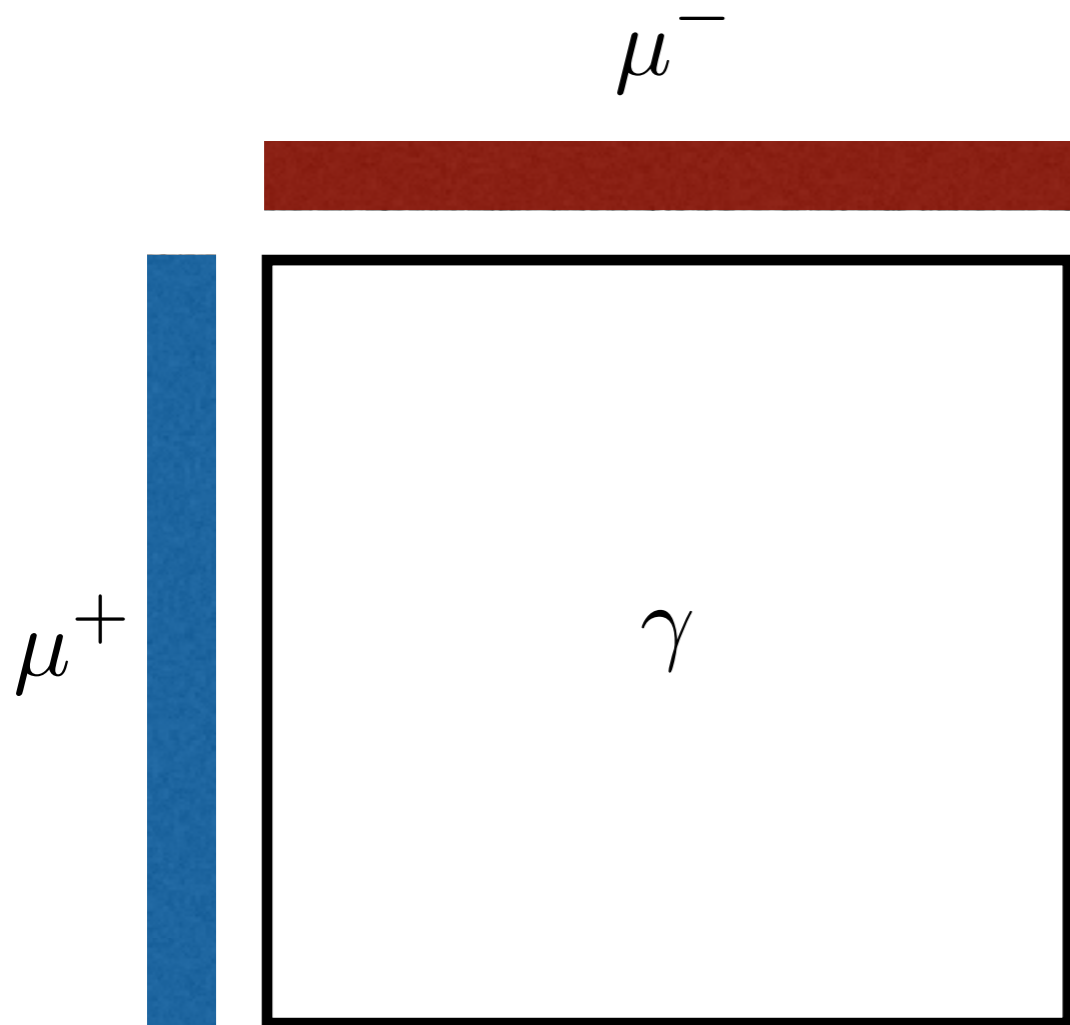
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Our perturbation:

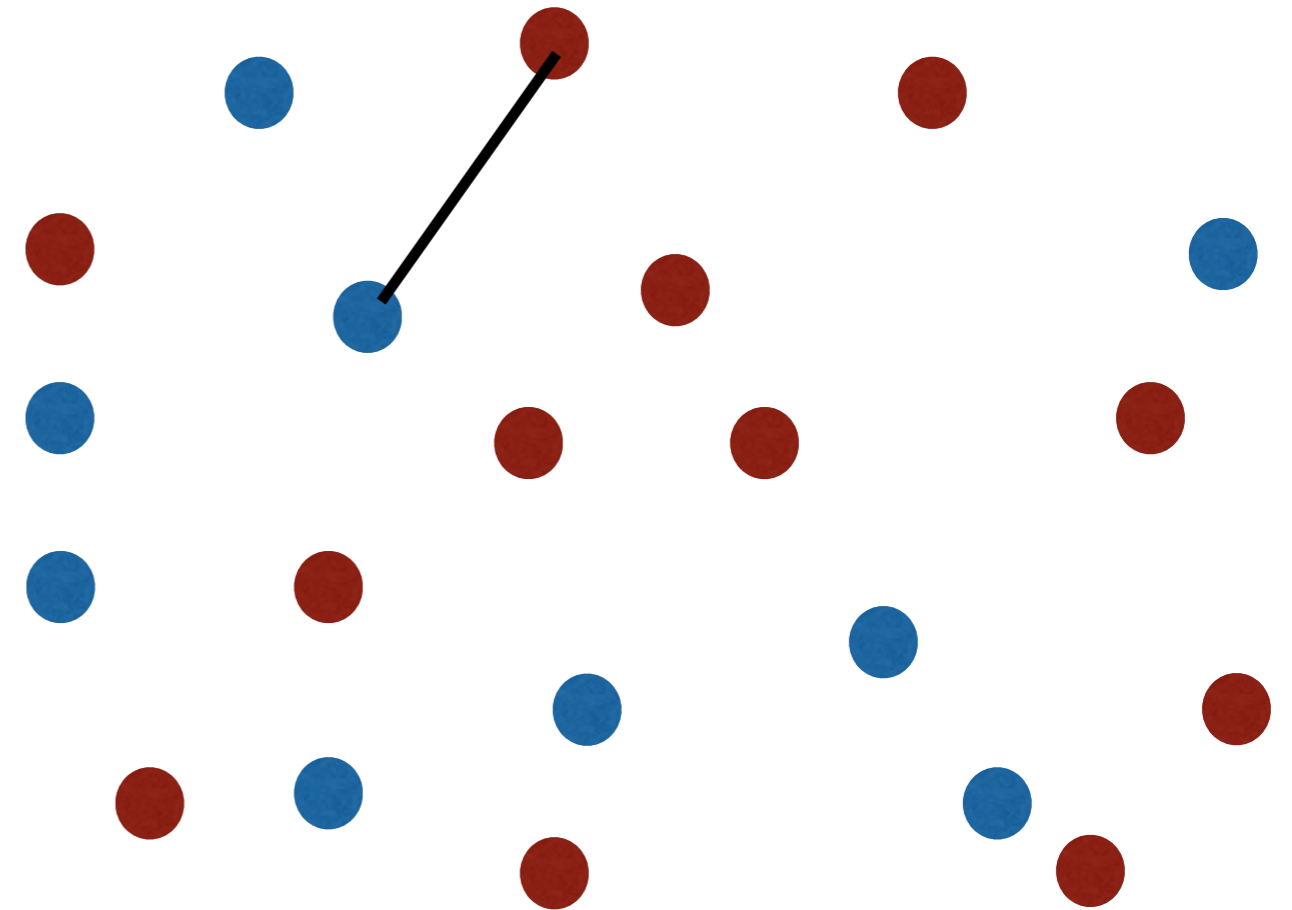
$$\mathcal{R}_{\rho}(\mu) = \min_{\gamma} \|\text{cost}(\gamma)\|_{\rho}$$

Main Idea: Focus on a slight perturbation to EMD.



EMD(μ)

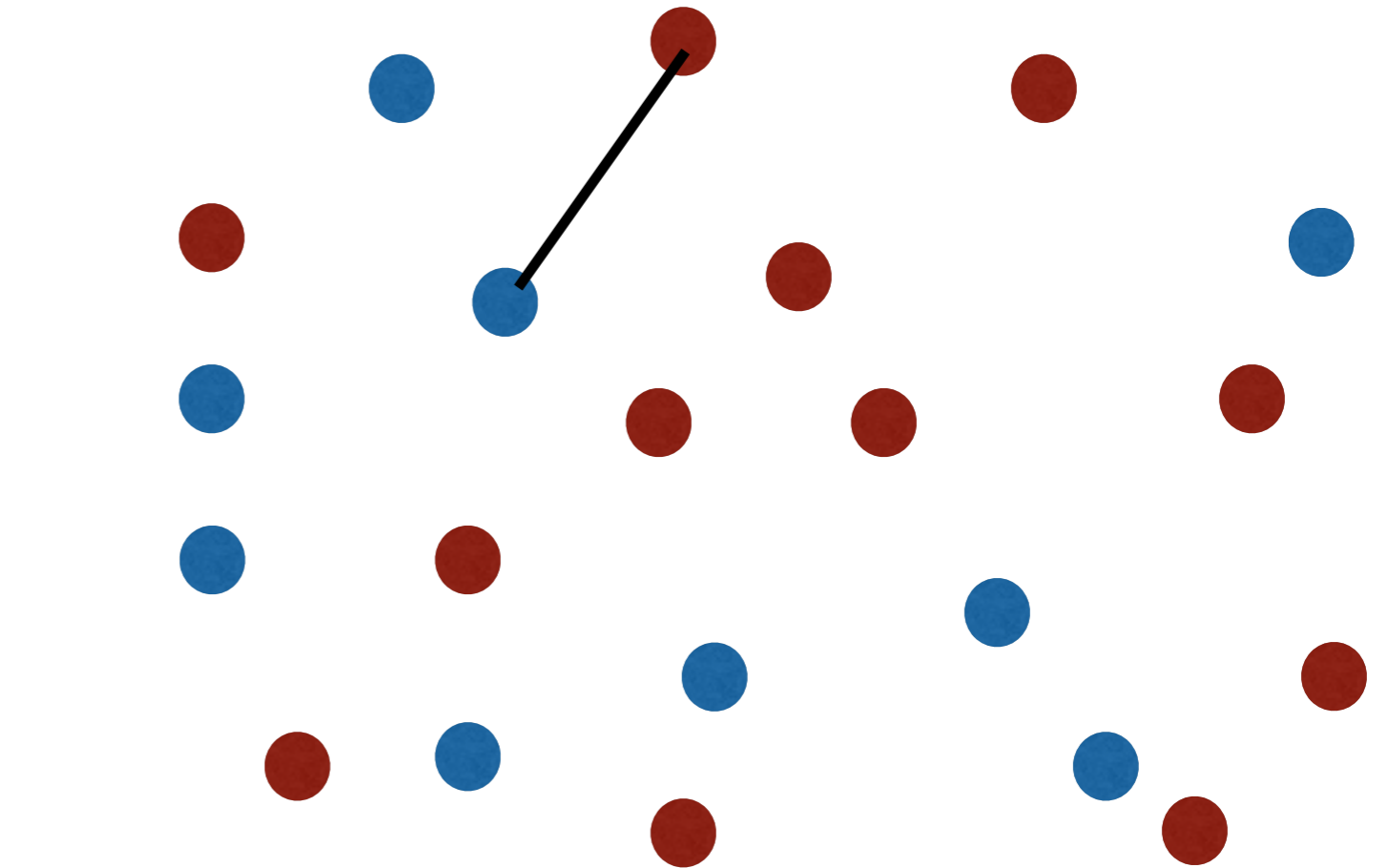
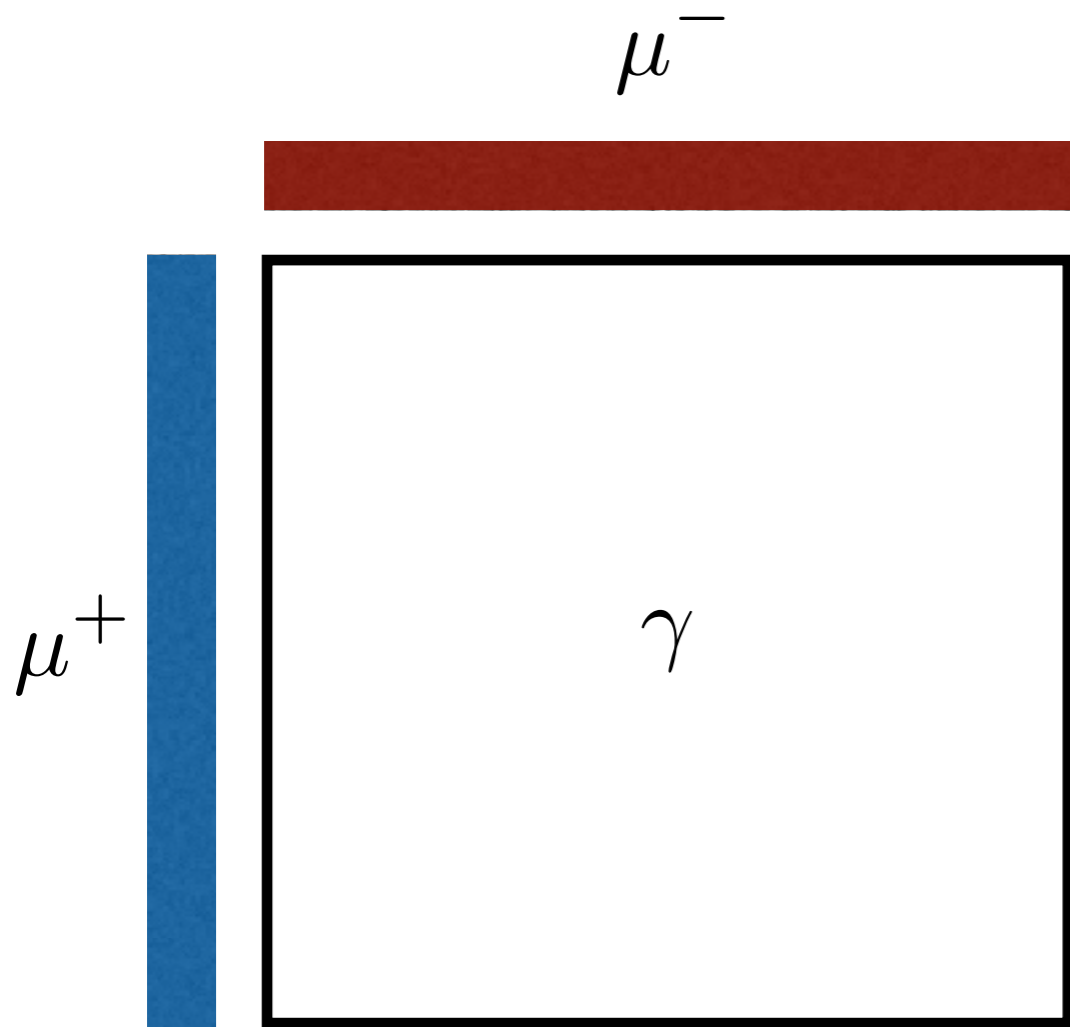
$$\min_{\gamma} \sum_i \sum_j \gamma_{ij} \|x_i - x_j\|_2$$



$\mathcal{R}_\rho(\mu)$

$$\min_{\gamma} \left(\sum_i \sum_j \gamma_{ij}^\rho \|x_i - x_j\|_2^\rho \right)^{1/\rho}$$

Main Idea: Focus on a slight perturbation to EMD.



EMD(μ)

$1 \leftarrow \rho$

$\mathcal{R}_\rho(\mu)$

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Main Theorem: An algorithm for $\mathcal{R}_\rho(\mu)$

New Theorem:

For any $\rho > 1$ and any $\epsilon > 0$, there is an algorithm which receives as input $\{x_1, \dots, x_n\}$ and $\{y_1, \dots, y_n\}$ and in time at most $n \cdot \text{poly}^*(n^{(\rho-1)/\rho} \cdot 2^{\rho/(\rho-1)} / \epsilon)$, outputs an $\pm\epsilon r$ approx to $\mathcal{R}_\rho(\mu)$.

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$$\rho = 1 + \frac{1}{\sqrt{\log n}}$$

$$\text{Time: } n^{1+o(1)} / \text{poly}(\epsilon)$$

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EMD

Fast, crude approx

Sinkhorn

Slow, accurate approx

Talk Outline:

- “Spanner approach”
- Main Result
- **Kernel Density Estimation**
- Techniques

Kernel Density Estimation (KDE)

[Charikar, Siminelakis '17]

Preprocessing:

- A dataset $X = \{x_1, \dots, x_n\} \subset \mathbb{R}^d$
- A kernel function $K(x, y)$

Query:

- A point $y \in \mathbb{R}^d$
- Output approximation to $\tau = \frac{1}{n} \sum_{i=1}^n K(x_i, y)$

e.g.
$$K(x, y) = \frac{1}{\|x - y\|_2^2}$$

Smoothness is very helpful in sketching.

[Backurs, Charikar, Indyk, Siminelakis '18]:

- Message: complexity governed by decay of $K(x, y)$

Smooth Kernel:

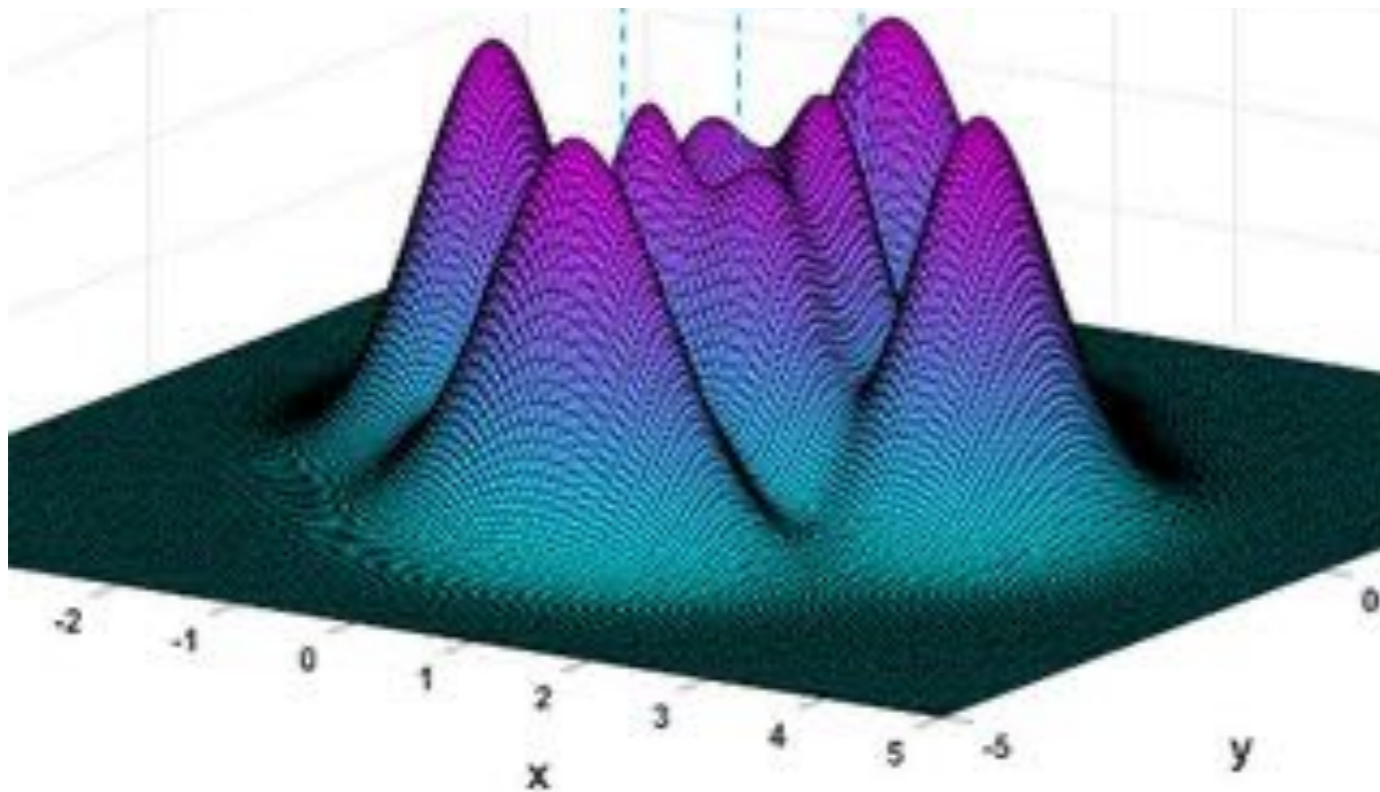
$K(x, y)$ decays polynomially with $\|x - y\|_2$

$$\text{e.g.: } K(x, y) = \frac{1}{\|x - y\|_2^s}$$

Theorem: there exists a data structure for approximating KDE of smooth kernels running in time $\text{poly}(d \log n \cdot 2^s / \epsilon)$.

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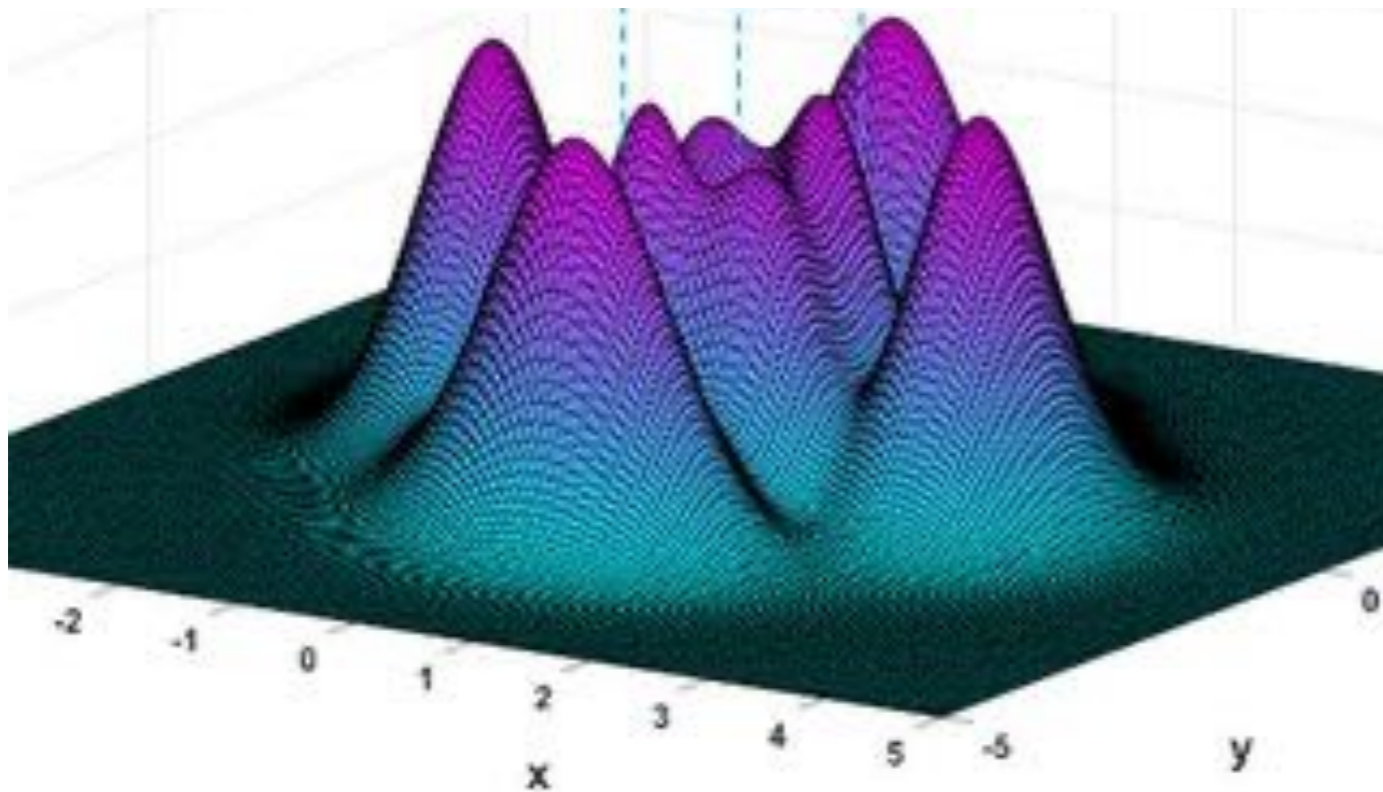
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time per query.

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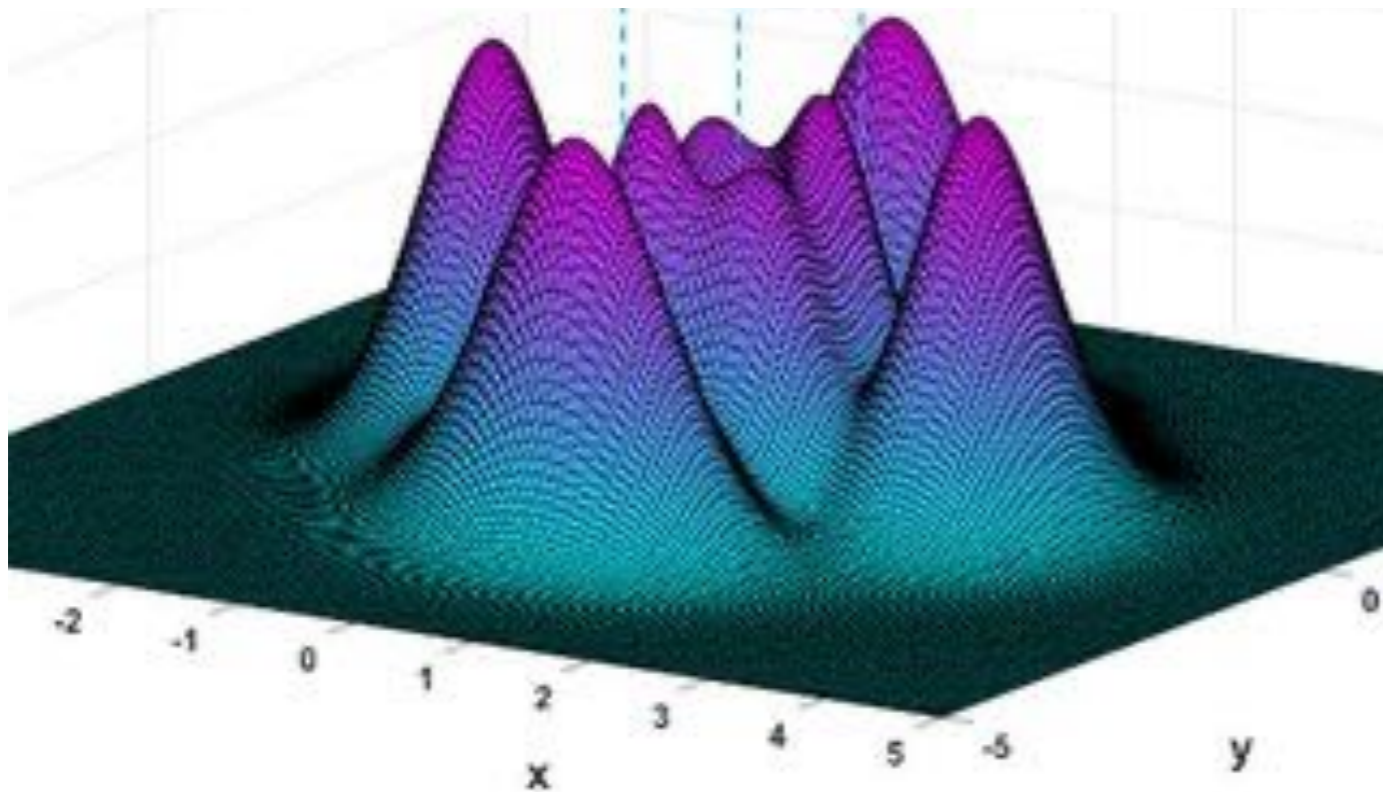
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Looking forward to...

$$\mathcal{R}_\rho(\mu) \longleftrightarrow s = \frac{\rho}{\rho - 1}$$

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Smooth Kernel:
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$\text{poly}(d \log n \cdot 2^s / \epsilon)$
time per query.

Traditional sketching vectors ℓ_p : $\tilde{\Theta}(d^{1-2/p} / \epsilon^2)$

Techniques:
Using KDE for $\mathcal{R}_\rho(\mu)$.

The Linear Program for the Earth Mover's Distance

$$\begin{aligned} \text{EMD}(\mu) &= \min_{\gamma} \sum_{i=1}^n \sum_{j=1}^n \gamma_{ij} \|x_i - y_j\|_2 \\ \text{s.t.} \quad &\sum_{i=1}^n \gamma_{ij} = \frac{1}{n} \text{ for all } i \in [n] \\ &\sum_{j=1}^n \gamma_{ij} = \frac{1}{n} \text{ for all } j \in [n] \end{aligned}$$

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Even representing γ is complicated!

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The Perturbation $\mathcal{R}_\rho(\mu)$

$$\mathcal{R}_\rho(\mu)^\rho = \min_{\gamma} \sum_{i=1}^n \sum_{j=1}^n \gamma_{ij}^\rho \|x_i - y_j\|_2^\rho$$

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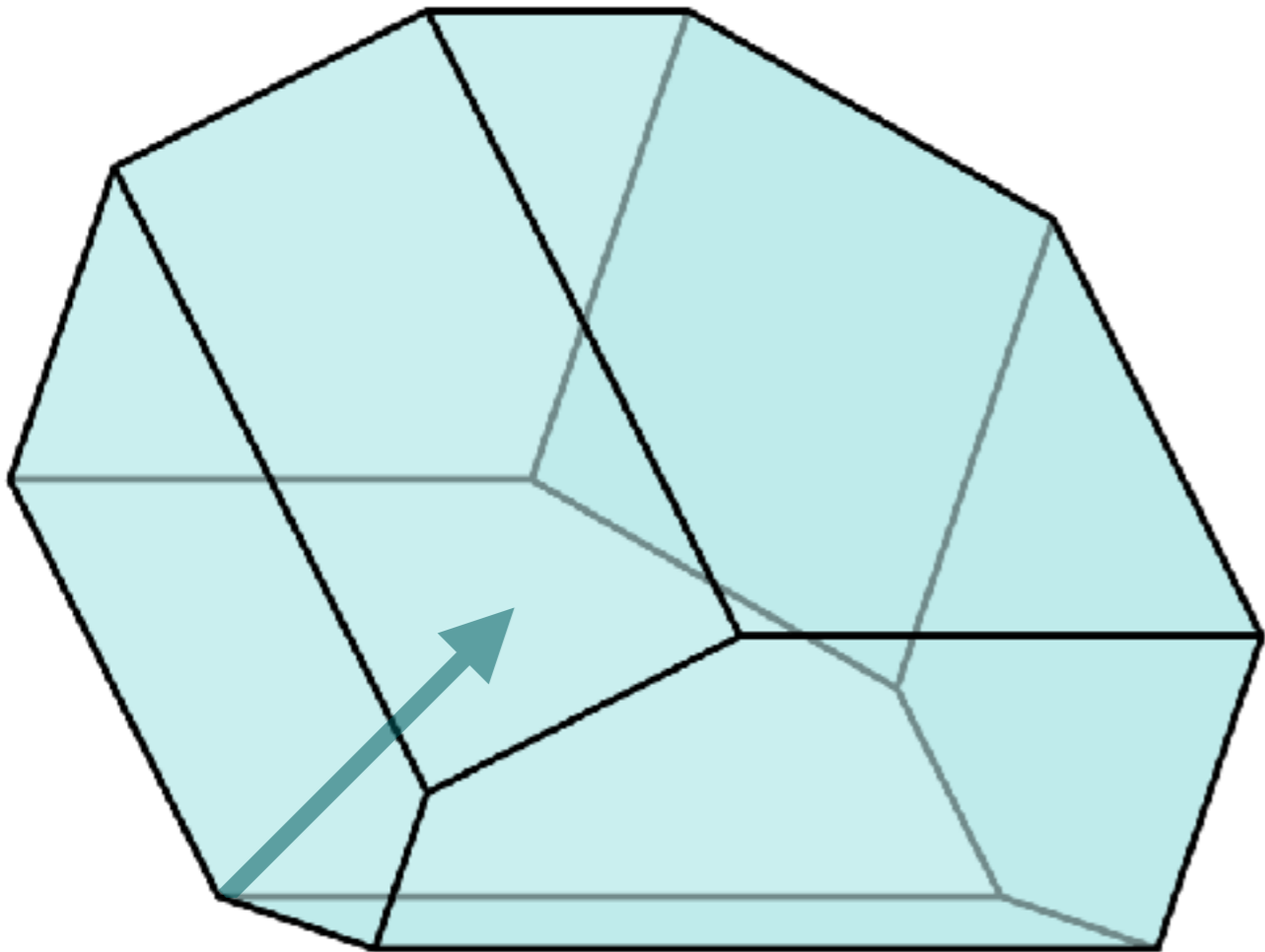
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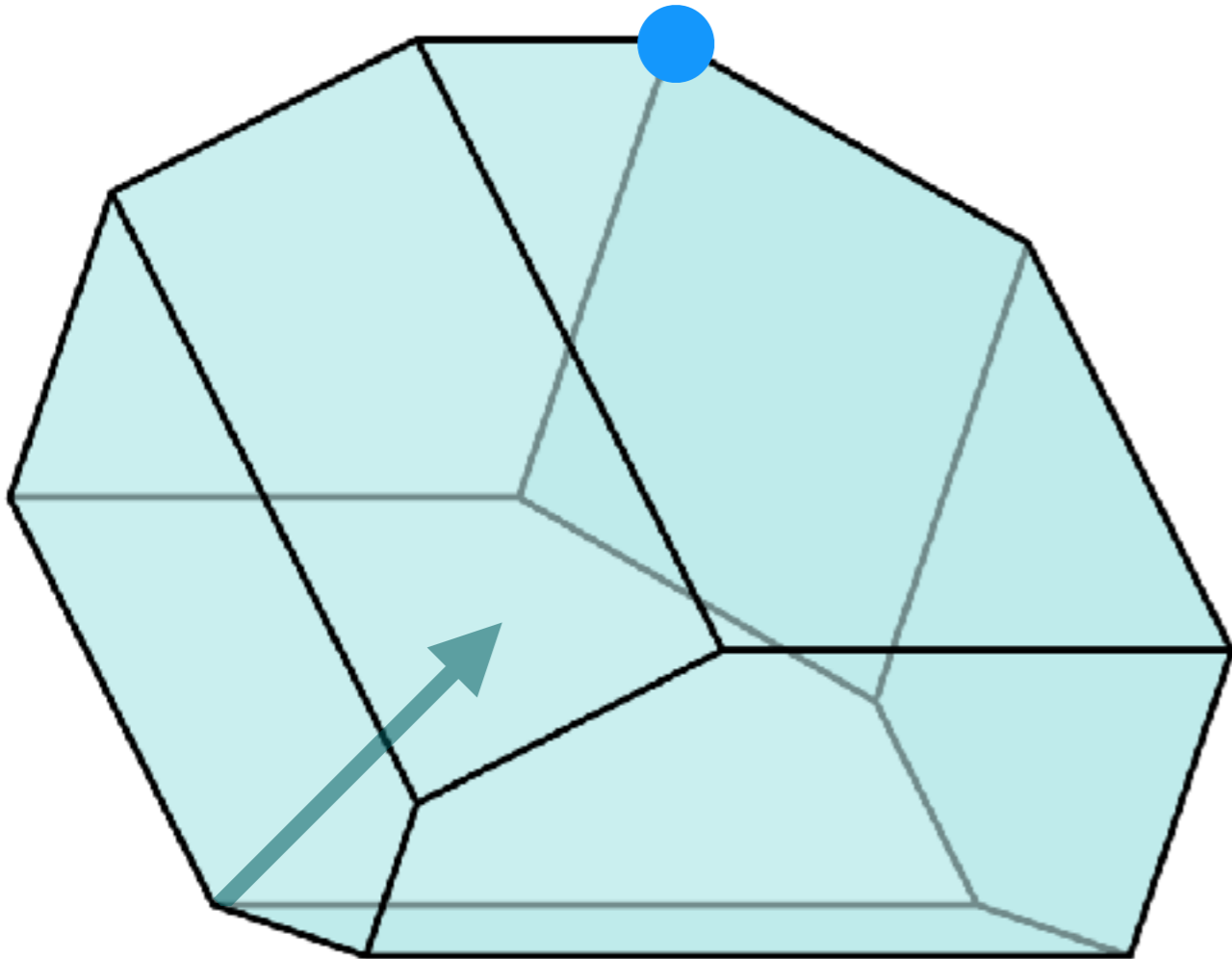
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Picture: EMD vs $\mathcal{R}_\rho(\mu)$



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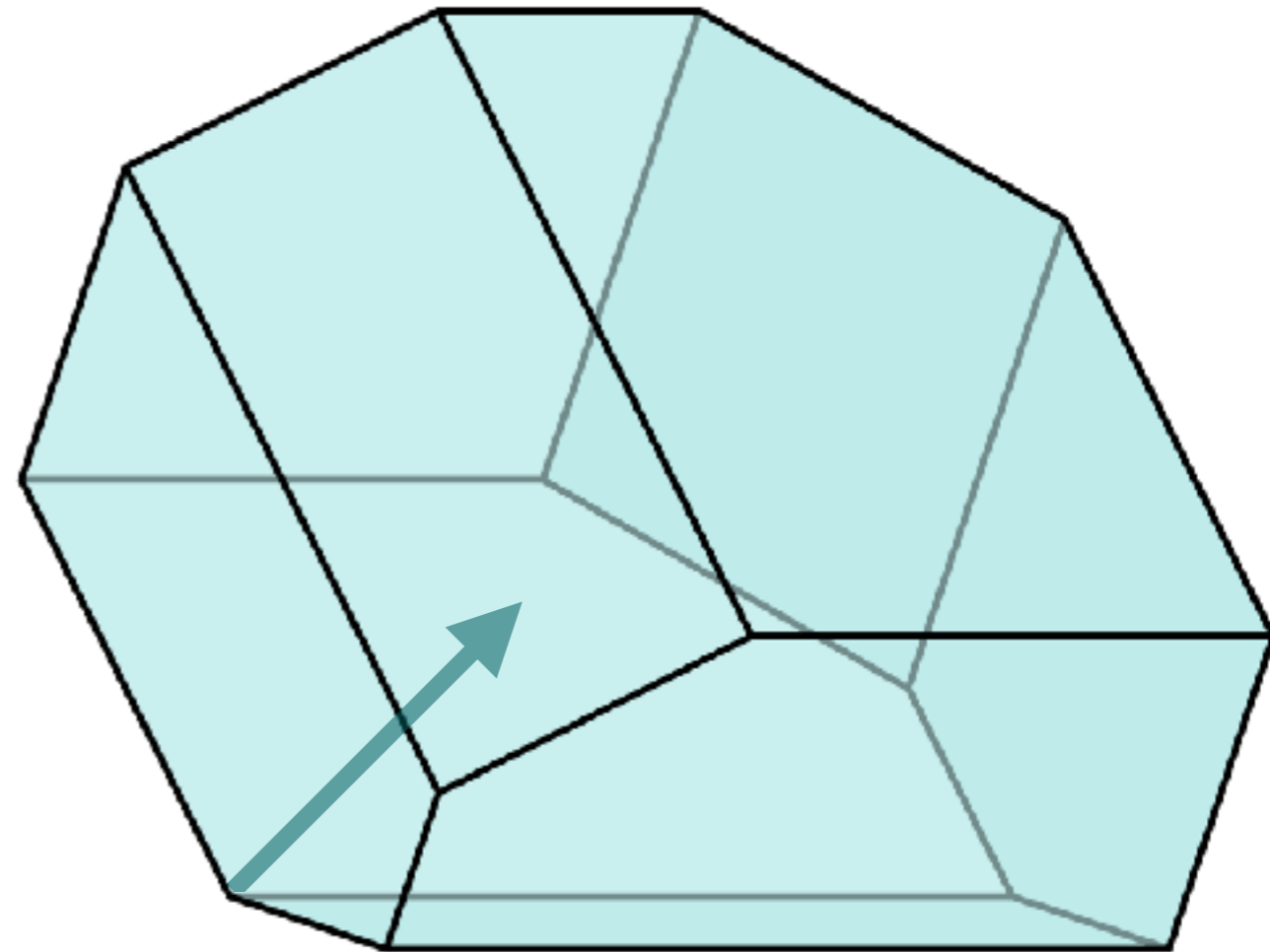
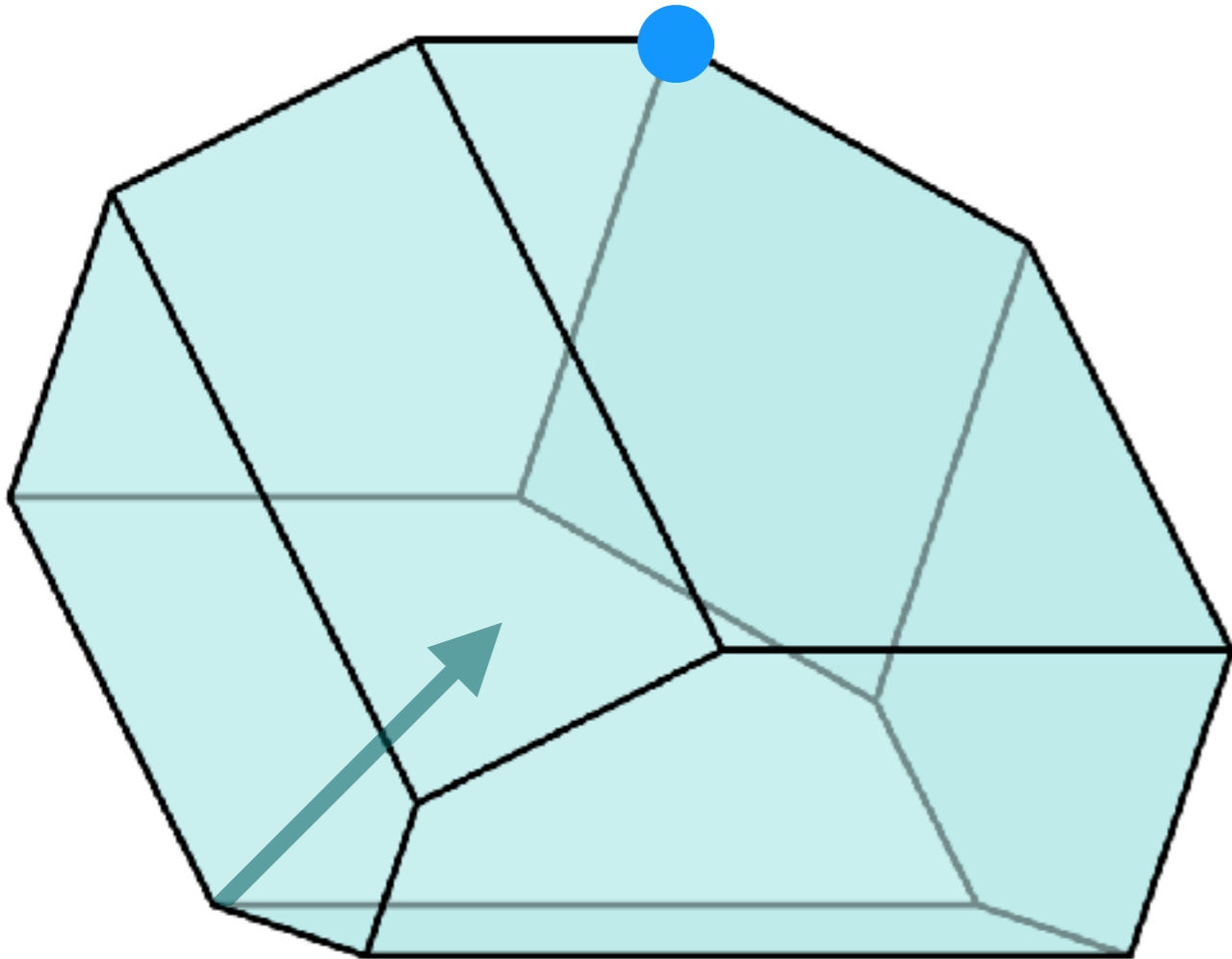
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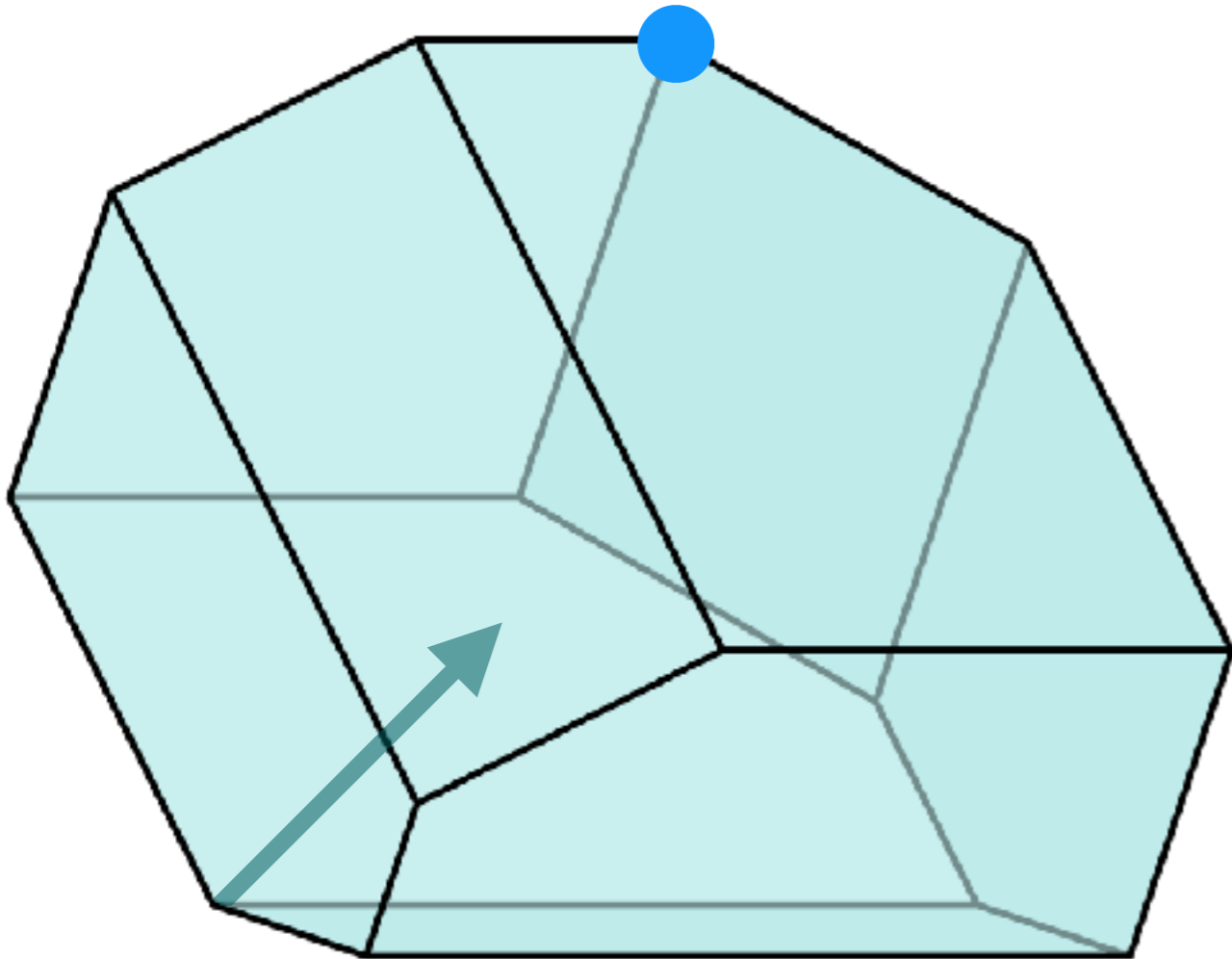
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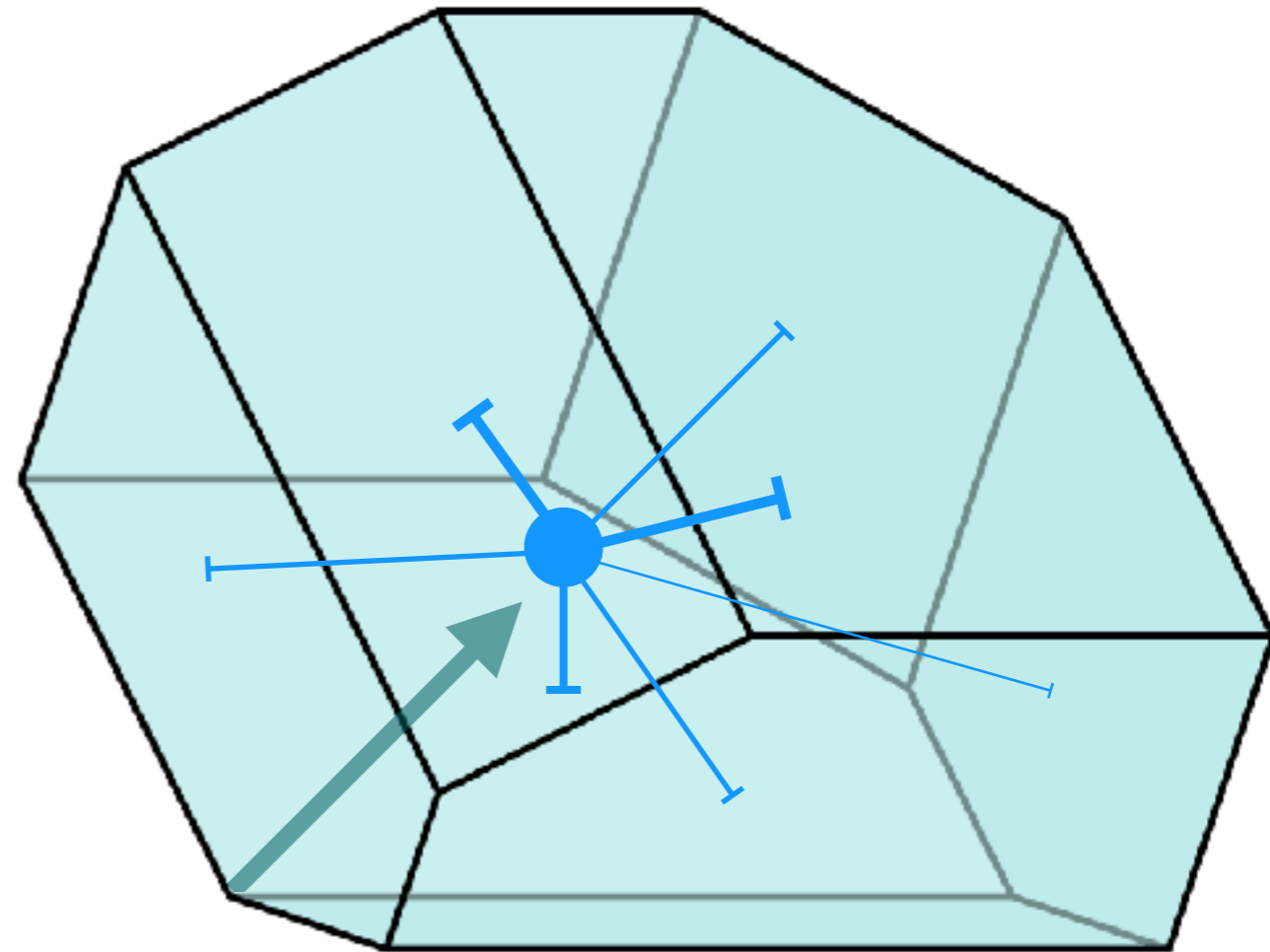
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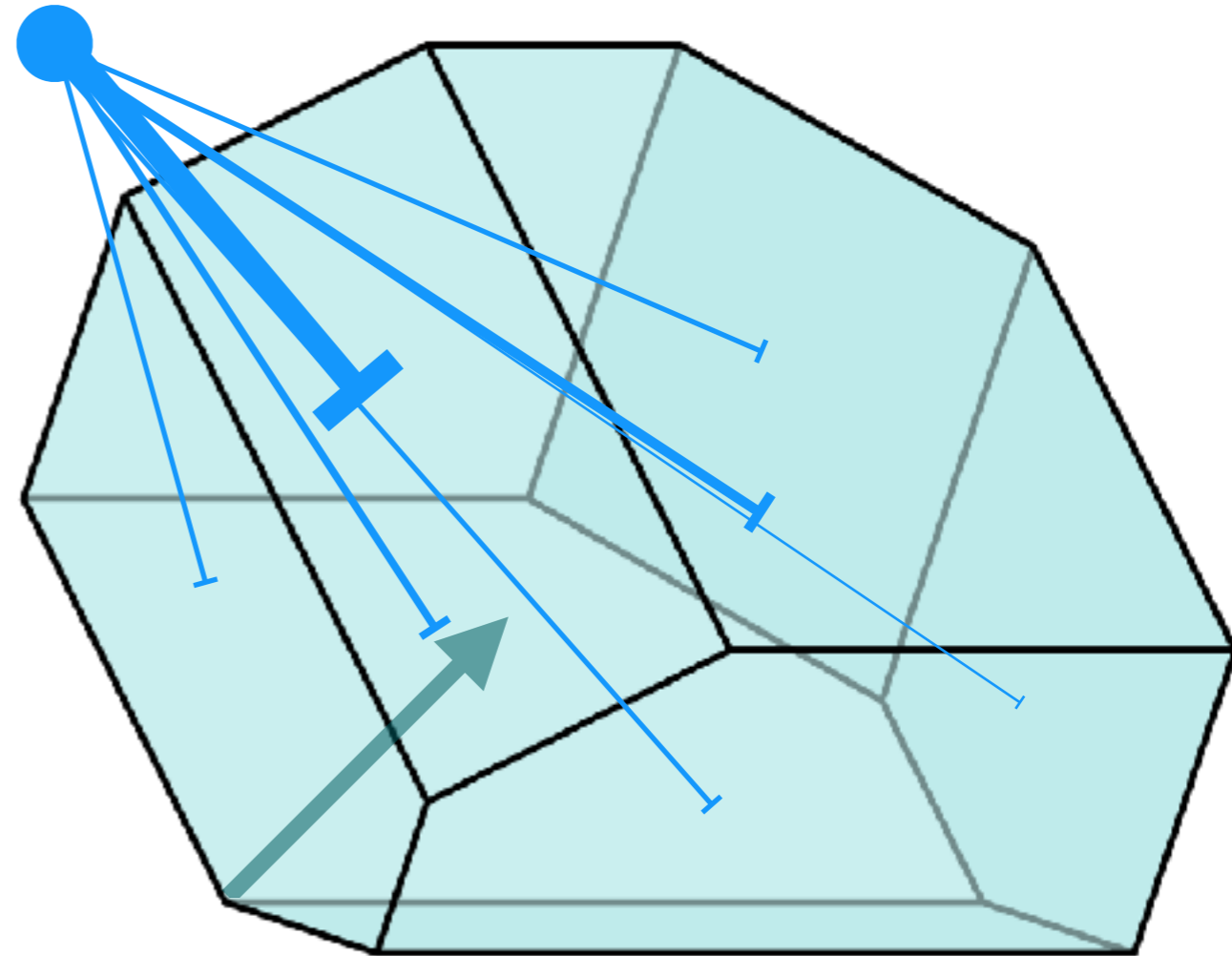
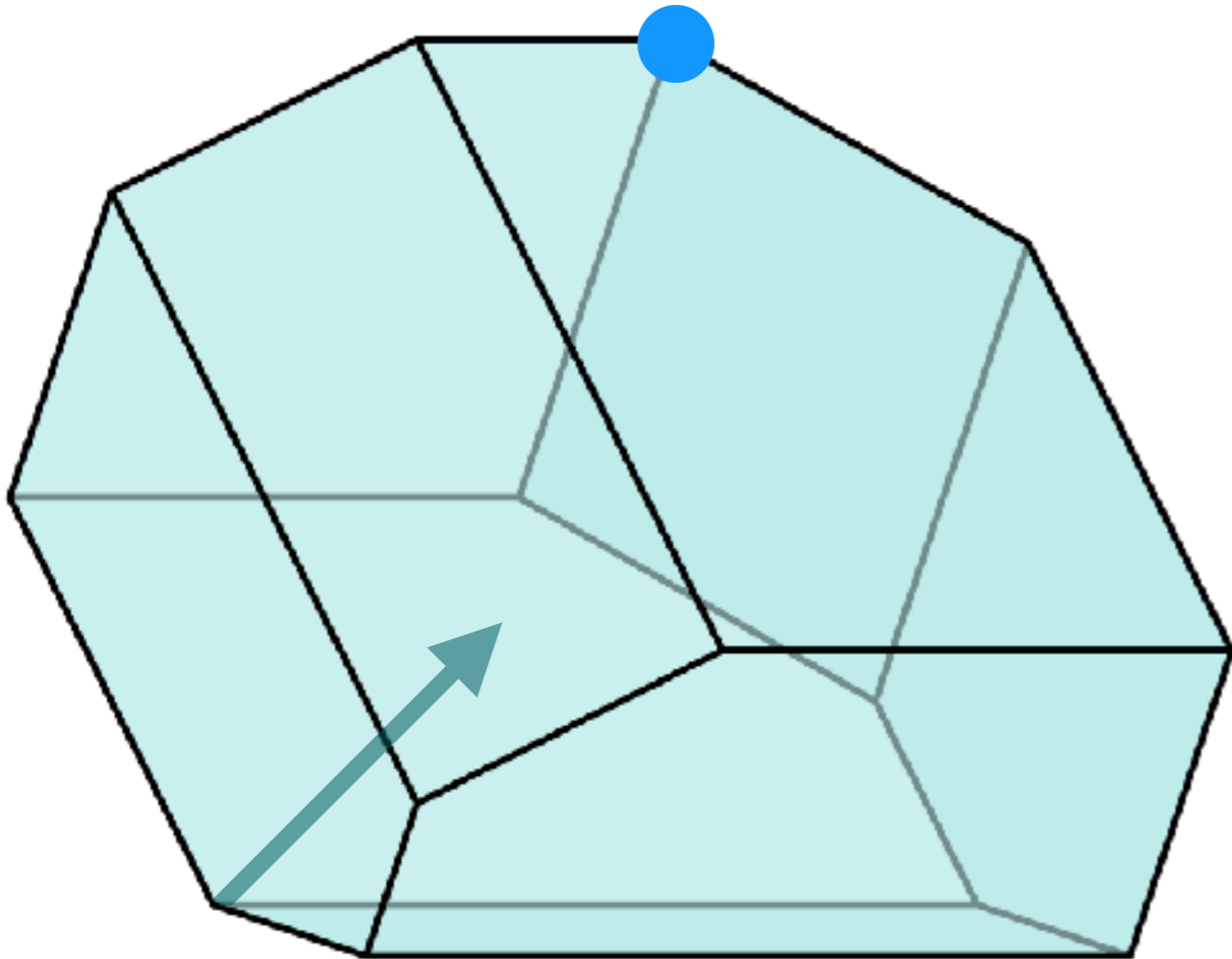


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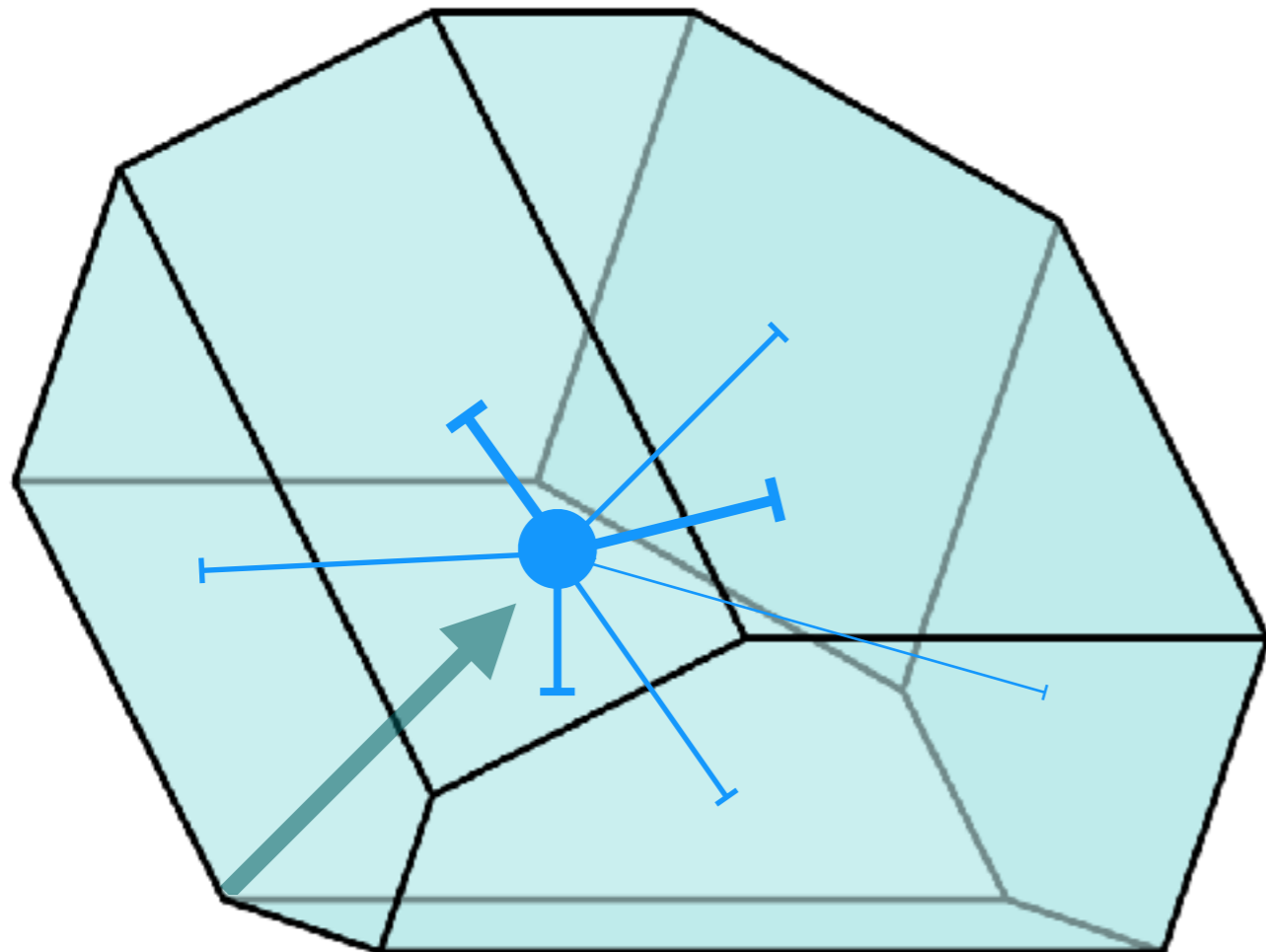
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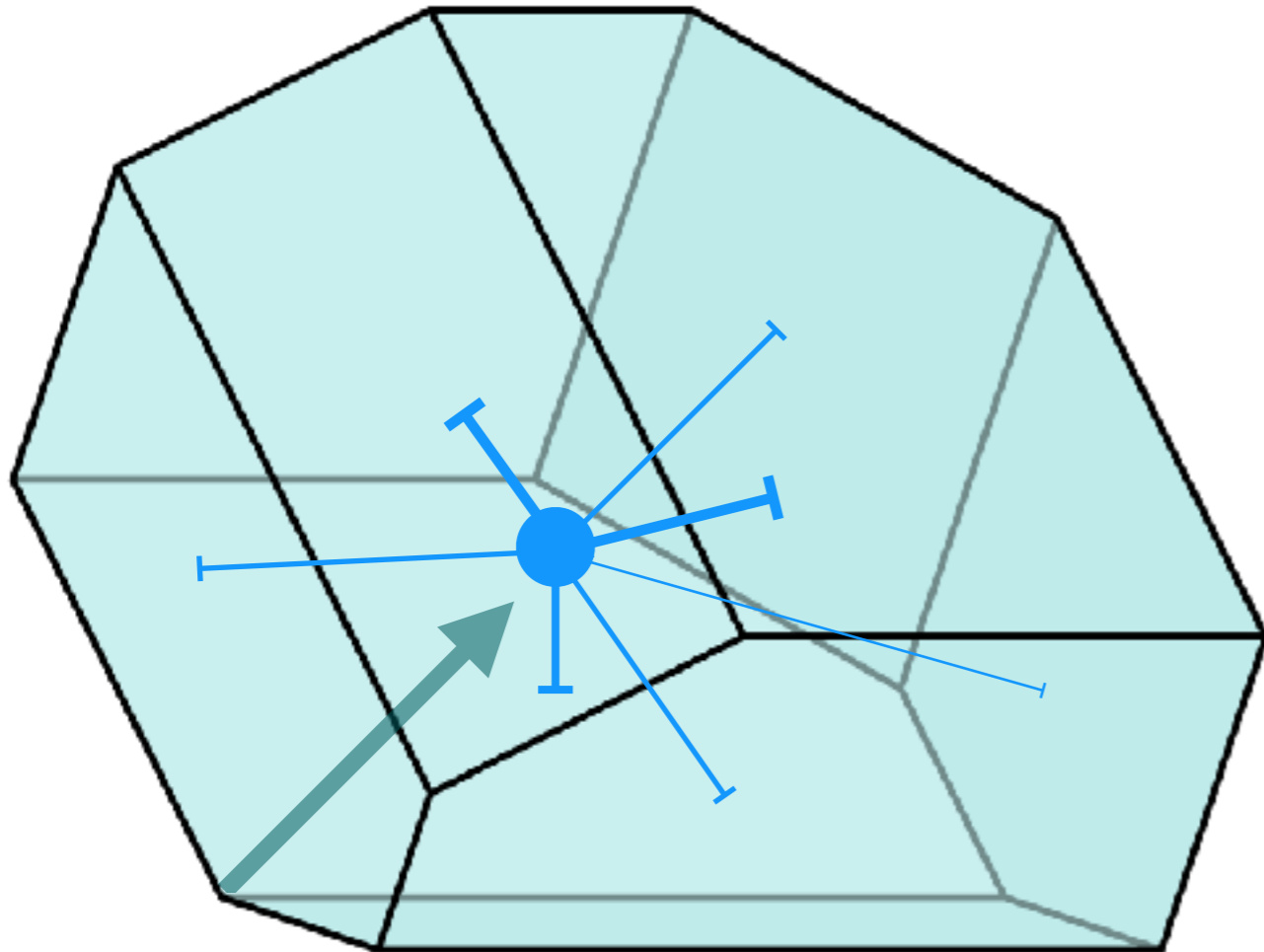
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We can efficiently run first-order methods.



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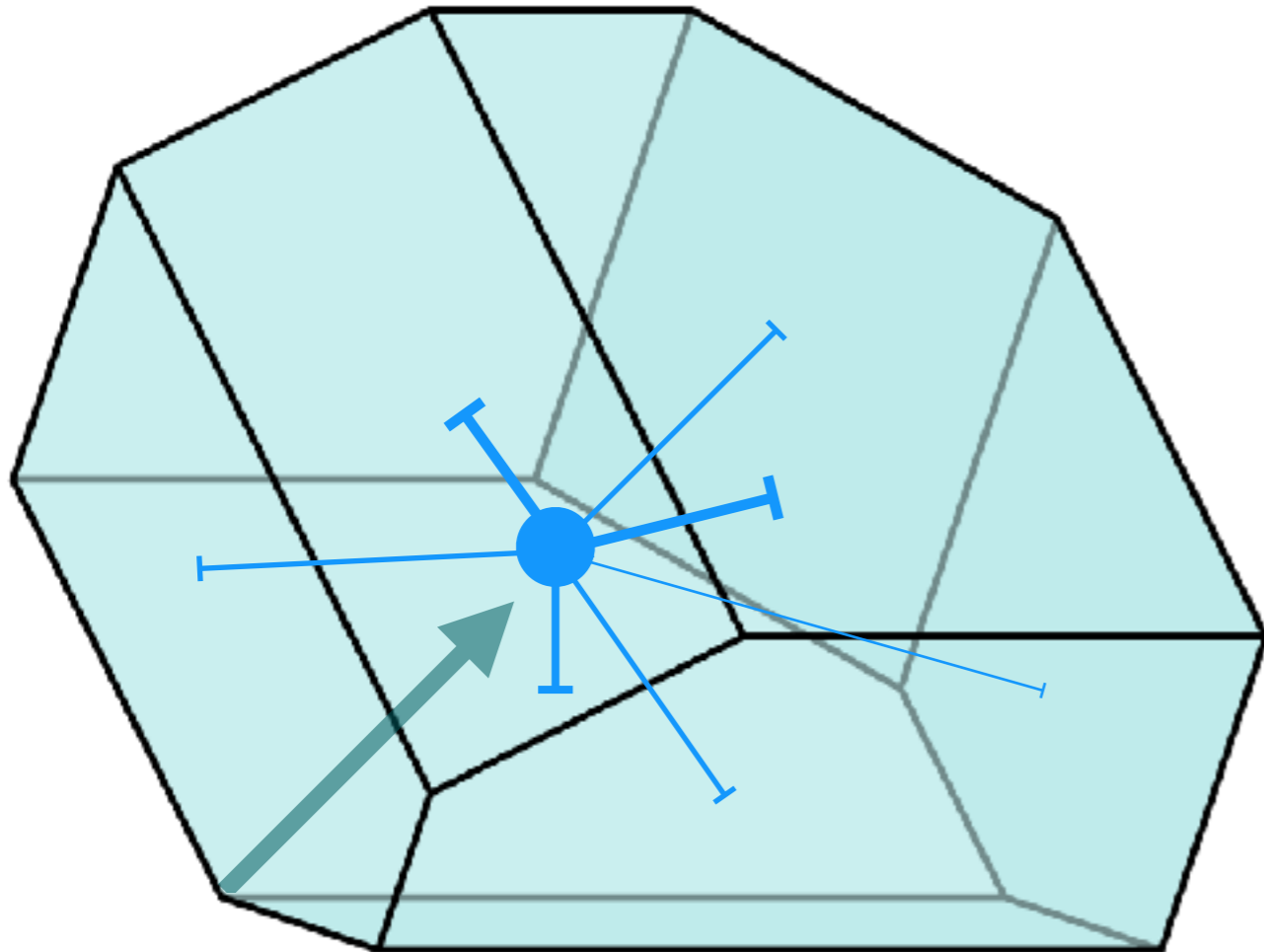
$$\frac{\partial}{\partial \alpha_i} = \frac{1}{n} - sC_\rho \sum_{j=1}^n \frac{((\alpha_i - \beta_j)^+)^{s-1}}{\|x_i - y_j\|_2^s}$$

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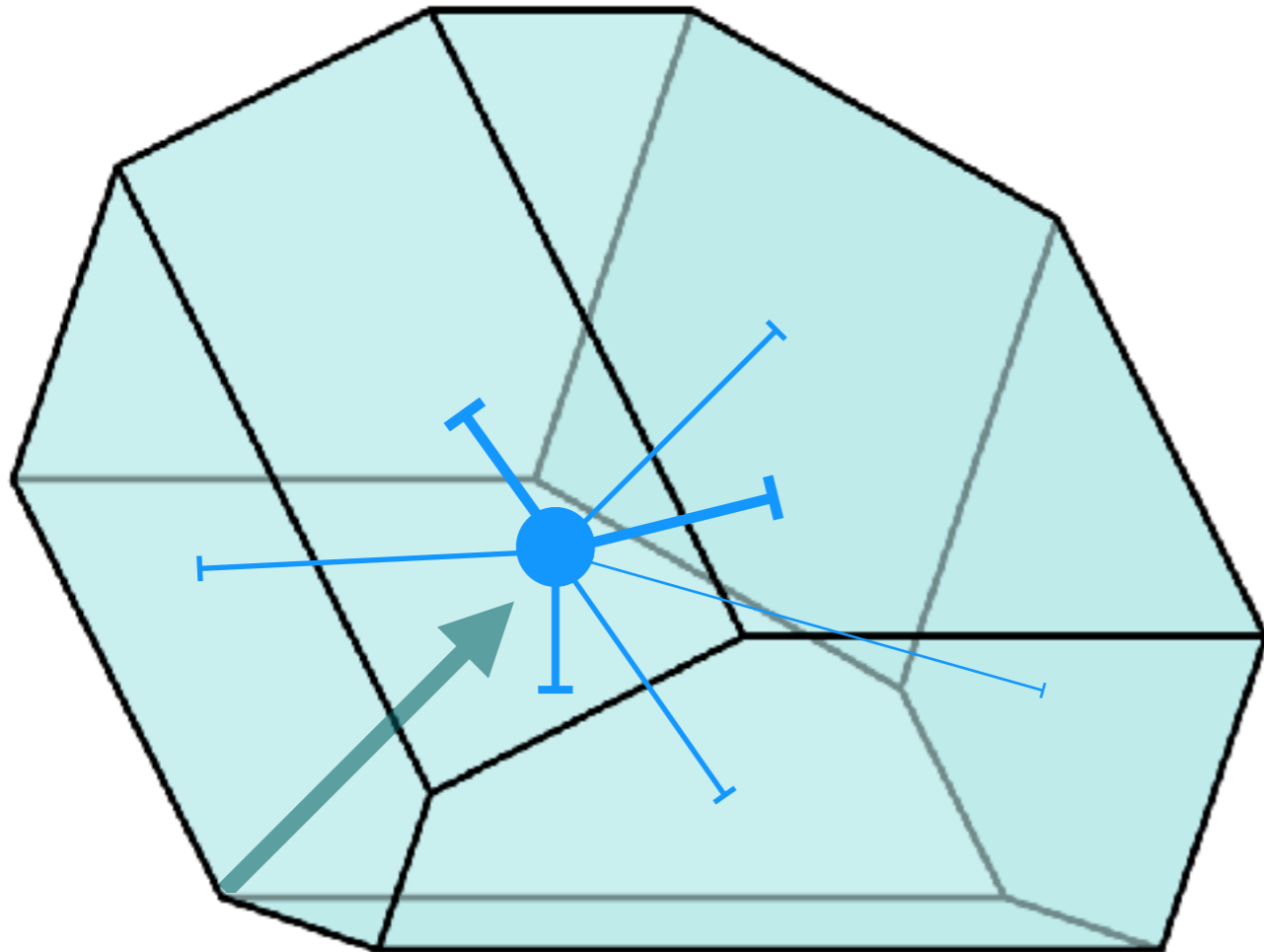
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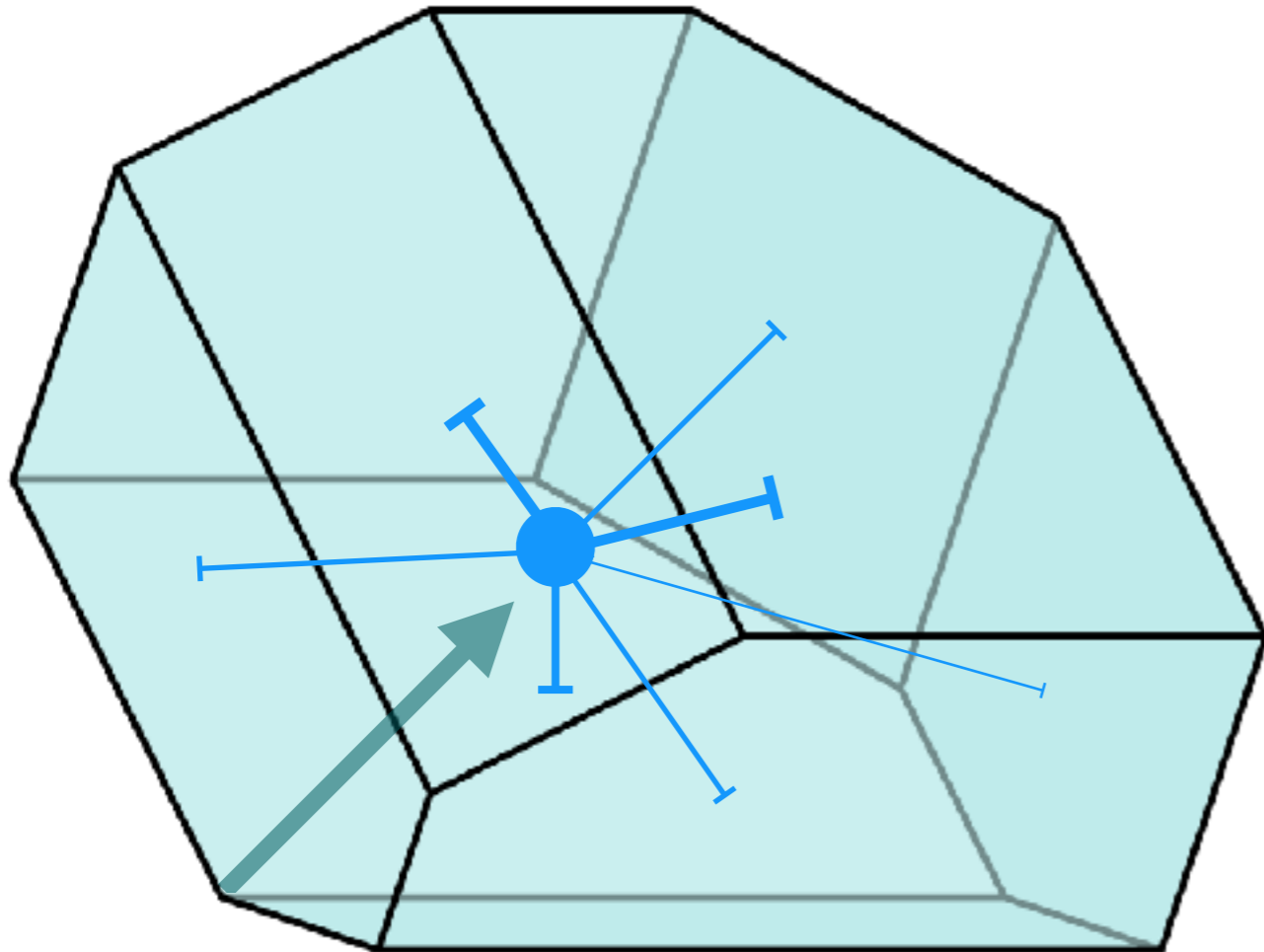
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If can handle $((\alpha_i - \beta_j)^+)^{s-1}$, rest is a smooth kernel.

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$$\max_{\alpha, \beta \in \mathbb{R}^n} \frac{1}{n} \sum_{i=1}^n \alpha_i - \frac{1}{n} \sum_{j=1}^n \beta_j - C_\rho \sum_{i=1}^n \sum_{j=1}^n \left(\frac{(\alpha_i - \beta_j)^+}{\|x_i - y_j\|_2} \right)^s$$

If can handle $((\alpha_i - \beta_j)^+)^{s-1}$, rest is a smooth kernel.

In time $O(n) \cdot \text{poly}(d \log n \cdot 2^s / \epsilon)$
good approximations to gradient

Algorithm

1. Maintain α, β .

2. Estimate $\frac{\partial}{\partial \alpha}, \frac{\partial}{\partial \beta}$.

3. If $\partial/(\partial \alpha)$ far from 0,
update α

4. If $\partial/(\partial \beta)$ far from 0,
update β

$$\max_{\alpha, \beta \in \mathbb{R}^n} \frac{1}{n} \sum_{i=1}^n \alpha_i - \frac{1}{n} \sum_{j=1}^n \beta_j - C_\rho \sum_{i=1}^n \sum_{j=1}^n \left(\frac{(\alpha_i - \beta_j)^+}{\|x_i - y_j\|_2} \right)^s$$

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Thanks