## Clustering Data: Does Theory Help?

Ravi Kannan

December 10, 2013

Ravi Kannan

Clustering Data: Does Theory Help?

December 10, 2013 1 / 27

<ロト <回 > < 回 > < 回 > < 回 > … 回

• Given *n* objects - divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.

- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]

- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]
- Measure either "similarity" between objects (eg. dot product) or distance (dissimilarity).

3

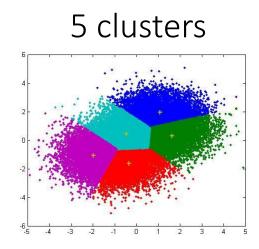
- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]
- Measure either "similarity" between objects (eg. dot product) or distance (dissimilarity).
- TCS, Th. OR Find an OPTIMAL k- clustering which
  - Minimize  $\Sigma$  (distance of data point to its cluster center).

- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]
- Measure either "similarity" between objects (eg. dot product) or distance (dissimilarity).
- TCS, Th. OR Find an OPTIMAL k- clustering which
  - Minimize  $\Sigma$  (distance of data point to its cluster center).
  - OR Max sum of similarities within clusters.

- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]
- Measure either "similarity" between objects (eg. dot product) or distance (dissimilarity).
- TCS, Th. OR Find an OPTIMAL k- clustering which
  - Minimize  $\Sigma$  (distance of data point to its cluster center).
  - OR Max sum of similarities within clusters.
- k-means Problem Minimize Sum of (Dist)<sup>2</sup> to cluster centers.

- Given *n* objects divide (partition) them into *k* clusters. Each cluster should consist of "similar" or "close-by" objects.
- Often, each object is just a vector. [One component per "feature". Many features.]
- Measure either "similarity" between objects (eg. dot product) or distance (dissimilarity).
- TCS, Th. OR Find an OPTIMAL k- clustering which
  - Minimize  $\Sigma$  (distance of data point to its cluster center).
  - OR Max sum of similarities within clusters.
- k-means Problem Minimize Sum of (Dist)<sup>2</sup> to cluster centers.
- Many headaches of this talk (and the field) would be gone if we can exactly optimize. Alas Exact Optimization is NP-Hard, so can only approx optimize.

#### **Picture**



• Find the **CORRECT** clustering.

イロト イポト イヨト イヨト 二日

- Find the **CORRECT** clustering.
- Differences of view:

<ロ> <四> <四> <四> <四> <四</p>

- Find the **CORRECT** clustering.
- Differences of view:
  - TCS: The optimal Clustering is obviously the correct one. [Maybe right, but can't find THE optimal one.]

- Find the **CORRECT** clustering.
- Differences of view:
  - TCS: The optimal Clustering is obviously the correct one. [Maybe right, but can't find THE optimal one.]
  - Statistics: The Correct clustering is the one used by the "invisible hand" to generate the data in the first place. [Stochastic Model of data Prior.]

- Find the **CORRECT** clustering.
- Differences of view:
  - TCS: The optimal Clustering is obviously the correct one. [Maybe right, but can't find THE optimal one.]
  - Statistics: The Correct clustering is the one used by the "invisible hand" to generate the data in the first place. [Stochastic Model of data Prior.]
  - Practitioner: Give me your answer and I will tell you post facto whether it is the correct clustering.

- Find the **CORRECT** clustering.
- Differences of view:
  - TCS: The optimal Clustering is obviously the correct one. [Maybe right, but can't find THE optimal one.]
  - Statistics: The Correct clustering is the one used by the "invisible hand" to generate the data in the first place. [Stochastic Model of data Prior.]
  - Practitioner: Give me your answer and I will tell you post facto whether it is the correct clustering.

# The Invisible Hand

Clustering Data: Does Theory Help?

December 10, 2013 4 / 27

イロト 不得 トイヨト イヨト 二日

イロト 不得 トイヨト イヨト 二日

• Spectral Methods, yield solution with *k*-means at most constant times optimal.

3

イロト 不得 トイヨト イヨト

- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now  $\varepsilon$  OPT error algorithms available. Also simpler.

A D F A B F A B F A B F

- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now ε OPT error algorithms available. Also simpler.
- Kumar, Sabharwal, Sen: ε approximation in linear time when k is fixed. (Using ideas from Badiou, Har-Peled, Indyk; Inaba, Katoh, Imai; Matrousek).

- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now  $\varepsilon$  OPT error algorithms available. Also simpler.
- Kumar, Sabharwal, Sen: ε approximation in linear time when k is fixed. (Using ideas from Badiou, Har-Peled, Indyk; Inaba, Katoh, Imai; Matrousek).
- Starting Idea: To get the center of one cluster: Centroid of small random sample from cluster is good enough.

- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now  $\varepsilon$  OPT error algorithms available. Also simpler.
- Kumar, Sabharwal, Sen: ε approximation in linear time when k is fixed. (Using ideas from Badiou, Har-Peled, Indyk; Inaba, Katoh, Imai; Matrousek).
- Starting Idea: To get the center of one cluster: Centroid of small random sample from cluster is good enough.
- Random sample (of all data) contains subset from largest cluster.

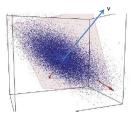
- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now  $\varepsilon$  OPT error algorithms available. Also simpler.
- Kumar, Sabharwal, Sen: ε approximation in linear time when k is fixed. (Using ideas from Badiou, Har-Peled, Indyk; Inaba, Katoh, Imai; Matrousek).
- Starting Idea: To get the center of one cluster: Centroid of small random sample from cluster is good enough.
- Random sample (of all data) contains subset from largest cluster.
  - Try all subsets. Peel off cluster "close to" centroid of subset. Repeat.

- Spectral Methods, yield solution with *k*-means at most constant times optimal.
- Theory at Work: Now  $\varepsilon$  OPT error algorithms available. Also simpler.
- Kumar, Sabharwal, Sen: ε approximation in linear time when k is fixed. (Using ideas from Badiou, Har-Peled, Indyk; Inaba, Katoh, Imai; Matrousek).
- Starting Idea: To get the center of one cluster: Centroid of small random sample from cluster is good enough.
- Random sample (of all data) contains subset from largest cluster.
  - Try all subsets. Peel off cluster "close to" centroid of subset. Repeat.
- Cannot go beyond constant size subsets, so cannot beat constant (small) factor error.

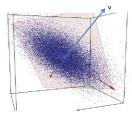
•  $A_1, A_2, \ldots, A_n$  are the data points to be clustered.

イロト 不得 トイヨト イヨト 二日

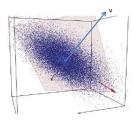
- $A_1, A_2, \ldots, A_n$  are the data points to be clustered.
- k-means: Find k cluster centers. Set C<sub>1</sub>, C<sub>2</sub>,..., C<sub>n</sub> each to be one of the k centers so as to minimize Sum of Squared Distances to A<sub>i</sub> to C<sub>i</sub>.



- $A_1, A_2, \ldots, A_n$  are the data points to be clustered.
- k-means: Find k cluster centers. Set C<sub>1</sub>, C<sub>2</sub>,..., C<sub>n</sub> each to be one of the k centers so as to minimize Sum of Squared Distances to A<sub>i</sub> to C<sub>i</sub>.
- Relax to rank(C)  $\leq k$  instead of k distinct rows.



- $A_1, A_2, \ldots, A_n$  are the data points to be clustered.
- *k*-means: Find *k* cluster centers. Set C<sub>1</sub>, C<sub>2</sub>,..., C<sub>n</sub> each to be one of the *k* centers so as to minimize Sum of Squared Distances to A<sub>i</sub> to C<sub>i</sub>.
- Relax to rank(C)  $\leq k$  instead of k distinct rows.
- Then, space spanned by C<sub>i</sub> is the least-squares-fit kdimensional space to A<sub>1</sub>, A<sub>2</sub>,..., A<sub>n</sub>. It can be found by Singular Value Decomposition. Principal Component Analysis - PCA.



 Instead of finding the k-cluster centers minimizing sum of distance squared to cluster centers, PCA found for us the k- dim'l subspace minimizing the sum of distances squared.

- Instead of finding the k-cluster centers minimizing sum of distance squared to cluster centers, PCA found for us the k- dim'l subspace minimizing the sum of distances squared.
- Natural Next step project to this sub-space and find (approximately) optimal *k*-means clustering in subspace.
   Folklore: Spectral Clustering. Does it work ?

- Instead of finding the k-cluster centers minimizing sum of distance squared to cluster centers, PCA found for us the k- dim'l subspace minimizing the sum of distances squared.
- Natural Next step project to this sub-space and find (approximately) optimal *k*-means clustering in subspace.
   Folklore: Spectral Clustering. Does it work ?
- yes, provably under stochastic models and more recently even under no stochastic assumptions...

- Instead of finding the k-cluster centers minimizing sum of distance squared to cluster centers, PCA found for us the k- dim'l subspace minimizing the sum of distances squared.
- Natural Next step project to this sub-space and find (approximately) optimal *k*-means clustering in subspace.
   Folklore: Spectral Clustering. Does it work ?
- yes, provably under stochastic models and more recently even under no stochastic assumptions...
- First: The glories of PCA.

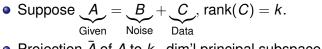
- Instead of finding the k-cluster centers minimizing sum of distance squared to cluster centers, PCA found for us the k- dim'l subspace minimizing the sum of distances squared.
- Natural Next step project to this sub-space and find (approximately) optimal *k*-means clustering in subspace.
   Folklore: Spectral Clustering. Does it work ?
- yes, provably under stochastic models and more recently even under no stochastic assumptions...
- First: The glories of PCA.
- There is also a different way to do spectral clustering- by repeatedly using a 1-d projections, Fiedler; Shi, Malik; ... which we do not discuss here.

#### PCA and Noise

• Suppose 
$$\underbrace{A}_{\text{Given}} = \underbrace{B}_{\text{Noise}} + \underbrace{C}_{\text{Data}}$$
, rank(C) = k.

イロト イロト イヨト イヨト 一日

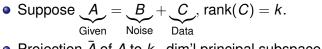
#### PCA and Noise



 Projection A of A to k-dim'l principal subspace is close to C (Folklore).

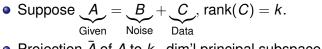
イロト 不得 トイヨト イヨト 二日

#### PCA and Noise



 Projection A of A to k-dim'l principal subspace is close to C (Folklore).

イロト 不得 トイヨト イヨト 二日



 Projection A of A to k-dim'l principal subspace is close to C (Folklore).

- Suppose  $\underbrace{A}_{\text{Given}} = \underbrace{B}_{\text{Noise}} + \underbrace{C}_{\text{Data}}$ ,  $\operatorname{rank}(C) = k$ .
- Projection A of A to k-dim'l principal subspace is close to C (Folklore).
- For a moment, assume noise  $B_1, B_2, \ldots, B_n$  is "roughly equally spread in all directions".

- Suppose  $\underline{A}_{\text{Given}} = \underline{B}_{\text{Noise}} + \underline{C}_{\text{Data}}$ ,  $\operatorname{rank}(C) = k$ .
- Projection A of A to k-dim'l principal subspace is close to C (Folklore).
- For a moment, assume noise  $B_1, B_2, \ldots, B_n$  is "roughly equally spread in all directions".
- Then, Error of PCA is at most  $\frac{8k}{d}$  Total Noise.

- Suppose  $\underbrace{A}_{\text{Given}} = \underbrace{B}_{\text{Noise}} + \underbrace{C}_{\text{Data}}$ , rank(C) = k.
- Projection A of A to k-dim'l principal subspace is close to C (Folklore).
- For a moment, assume noise  $B_1, B_2, \ldots, B_n$  is "roughly equally spread in all directions".
- Then, Error of PCA is at most  $\frac{8k}{d}$  Total Noise.

• 
$$\sum_i |\bar{A}_i - C_i|^2 \leq \frac{8k}{d} \sum_i |B_i|^2$$
.

- Suppose  $\underbrace{A}_{\text{Given}} = \underbrace{B}_{\text{Noise}} + \underbrace{C}_{\text{Data}}$ , rank(C) = k.
- Projection A of A to k-dim'l principal subspace is close to C (Folklore).
- For a moment, assume noise  $B_1, B_2, ..., B_n$  is "roughly equally spread in all directions".
- Then, Error of PCA is at most  $\frac{8k}{d}$  Total Noise.
- $\sum_i |\bar{A}_i C_i|^2 \leq \frac{8k}{d} \sum_i |B_i|^2$ .
- Big gain if  $k \ll d$ .

 Often, denoising is formally stated and proved with a bunch of stochastic assumptions. But really it is a simple lemma with no assumptions with a 5 line proof. (An "exercise" to prove, but perhaps took us long to formulate the clean, general statement.)

- Often, denoising is formally stated and proved with a bunch of stochastic assumptions. But really it is a simple lemma with no assumptions with a 5 line proof. (An "exercise" to prove, but perhaps took us long to formulate the clean, general statement.)
- Achlioptas, McSherry,....,Hopcroft, Kannan: Simple Denoising Lemma A any matrix. Ā projection of A to k−dim principal subspace. C any matrix of rank k. ||Ā − C||<sup>2</sup><sub>F</sub> ≤ 8k||A − C||<sup>2</sup><sub>2</sub>, where, || · ||<sup>2</sup><sub>F</sub> is sum of squares of all entries and ||X||<sub>2</sub> = Max|Xu|, over all unit vectors u.

- Often, denoising is formally stated and proved with a bunch of stochastic assumptions. But really it is a simple lemma with no assumptions with a 5 line proof. (An "exercise" to prove, but perhaps took us long to formulate the clean, general statement.)
- Achlioptas, McSherry,....,Hopcroft, Kannan: Simple Denoising Lemma A any matrix. Ā projection of A to k−dim principal subspace. C any matrix of rank k. ||Ā − C||<sup>2</sup><sub>F</sub> ≤ 8k||A − C||<sup>2</sup><sub>2</sub>, where, || · ||<sup>2</sup><sub>F</sub> is sum of squares of all entries and ||X||<sub>2</sub> = Max|Xu|, over all unit vectors u.
- Ihs: *d*-dim's distances. rhs: 1-dim's distances.

- Often, denoising is formally stated and proved with a bunch of stochastic assumptions. But really it is a simple lemma with no assumptions with a 5 line proof. (An "exercise" to prove, but perhaps took us long to formulate the clean, general statement.)
- Achlioptas, McSherry,....,Hopcroft, Kannan: Simple Denoising Lemma A any matrix. Ā projection of A to k−dim principal subspace. C any matrix of rank k. ||Ā − C||<sup>2</sup><sub>F</sub> ≤ 8k||A − C||<sup>2</sup><sub>2</sub>, where, || · ||<sup>2</sup><sub>F</sub> is sum of squares of all entries and ||X||<sub>2</sub> = Max|Xu|, over all unit vectors u.
- Ihs: *d*-dim's distances. rhs: 1-dim's distances.
- One  $\bar{A}$  is close to EVERY *C* !!!

• Project data points to space spanned by top *k* singular vectors (PCA).

3

(a) < (a) < (b) < (b)

- Project data points to space spanned by top k singular vectors (PCA).
- Do an approximate clustering in the projection with thanks to TCS.

- Project data points to space spanned by top k singular vectors (PCA).
- Do an approximate clustering in the projection with thanks to TCS.
- If data was generated by a mixture model (of spherical gaussians), then this does the job.

- Project data points to space spanned by top k singular vectors (PCA).
- Do an approximate clustering in the projection with thanks to TCS.
- If data was generated by a mixture model (of spherical gaussians), then this does the job.
- Indeed, even if the data was not generated from a mixture model, will see that this provides a good start for k-means (from which we get rapid convergence).

• Can we sub-sample a large matrix to pick a few rows/columns of it, do PCA on the sub-matrix and infer anything about PCA on the whole matrix?

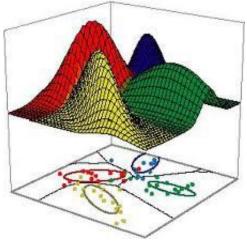
- Can we sub-sample a large matrix to pick a few rows/columns of it, do PCA on the sub-matrix and infer anything about PCA on the whole matrix?
- Frieze, Kannan, Vempala (1995): Yes if we pick rows/columns with probability proportional to squared length. But not practical.

- Can we sub-sample a large matrix to pick a few rows/columns of it, do PCA on the sub-matrix and infer anything about PCA on the whole matrix?
- Frieze, Kannan, Vempala (1995): Yes if we pick rows/columns with probability proportional to squared length. But not practical.
- Decade of development by Drineas, Mahoney, many others... Presented in Workshops this semester. "Sampling based methods are now a crucial ingredient of computing with large matrices."
- Clarkson, Woodruff Nearly best rank k approx to A can be found in time linear in the number of non-zero entries in A if  $k \in O(1)$ .

- Can we sub-sample a large matrix to pick a few rows/columns of it, do PCA on the sub-matrix and infer anything about PCA on the whole matrix?
- Frieze, Kannan, Vempala (1995): Yes if we pick rows/columns with probability proportional to squared length. But not practical.
- Decade of development by Drineas, Mahoney, many others... Presented in Workshops this semester. "Sampling based methods are now a crucial ingredient of computing with large matrices."
- Clarkson, Woodruff Nearly best rank k approx to A can be found in time linear in the number of non-zero entries in A if k ∈ O(1).
- Using Subspace Embeddings: If S is a r × n matrix (r << n) with one ±1 entry per column chosen at random, then simultaneously for all vectors x,
  - |SAx| is within relative error  $\varepsilon$  of |Ax|

## **Mixture Models**

Stochastic Model of data for clustering problems.



э

#### • Probability Density *F* on *d*-space.

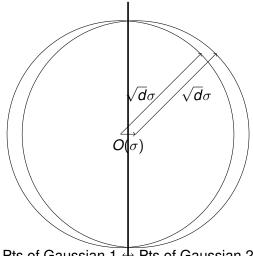
<ロ> <四> <四> <四> <四> <四</p>

- Probability Density *F* on *d*-space.
- F is a mixture of k components.
  F = w<sub>1</sub>F<sub>1</sub> + w<sub>2</sub>F<sub>2</sub> + ··· + w<sub>k</sub>F<sub>k</sub>,
  each F<sub>i</sub> is a Gaussian, say and w<sub>1</sub>, w<sub>2</sub>, ..., w<sub>k</sub> nonnegative summing to 1.

- Probability Density *F* on *d*-space.
- F is a mixture of k components.
  F = w<sub>1</sub>F<sub>1</sub> + w<sub>2</sub>F<sub>2</sub> + ··· + w<sub>k</sub>F<sub>k</sub>,
  each F<sub>i</sub> is a Gaussian, say and w<sub>1</sub>, w<sub>2</sub>, ..., w<sub>k</sub> nonnegative summing to 1.
- Data points are *n* i.i.d. samples, each drawn according to *F*.

- Probability Density *F* on *d*-space.
- F is a mixture of k components.
  F = w<sub>1</sub>F<sub>1</sub> + w<sub>2</sub>F<sub>2</sub> + ··· + w<sub>k</sub>F<sub>k</sub>,
  each F<sub>i</sub> is a Gaussian, say and w<sub>1</sub>, w<sub>2</sub>, ..., w<sub>k</sub> nonnegative summing to 1.
- Data points are *n* i.i.d. samples, each drawn according to *F*.
- Given data points, cluster them into k clusters corresponding to  $F_1, F_2, \ldots, F_k$ . Then it is easy fit a Gaussian to each cluster.

# Two Gaussians of S.D. $\sigma$



MSD is  $O(d\sigma^2)$ 

Inter-center Sep is  $O(\sigma)$ 

Error of  $\varepsilon d\sigma^2$ Can mis-cluster many points !! Correct Unit:  $\sigma$ 

(I) < ((()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) < (()) <

Pts of Gaussian 1 🕂 Pts of Gaussian 2

Typical picture in *d* dimensions

Ravi Kannan

Clustering Data: Does Theory Help?

December 10, 2013 14/27

#### Correct Units in space of centers

#### \*\*\*PICTURE OF TWO GAUSSIANS WITH PROJECTION

Ravi Kannan

Clustering Data: Does Theory Help?

December 10, 2013 15 / 27

3

• In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:

3

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.
  - If inter-center separation is less than 1/100, difficult to tell them apart.

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.
  - If inter-center separation is less than 1/100, difficult to tell them apart.
- In *d* dimensions, a similar result holds Vempala, Wang:

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.
  - If inter-center separation is less than 1/100, difficult to tell them apart.
- In d- dimensions, a similar result holds Vempala, Wang:
  - k = O(1) spherical gaussian components of S.D 1 each. Inter-center separation of at least a constant\*.

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.
  - If inter-center separation is less than 1/100, difficult to tell them apart.
- In d- dimensions, a similar result holds Vempala, Wang:
  - k = O(1) spherical gaussian components of S.D 1 each. Inter-center separation of at least a constant\*.
  - We can correctly cluster EACH DATA POINT.

- In 1-dimension, if we have two Gaussians of standard deviation (S.D.) 1 each:
  - If inter-center separation is at least 100 S.D.'s, we can tell them apart.
  - If inter-center separation is less than 1/100, difficult to tell them apart.
- In d- dimensions, a similar result holds Vempala, Wang:
  - k = O(1) spherical gaussian components of S.D 1 each. Inter-center separation of at least a constant\*.
  - We can correctly cluster EACH DATA POINT.
  - Use Singular Value Decomposition )(PCA) crucially. An elegant argument.

• Practitioners often solve NP-hard problems with heuristics and seem quite happy. Why? Perhaps, when the solution is **stable**, it is easy to find.

- Practitioners often solve NP-hard problems with heuristics and seem quite happy. Why? Perhaps, when the solution is **stable**, it is easy to find.
- Bilu, Lineal: Optimal solution to Max-cut is stable if arbitrary changes in edge weights each by factor ≤ Δ, leaves solution optimal. Q: For what values of Δ can we find stable solutions? Known only for Δ ≥ √n

- Practitioners often solve NP-hard problems with heuristics and seem quite happy. Why? Perhaps, when the solution is **stable**, it is easy to find.
- Bilu, Lineal: Optimal solution to Max-cut is stable if arbitrary changes in edge weights each by factor ≤ Δ, leaves solution optimal. Q: For what values of Δ can we find stable solutions? Known only for Δ ≥ √n
- Balcan, Blum, Gupta Opt k-means clustering C\* is stable if any near optimal clustering differs from C\* in a small fraction of objects. Algorithms to find stable solutions.Daniely, Lineal, Saks

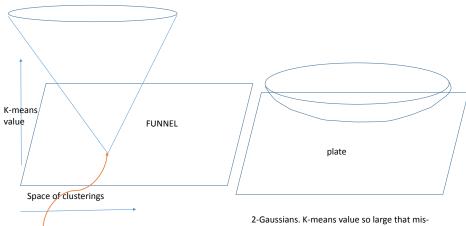
- Practitioners often solve NP-hard problems with heuristics and seem quite happy. Why? Perhaps, when the solution is **stable**, it is easy to find.
- Bilu, Lineal: Optimal solution to Max-cut is stable if arbitrary changes in edge weights each by factor ≤ Δ, leaves solution optimal. Q: For what values of Δ can we find stable solutions? Known only for Δ ≥ √n
- Balcan, Blum, Gupta Opt k-means clustering C\* is stable if any near optimal clustering differs from C\* in a small fraction of objects. Algorithms to find stable solutions.Daniely, Lineal, Saks
- Related Definitions: Balcan, Blum, Vempala; Ostravsky, Rabani, Schulman, Swamy; Awasthi, A. Blum, Sheffet : Optimal solution for *k*- means is stable if it remains optimal even when we change pairwise distances, each by at most a constant factor.

- Practitioners often solve NP-hard problems with heuristics and seem quite happy. Why? Perhaps, when the solution is **stable**, it is easy to find.
- Bilu, Lineal: Optimal solution to Max-cut is stable if arbitrary changes in edge weights each by factor ≤ Δ, leaves solution optimal. Q: For what values of Δ can we find stable solutions? Known only for Δ ≥ √n
- Balcan, Blum, Gupta Opt k-means clustering C\* is stable if any near optimal clustering differs from C\* in a small fraction of objects. Algorithms to find stable solutions.Daniely, Lineal, Saks
- Related Definitions: Balcan, Blum, Vempala; Ostravsky, Rabani, Schulman, Swamy; Awasthi, A. Blum, Sheffet : Optimal solution for *k*- means is stable if it remains optimal even when we change pairwise distances, each by at most a constant factor.
- Promising approaches and many open questions. But for the notorious two Gaussian picture, the correct solution is not stable

Ravi Kannan

Clustering Data: Does Theory Help?

## **Stability in Pictures**



Stable Solution

2-Gaussians. K-means value so large that misclustering points costs (relatively) little. So many clusterings of roughly the same value.

• A *k*-clustering is proper

э

(a)

- A *k*-clustering is proper
  - if its "variance" σ<sup>2</sup> (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize σ)

- A *k*-clustering is proper
  - if its "variance" σ<sup>2</sup> (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize σ)
  - and inter-cluster-center separation is at least *c*σ. ["Means are 6 S.D.'s apart".]

- A *k*-clustering is proper
  - if its "variance"  $\sigma^2$  (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize  $\sigma$ )
  - and inter-cluster-center separation is at least *c*σ. ["Means are 6 S.D.'s apart".]
- Works for the two Gaussian picture.

- A *k*-clustering is proper
  - if its "variance"  $\sigma^2$  (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize  $\sigma$ )
  - and inter-cluster-center separation is at least *c*σ. ["Means are 6 S.D.'s apart".]
- Works for the two Gaussian picture.
- Hopcroft, Kannan If there is a proper clustering  $C^*$ , then Project and Cluster finds a clustering which has at most  $\varepsilon n$  points classified differently than  $C^*$ .

- A *k*-clustering is proper
  - if its "variance"  $\sigma^2$  (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize  $\sigma$ )
  - and inter-cluster-center separation is at least *c*σ. ["Means are 6 S.D.'s apart".]
- Works for the two Gaussian picture.
- Hopcroft, Kannan If there is a proper clustering  $C^*$ , then Project and Cluster finds a clustering which has at most  $\varepsilon n$  points classified differently than  $C^*$ .
- Mixture model  $\rightarrow$  proper clustering.

- A *k*-clustering is proper
  - if its "variance"  $\sigma^2$  (Max. over all directions *u* of the Mean Squared Distance of data points to their cluster centers in the direction *u*) is least among all *k* clusterings. (Optimize  $\sigma$ )
  - and inter-cluster-center separation is at least *c*σ. ["Means are 6 S.D.'s apart".]
- Works for the two Gaussian picture.
- Hopcroft, Kannan If there is a proper clustering  $C^*$ , then Project and Cluster finds a clustering which has at most  $\varepsilon n$  points classified differently than  $C^*$ .
- Mixture model  $\rightarrow$  proper clustering.
- Harder Theorem: Kumar, Kannan: If there is a clustering  $C^*$  such that when data points are projected to space of centers, each projected data point is closer to its own center than any other center by at least  $\Omega(\sigma(C^*))$ , then Project and Cluster followed by Llyod's algorithm converges exponentially fast to the centers of  $C^*$ .

• Problem: Cluster data points in *d* space into *k* clusters.

э

(a)

- Problem: Cluster data points in *d* space into *k* clusters.
- Algorithm

3

A D F A B F A B F A B F

- Problem: Cluster data points in *d* space into *k* clusters.
- Algorithm
  - Start with some *k* points as current cluster centers.

3

イロト イポト イヨト イヨト

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

- Start with some k points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

- Start with some k points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.
- Recompute cluster centers as centroids of new clusters.

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

- Start with some k points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.
- Recompute cluster centers as centroids of new clusters.
- Repeat...

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

- Start with some *k* points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.
- Recompute cluster centers as centroids of new clusters.
- Repeat...
- Millions of happy users in ML,....

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

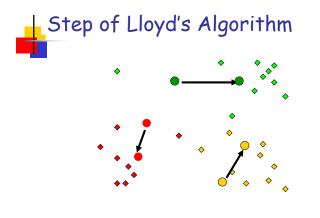
- Start with some k points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.
- Recompute cluster centers as centroids of new clusters.
- Repeat...
- Millions of happy users in ML,....
- Few unhappy theoreticians (cannot prove a lot)

• Problem: Cluster data points in *d* space into *k* clusters.

#### Algorithm

- Start with some *k* points as current cluster centers.
- Partition data points into k clusters based on nearest cluster center.
- Recompute cluster centers as centroids of new clusters.
- Repeat...
- Millions of happy users in ML,....
- Few unhappy theoreticians (cannot prove a lot)
- Mean Squared Distance of data point to its cluster center = MSD (aka: k-means)
  - Lloyd's improves MSD at each step (SIMPLE).
  - Thus converges (to something).

## Lloyd's Algorithm-Pictures



41

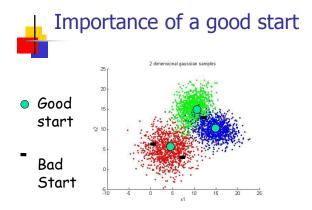
Ravi Kannan

Clustering Data: Does Theory Help?

December 10, 2013 21 / 27

3

## **Pictures-II**



December 10, 2013 22 / 27

イロト イヨト イヨト イヨト

 Start with a initial guess of k (general) Gaussians: (μ<sub>1</sub>, Σ<sub>1</sub>), (μ<sub>2</sub>, Σ<sub>2</sub>), ..., (μ<sub>k</sub>, Σ<sub>k</sub>).

Any Provable Analysis (Besides just convergence to local opt. which follows from monotonicity).

- Start with a initial guess of k (general) Gaussians:  $(\mu_1, \Sigma_1), (\mu_2, \Sigma_2), \dots, (\mu_k, \Sigma_k).$
- For t = 1, 2, ..., k, make all data points whose (posterior) prob. according to (μ<sub>t</sub>, Σ<sub>t</sub>) is highest into cluster C<sub>t</sub>.

Any Provable Analysis (Besides just convergence to local opt. which follows from monotonicity).

イロト 不得 トイヨト イヨト ヨー ろくの

- Start with a initial guess of k (general) Gaussians:  $(\mu_1, \Sigma_1), (\mu_2, \Sigma_2), \dots, (\mu_k, \Sigma_k).$
- For t = 1, 2, ..., k, make all data points whose (posterior) prob. according to (μ<sub>t</sub>, Σ<sub>t</sub>) is highest into cluster C<sub>t</sub>.
- Reset (μ<sub>t</sub>, Σ<sub>t</sub>) to be the sample mean and covarince of C<sub>t</sub>.

Any Provable Analysis (Besides just convergence to local opt. which follows from monotonicity).

イロト 不得 トイヨト イヨト ヨー ろくの

- Start with a initial guess of k (general) Gaussians:  $(\mu_1, \Sigma_1), (\mu_2, \Sigma_2), \dots, (\mu_k, \Sigma_k).$
- For t = 1, 2, ..., k, make all data points whose (posterior) prob. according to (μ<sub>t</sub>, Σ<sub>t</sub>) is highest into cluster C<sub>t</sub>.
- Reset (μ<sub>t</sub>, Σ<sub>t</sub>) to be the sample mean and covarince of C<sub>t</sub>.
- Repeat to heart's content.

Any Provable Analysis (Besides just convergence to local opt. which follows from monotonicity).

イロト 不得 トイヨト イヨト ヨー ろくの

• Database of *n* points in *d*-dimensions. Preprocess at will.

イロト 不得 トイヨト イヨト 二日

- Database of *n* points in *d*-dimensions. Preprocess at will.
- Queries which are points in *d*-dim's will then arrive. Must quickly (logarithmic time) report the nearest (or approximately nearest) database point.

- Database of *n* points in *d*-dimensions. Preprocess at will.
- Queries which are points in *d*-dim's will then arrive. Must quickly (logarithmic time) report the nearest (or approximately nearest) database point.
- One of the most widely used subroutines. High *d* is a handicap.

- Database of *n* points in *d*-dimensions. Preprocess at will.
- Queries which are points in *d*-dim's will then arrive. Must quickly (logarithmic time) report the nearest (or approximately nearest) database point.
- One of the most widely used subroutines. High *d* is a handicap.
- Important tool in the theoretician's kit: Johnson Lindenstrauss Random Projection Theorem: v a fixed vector in R<sup>d</sup>. V a random k dimensional subspace of R<sup>d</sup>. Say v' is projection of v onto V. With high probability,

$$|\mathbf{v}'| \approx \frac{\sqrt{k}}{\sqrt{d}} |\mathbf{v}|.$$

イロト 不得 トイヨト イヨト 二日

- Database of *n* points in *d*-dimensions. Preprocess at will.
- Queries which are points in *d*-dim's will then arrive. Must quickly (logarithmic time) report the nearest (or approximately nearest) database point.
- One of the most widely used subroutines. High *d* is a handicap.
- Important tool in the theoretician's kit: Johnson Lindenstrauss Random Projection Theorem: v a fixed vector in R<sup>d</sup>. V a random k dimensional subspace of R<sup>d</sup>. Say v' is projection of v onto V. With high probability,

$$|\mathbf{v}'| \approx \frac{\sqrt{k}}{\sqrt{d}} |\mathbf{v}|.$$

 Failure Probability is low; so can preserve all pairwise distances among *n* points in **R**<sup>d</sup> with *k* only about ln *n*.

- Database of *n* points in *d*-dimensions. Preprocess at will.
- Queries which are points in *d*-dim's will then arrive. Must quickly (logarithmic time) report the nearest (or approximately nearest) database point.
- One of the most widely used subroutines. High *d* is a handicap.
- Important tool in the theoretician's kit: Johnson Lindenstrauss Random Projection Theorem: v a fixed vector in R<sup>d</sup>. V a random k dimensional subspace of R<sup>d</sup>. Say v' is projection of v onto V. With high probability,

$$|\mathbf{V}'| \approx \frac{\sqrt{k}}{\sqrt{d}} |\mathbf{V}|.$$

- Failure Probability is low; so can preserve all pairwise distances among *n* points in R<sup>d</sup> with *k* only about ln *n*.
- Kleinberg; Indyk, Motwani Project Data points into a random low dimensional subspace and find NN to query point in the projection.

 PCA projects high dim'l data to best-fit subspace. Used in practice a lot. Clustering is one area where we have proofs of its efficacy. Rather rare.

- PCA projects high dim'l data to best-fit subspace. Used in practice a lot. Clustering is one area where we have proofs of its efficacy. Rather rare.
- Random Projections used widely in theory with provable efficacy. But for NNS, PCA is used as well in practice.

- PCA projects high dim'l data to best-fit subspace. Used in practice a lot. Clustering is one area where we have proofs of its efficacy. Rather rare.
- Random Projections used widely in theory with provable efficacy. But for NNS, PCA is used as well in practice.
- Prove that PCA does the job in NNS and other applications.

- PCA projects high dim'l data to best-fit subspace. Used in practice a lot. Clustering is one area where we have proofs of its efficacy. Rather rare.
- Random Projections used widely in theory with provable efficacy. But for NNS, PCA is used as well in practice.
- Prove that PCA does the job in NNS and other applications.
- Difficulty: Whereas Random Projections preserve EVERY (pairwise) distance, PCA does not. But surely, data independent random projection just cannot always be that good?

イロト 不得 トイヨト イヨト 二日

Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
 Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:
  - Consistency: If we increase distances between points in different clusters and decrease distances between points in same cluster, the optimal clustering should still remain optimal. (Beware: Ties)

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:
  - Consistency: If we increase distances between points in different clusters and decrease distances between points in same cluster, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:
  - Consistency: If we increase distances between points in different clusters and decrease distances between points in same cluster, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.
  - Richness For any partition *P* of *n* data points, there is some distance function *d*(*x*, *y*) on the points for which Γ(*d*) = *P*.

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:
  - Consistency: If we increase distances between points in different clusters and decrease distances between points in same cluster, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.
  - Richness For any partition *P* of *n* data points, there is some distance function *d*(*x*, *y*) on the points for which Γ(*d*) = *P*.
- Theorem There is no clustering criterion satisfying all the axioms.

- Kleinberg: A Clustering criterion Γ (such as *k*-means) gives a mapping
  Distance Function *d*(*x*, *y*) → (Optimal) Partition Γ(*d*) of data points.
- A System of "reasonable" axioms any clustering criterion ought to satisfy:
  - Consistency: If we increase distances between points in different clusters and decrease distances between points in same cluster, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.
  - Richness For any partition *P* of *n* data points, there is some distance function *d*(*x*, *y*) on the points for which Γ(*d*) = *P*.
- Theorem There is no clustering criterion satisfying all the axioms.
- Oops???

• If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:

3

イロト イポト イヨト イヨト

- If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:
  - Consistency: If we move a point so that its distance to points in its cluster decreases and to points in different clusters increases, the optimal clustering should still remain optimal. (Beware: Ties)

< □ > < 同 > < 回 > < 回 > .

- If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:
  - Consistency: If we move a point so that its distance to points in its cluster decreases and to points in different clusters increases, the optimal clustering should still remain optimal. (Beware: Ties)

< □ > < 同 > < 回 > < 回 > .

- If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:
  - Consistency: If we move a point so that its distance to points in its cluster decreases and to points in different clusters increases, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.

- If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:
  - Consistency: If we move a point so that its distance to points in its cluster decreases and to points in different clusters increases, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.
  - Richness For any set *K* of *k* points in space, there is some placement of the *n* data points so that the clustering with *K* as centers is optimal.

- If we insist on points being in Euclidean space, there is a criterion satisfying the axioms:
  - Consistency: If we move a point so that its distance to points in its cluster decreases and to points in different clusters increases, the optimal clustering should still remain optimal. (Beware: Ties)
  - Scale Invariance Multiplying all distances by the same constant leaves the optimal clustering still optimal.
  - Richness For any set *K* of *k* points in space, there is some placement of the *n* data points so that the clustering with *K* as centers is optimal.
- Hopcroft, Kannan: Theorem: Balanced k-means (Minimum sum of dist squared to cluster centers among all partitions into k clusters, each of size n/k) satisfies all the axioms.